'68'

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"Small Computers Doing Big Things"

SERVING THE 68XX USER WORLDWIDE

'68'

MICRO JOURNAL

Editorial Staff

CONTENTS

Items Submitted for Publication

Articles submitted for publication should be accompanied by the authors full name, address, date and telephone number. It is preferred that articles be submitted on either 5 or 8 inch diskette in TSC Editor format or STYLO format. All diskettes will be returned.

The following TSC Text Processor commands ONLY should be used (due to our proportional processor): .sp space, .pp paragraph, .fi fill and .nf no fill. Also please do not format within the text with multiple spaces. The rest we will enter at time of editing.

STYLO commands are all acceptable except the .pg page command, we print edited text files in continous text.

All articles submitted on diskettes should be in TSC FLEX™ format, either FLEX2 6800, or FLEX9 6809 any version.

If articles are submitted on paper they should be on white 8X11 bond or better grade paper. No hand written articles (hand written or drawn art accepted). All paper submitted articles will be photo reproduced. This requires that they be typed or produced with a dark ribbon (no blue), single spaced and type font no smaller than 'elite' or 12 pitch. Typed text should be approximately 7 inches wide (will be reduced to column width of 3 1/2 inches). Please use a dark ribbon!

All letters to the editor should also comply with the above and bear a signature. Letters of 'gripes' as well as 'praise' are solicited. We attempt to publish all letters to the editor verbatim, however, we reserve the right to reject any submission for lack of 'good taste'. We reserve the right to define what constitutes 'good taste'.

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Flex User Notes

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Reader Response

My "Printer Pal" Art Weller wrote me after seeing last month's column (sneak preview) and I will quote his interesting and objective comments directly.

"I just finished reading the latest in the 'Anderson - Farnsworth' Feud' (just joking -- I realize it's a friendly argument) and decided to put my two cents worth in. First of all, I conclude that neither one of you can win for several reasons; (1) the ground rules haven't been established so that it can be determined when a 'win' has taken place, and (2) it's becoming clear that neither is going to be able to convince the other.

"There are compilers and there are compilers. You and I have talked about this before and agreed that people who design and develop compilers do so with some rather specific objectives in mind. Pascal as an aid to teaching structure, Cobol for business oriented applications, etc., etc. As a result, we agree, there is no one 'best' compiler that will be optimum for whatever application may come along. Further, when considering a specific compiler for some specific application, the compiler 'loses points' to the extent that the programmer must write his own function (paraphrasing an Anderson comment about Forth). As you know, I'm very much impressed with the ease and clarity of Pascal programs (when compared to, say, BASIC), but Pascal is a rather poor choice for an application that involves a lot of high speed string manipulation." (NOTE: Al Jost of Dynasoft and I would probably debate that point. RWA) "I think you see where this logic is leading and I will quit here so I can get to the point.

"The point is that I really have to sympathize with Dan because there's no way to pin Ron down. If Dan makes some really telling point in the argument, Ron can respond instantly by switching to a different compiler that happens to hve been optimized to handle that particular problem.

"On the other hand, I can't help wonder if Dan realizes that what he has really done is to devise a rather specialized 'compiler' that just happens to have been tailored to his needs -- no wonder he's so happy with it. No matter that the interface with the user is crude, or that the language is not standardized, consisting mostly of library calls or that an assembler is used to interface with it -- it is performing the same functions for him that a more standardized HLL is performing for me. The statement that reveals this is 'Let us not compare primative assembly language to HLL's when I am advocating a much more sophisticated approach.' I translate that to mean that Dan is not advocating assembler language, but prefers something more sophisticated, eg. a HLL!

"Switching sides quickly, I have to point out that when Ron is evaluating a compiler, one of the criteria is the ease (or lack thereof) of introducing assembler language operations into the flow of the program. And of course this ranges from BASIC's clumsy POKEing of decimal numbers (ugh!) to the use of actual assembler mnemonics in the program listing." (RWA NOTE: as in "C") That is, despite the sophistication of the best available HLL's, there are still times when good old tedious assembler is the way to go.

"This brings me to the comment by Dr. Franz (making sure not to miss offending everyone!). Gee, I wish he hadn't used the word 'death'. It's true that 'main frame' computer programming evolved from 'machine code' to the present HLL, and 'better' languages are still being devised. But it should be noted that machine code programming of main frame computers was at a time when computing 'power' was on the order of (or even less than) your Kim-1 and the evolution of more sophisticated programming techniques paralleled hardware complexity vs cost. That evolution is still going on and just happens to include micros, but I really doubt that we'll see the complete demise of assembler programming or machine code, for that matter. (e.g. 'MOCONTROL = $3;' -- isn't the $3 value a 'machine code instruction' for the 6850 serial interface? Probably the FDC1771 disk controller would provide much better examples).

"If you don't mind my restating the point I tried to make in an earlier letter, let me tell you about an auto oil change. I usually do it myself, but sometimes weather doesn't permit so I go to a service station and on one occasion, while waiting, I happened to glance at my car on the lift just in time to see the 'mechanic' about to remove the drain plug with a pipe wrench! Of course that would ruin the plug so that the proper wrench wouldn't fit -- I actually screamed at him. Just as any mechanic, worth his salt, should have the proper tools and use them appropriately; it seems to me that, likewise, a competent programmer will also insist on a complete toolbox and carefully select the right language suitable to the application he is working on."

Gee, I think I ought to let Art write this column for a while. Thanks, Art for the objective viewpoint.

Dan Farnsworth's Reply

"I would like to compare the operation of an assembler to the operation of an automobile with a 4 speed transmission. Previous to your last column you could only think of assembler operations in low gear. However, last month you discovered Macro's and got yourself shifted into 2nd gear and showed some pretty good examples. The following will demonstrate the assembler working in high gear with Library routines."

(NOTE: I'm going to cry FOUL here. I didn't just discover Macros last month... RWA)

"I have a Floating Point BCD Math Package and from this I have extracted the Multiply routine (FPMULBCD). To solve the weight of the steel cylinder problem from last month, I would code the following: (SEE LISTING BCDWGT)

"This assembles into 347 bytes of code, about 1/3 of your code from last month and 1/6 of the code generated by PL/9."

FOUL FOUL FOUL

I was very careful to state that in order to compare oranges to oranges, I was including the four functions, not just the multiply!!!!! (RWA)

"The answer is correct to .001 ounce and the execution time is 14 Ms. If you want a nice formatted output then another 300 bytes would be required and an input routine would add 140 bytes. This Floating Point Package has a range of numbers from plus or minus 10^{64} to 10^{63} with 8 digits of accuracy on Add and Subtract, but drops to 6 digits for Mult & div. More or less accuracy can be changed by setting the PC to ay even number.

"Now let us shift into overdrive. I have in my computer an Eprom which contains a 10 digit bcd fixed point mathpack. This resides at $E800 and it is always loaded and ready to go. The coding is as follows: (SEE LISTING FPBCD).

"This assembles to 40 bytes of coe and 25 bytes of storage or 65 bytes total. The accuracy is 1/2 ounce and it takes 8 ms to run. If you want a formatted output, change the JSR MOVTOT to JSR MOPPRTO (move total and print it). If an input is needed then a call to GETNUM wk11 put the number in the NUMBER buffer. If you need more accuracy then everything could be scaled by a factor of 10 or 100. If you wanted to make 100 calculations it would take from 10 to 12 bytes of code to fetch and store the radius and height in straight line code (a loop would be much less) making 1500 bytes compared to your 7.4K in PL/9.

"Ron, I don't think anyone would argue that assembled programs will run faster and use less memory than their equivalents written in an HLL. Our discussion has been "is the effort worth the trouble". It is quite obvious that if you have to write in an area you have never done before and probably will never do again an HLL is the way to go. If you are going to write several programs in the same area and you take thetrouble to develop a library of subroutines or even better a run-time package, you will find that assembler is a "piece of cake.

"Last month I promised to include the source code for GETNUM an input routine for my BCD mathpack. (SEE GETNUM LISTING). Next month I will include PRBCD, a routine that will output a very nicely formatted number with leading zeros suppressed, commas inserted at the right places, and the decimal points lined up.

My Reply

I guess we are not very far apart at this point, Dan. Your assembler routines certainly look like my assembler routines. I was careful to make all my comparisons last time on the basis of having four functions and I/O included in the byte count, and your results are not spectacularly different than mine. I ran the calculation in the PL/9 program, and it ran (I am assuming your 8ms and 14ms are for a 2 mhz system) in 1.75 ms. You see, the binary math packages are QUITE a bit faster than the BCD. For money calculations with zero rounding errors, I agree the BCD is better. For scientific calculations where the input data may be a couple decimal places less accurate than the math package, I really don't care if I am off by one or two in the last place due to rounding errors.

Perhaps that result will once and for all kill the idea that compilers have to generate code that is slow to execute! If you write and tell me that your times are for 1 MHz, then the PL9 version is still more than twice as fast as your admittedly limited accuracy fixed point calculation, and four times as fast as the floating point BCD with the same accuracy as the PL/9 version.

It seems as though this debate has reached the point where there is little left to say. Your last paragraph seems to sum up what you have been saying. I can sum up my argument by saying that for the type of programming I do most of the time, a penalty of 2 in the size of the binary output code and little or no speed penalty, is a tiny price to pay for the ease of writing my programs in a higher level language. With EPROMS at $4 or so for a 2732, one of the instruments I design and program will cost an extra $8 in hardware, and several hundred dollars

less in my programming time. That's a pretty good trade off. It wouldn't be so good if we were producing 10000 identical units, which would then cost an extra $80,000 in parts to save several hundred in my time. That has been my point all along.

Permit me just one more illustration. How many SS-50 computers are there out there? They continue to be sold, and I suppose now there might be some 15,000 around. Do you think any one piece of software (say a screen editor, for example, for $200) will ever sell more than about 1000 copies? If it does, those sales will be spread over a couple of years, what we would call the "life" of the product. Over that time, the company that wrote the software has to support it, advertize it, make copies, print manuals, pay postage, and pay a portion of the company's expenses for overhead (heat light, phone, rent). If the distributor sells it for $200, the supplier most likely wholesales it for about $130 or so. The cost of writing the software in assembler could easily hit 30% of the total revenue. Writing it in a higher level language could easily reduce that by a very substantial amount, perhaps to 10% of the total revenue. That might easily make the difference between a profit and a loss on that item.

When we talk about 10,000 or 100,000 total sales, thre is little doubt that Assembler is the way to go. Somewhere in thet ballpark of 1000 however, the choice has to be to go with the HLL for any company that wants to stay in business.

Though I think the discussion has run its course, I'd be happy to publish further pieces of Dan's math package if he is willing to share them with us.

New Compiler

Frank Hoffman, the author of CRASMB, the cross assembler(s) and several other useful software products, is putting the finishing touches on his K-BASIC compiler at the time of this writing. I've known Frank for some time as a result of his sending me CRASMB for a review a couple years ago. A couple of months ago he asked me if I would write the scientific functions for his package. We agreed on a reasonable fee (this is my second software for profit venture) and I have just completed and tested the functions, and integrated them into his runtime package. I think in view of the circumstances someone else ought to do a full review after the package is released, but I do want to mention it, and indicate that it is very nearly compatible with TSC Extended BASIC at the source level. I have compiled several BASIC programs with minimal changes, and had them run correctly. The advantage, of course, of having a compiler that is compatible wtih an interpreter, is that the program may be developed using the interpreter, and then compiled after it is working. Suppliers of software written in BASIC, such as business software, Database systems, etc. will be able to avoid the frequent "chaining" of programs since the code is smaller and more can be held in memory at one time. Also the code will be harder for the user to "optimize" thus reducing problems for the supplier.

This was a "first test version" and of course I found a few problems in it, but they were all relatively simple to fix. I was impressed with the modularity of the runtime package, and I was able to code some of the standard scientific functions with little trouble using the stack for "scratchpad" memory for the required calculations. I think this is going to be a winner. Watch for a review of it soon.

Program Correctness Again

I've just been through a couple of long processes in getting a bug free version of a compiler or two. This discussion is not an attempt to pick on anyone in particular, and in fact the reason for it is that problems such as I am going to discuss are nearly universal among software suppliers. The problem is simply that of too many bugs in officially "released" software, and too long a time in getting them all removed.

I once received a "C" compiler with float and long capability. I found that I couldn't input a negative number via scanf(), the sign was simply discarded. printf() would output a negative number but it wouldn't be formatted as specified. The logical comparisons for long integers didn't work in general and the ones that did, didn't work in logical combinations with and and or, since true returned as 1 in one case and -128 in another case. Anding these together could never result in a non zero value. I found that the basic arithmetic didn't work. Doing a long integer multiply, multiples of 65536 were lost. The real arithmetic had problems too. For certain specific numbers, the result returned was zero. The supplier had implemented successive subtraction as a method for divide for integer numbers. Dividing 32767 by 2, for example, required 16384 passes through a loop, and took half a second!

Not all of the software suppliers and writers have problems that are that obvious. I've been going around for seven months with a supplier who, all this time has been advertizing his product and selling it. I have yet to be able successfully to compile the first program I tried to compile 7 months ago. As each problem was uncovered and reported, that problem was fixed (but not related ones). First try, the initializer feature didn't work for floats. Second try, it worked for positive valued of floats but not negative. Third try it wouldn't initialize an array of type float of static storage class.... It seemed that each time the author would only go so far as to fix the specifically reported problem and go no further into checking even within the same feature to see if any more problems were present. Currently I know of only one remining problem, and it is not a very serious one. The supplier in question has been very good about supplying updates to customers and in being able to say that "all KNOWN bugs are fixed" at any point in time.

Understand that I am not talking here about suppliers who send out preliminary or pre-release versions of their software for testing, but releases that are advertized as being finished and free of known bugs. (Of course if you don't test something very well, you don't know about the bugs, do you?)

The problem doesn't seem to be one of company size. Some of the smallest suppliers have a better track record than some of the bigger ones. One of these recently released a new version of their product that had undergone three months of in house testing. Yes, there were a few bugs in the release version, but the supplier had them all corrected within a couple of weeks, and an update mailed very quickly.

I have next to me a letter to a supplier half way around the world from Ann Arbor MI. He sent me a new version of his compiler last January with REAL variable capability for the first time. Very little of that capability worked properly, past the basic four functions. I sent half a dozen simple test programs that each illustrated a problem. Two months later I received another version with the problems I had reported all repaired. I went at a program using the capabilities of the compiler and I got about 10 lines farther than I did the first time and found another serious problem. Air mail takes two months round trip to this supplier. It is now the end of March. By the end of May, approximately, I can expect to receive another update for trial. If you were that supplier, and seriously interested in selling a product in the near future, wouldn't you try a little harder to test your product comprehensively? (Or as I have suggested, find a tester a little closer to home)

Now for a lecture to you suppliers... You MUST test every function of your product. If it is a compiler and it has long integer variables, multiplying 3 by 4 and getting 12 back is NOT a test of the long multiply!! Such multiply routines frequently show problems at the boundary between half and full length. Try 65535 * 32768 for a result that is nearly the maximum representable number. Try positive and negative numbers in all possible combinations. Try ZERO. If you have float, double, short, integer, and long, you have to try the logical comparisons for ALL of them. You can't argue "Well the integer comparisons worked and the long are patterned after them, so i thought I didn't have to test them." You say all these tests will cost you more than you can stand to pay out to your programmers, or delay cash income longer than you can afford? Then raise the price of your product so the return will be greater when you get the product on the market. Most of your customers would rather pay an additional $50 or $100 for a good piece of software, and know that they are not going to have to fool around for 6 or 8 months before all the bugs are out.

If you reduce the bugs to absolute minimum before shipping product, you will have minimal expense repairing the remaining few bugs, and better yet, you'll have instilled some confidence in your customers, who will be glad to purchase your next product.

Now, may I say something in defense of the software suppliers. (I am on that side of the fence too, with my JUST text processor). A few years ago, we microcomputer users were happy to have a line editor such as TSC EDIT, and elated when something as fancy as the text processor PR came along. Those are both very good software, and this is not intended to knock them in any way. They had few bugs when they were introduced, and they served us well for a long time. Look, however, at the relative complexity of some of the software about which I have been talking here. A Pascal or "C" compiler is certainly many times more complex than a line editor. While it might be relatively easy to test something in the way of "application software" such as a text processor, no supplier can envision what users are going to do with a compiler. The vast majority of them certainly try to test the product reasonably thoroughly, but perhaps they don't go as far as a quick run through Kernighen and Ritchie to develop a check list of what features should run in their compiler (read the equivalent documentation's name here for other compilers). Then next week someone will try a peculiar construct that is legal in the language, but perhaps little used, and some little detail will cause it to fail.

Some of the software suppliers have developed a list of users who tend to test the software thoroughly, perhaps only because of the applications for which they use it, and those suppliers frequently send out "pre-release" versions for "field tests". I can truthfully say that I have never received a piece of software for such a test and not found a bug or two nearly immediately. Of

course that is the idea of the test, and the suppliers gratefully supply the testers with upgrades and updates until the final product is released. I've found just about ALL the suppliers to be VERY much interested in removing all the bugs they can, and as quickly as possible. Think for a moment about the software supplier's position. The sooner he gets all the bugs out of his product, the less revisions he will have to mail out to his customers. Mailing new disks and revised manuals is a costly operation that can make the slim profits disappear and even turn them into a loss.

If you purchase new software and find a bug, have patience with the supplier for a reasonable amount of time. Perhaps 50 other users found other bugs and he is trying very hard to remove them all before sending out updates. If you find a supplier very unresponsive, both '68' Micro Journal and I would like to hear about it. Either we can help by getting the communications established better, or perhaps we can help directly, should the problem turn out to be one of misunderstanding the instruction manual or the purpose for which the software was intended.

This note is being appended a week later... At the time I wrote (and rewrote and rewrote) the above, I was very discouraged because of a long series of "buggy compilers" that have come to me all at once. I don't mean to sound "harpy" or to repeat myself endlessly on the subject of testing and correctness, so I sound like a broken record. I do think some of the suppliers don't try hard enough to test their wares before they sell them. Software projects nearly always take longer than estimated and a small company must run out of capital eventually, and have to get some product shipped to stay alive.

If anything ever kills the SS-50 bus, it will simply be the fact that the software market is too small and the suppliers can't make it on sales of their wares.

```
        NAM BCDWGT

PC      EQU 8
WARMS   EDU $CD03

PI      FCB $41,$31,$41,$59,00
RHO     FCB $41,$45,$28,00,00 DENSITY OF STEEL
HEIGHT  FCB $41,$6B,$50,00,00 6.85 INCHES
RADIUS  FCB $41,$27,$50,00,00 2.75 INCHES
WEIGHT  FCB 0,0,0,0,0         PLACE FOR RESULT IN OUNCES

BEGIN   LOX #RADIUS
        LDY #TOTAL
        JSR FPMOV       MOVE RADIUS TO TOTAL
        LOX #RADIUS
        BSR MULMOV      SQUARE RADIUS
        LOX #HEIGHT
        BSR MULMOV      MULT BY HEIGHT
        LDX #RHO
        BSR MULMOV      MULT BY DENSITY
        LOX #PI
        BSR MULMOV      MULT BY PI
        LOY #WEIGHT
        JSR FPMOV       MOVE TOTAL TO WEIGHT
        JMP WARMS
```

```
        LIB FPMULBCD.SRC

        END BEGIN

   NAM FPBCD

PI      FCB 0,0,0,3,$14 PI
RHO     FCB 0,0,0,4,$53 DENSITY

HEIGHT  FCB 0,0,0,6,$85 INCHES
RADIUS  FCB 0,0,0,4,$35 INCHES
WEIGHT  FCB 0,0,0,0,0  OUNCES

BEGIN   LDX #RADIUS
        JSR MOVINT      MOVE RADIUS TO TOTAL
        LDX #RADIUS
        BSR MOVMUL      SQUARE RADIUS
        LOX #HEIGHT
        BSR MOVMUL      MULT BY HEIGHT
        LOX #RHO
        BSR MOVMUL      MULT BY DENSITY
        LOX #PI
        BSR MOVMUL      MULT BY PI
        LOX #WEIGHT
        JSR MOVTOT      MOVE TOTAL TO WEIGHT
        JMP WARMS

* SUBR TO MOVE [X] TO MULBUF AND MULTIPLY
* TOTAL BY MULBUF WITH RESULTS IN TOTAL

MOVMUL  JSR MOVINM      MOVE TO MULBUF
        JMP MULBCD      MULTIPLY

        END BEGIN

        TTL GETNUM
* SUBR TO INPUT A 10 DIGIT BCD NUMBER
* C/R = ERMINATION - COMMA IS IGNORED
* ONLY TWO DIGITS ALOWED AFTER DP
* ESC RETURN WITH V SET
* EXIT WITH X POINTING TO NUMBER, USES A & B

GETNUM  LOX #NUMBER     POINT TO DESTINATION
        CLR DP DECIMAL  POINT SW = 256
        JSR CLEAR5      CLEAR NUMBER BUFFER
        LDX #NUMBER     POINT TO NUMBER
GNUM1   JSR INPUT       INPUT CHAR (NO ECHO)
        CMPA #$1B       (ESC) ABORT INPUT?
        BEQ GNUMX       YES,RETURN
        CMPA #$0D       TERMINATE ENTRY?
        BEQ GNUM4       YES, ADD DECIMAL DIGITS
        CMPA #$39       NUMERIC?
        BHI GNUM3       NO, RE-ENTER
        CMPA #$2C       NUMERIC? /, -, OR DP
        BMI GNUM3       NO, RE-ENTER
        JSR OUTT        YES, ECHO CHARACTER TO TERMINAL
        CMPA #$2C       (,)?
        BEQ GNUM1       IGNORE COMMA
        SUBA #$30       MAKE IT BINARY
        BPL GNUM2       NOT A DP
        LOA #2          ALLOW ONLY 2 MORE DIGITS
```

```
            STA DP              SET COUNT
            BRA GNUM1           CONTINUE
    GNUM2   BSR TRUCK4          ROTATE NUMBER 4 BYTES LEFT
            ORA 4,X             ADD LSB TO BINARY INPUT
            STA 4,X             SAVE IT
            DEC DP              DONE?
            BNE GNUM1           NO, CONTINUE
    GNUMX   RTS
    GNUM3   LDX #RENTER         MESSAGE TO RE-ENTER NUMBER
            JSR PDATAS          PRINT MESSAGE
            BRA GETNUM
    GNUM4   LDA DP              HOW MANY DECIMAL ZEROES TO ENTER
            CMPA #1             ONE?
            BEQ TRUCK4          YES
            BSR TRUCK4          ENTER TWO DECIMAL ZEROES


    * SUBR TO ROTATE LEFT


    TRUCK4  LDB #4              NUMBER OF TIMES TO ROTATE
    TRUCK   ASL 4,X
            ROL 3,X
            ROL 2,X
            ROL 1,X
            ROL 0,X
            DECB
            BNE TRUCK
            RTS
```

OS9 USER NOTES

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The OS-9 Seminar, OFlex, New Manuals
Some C Functions and Other Stuff

I went to the OS-9 users seminar last summer, so did almost every person I've heard of in the OS-9 community. It was interesting walking through the exhibit hall and listening to the speakers. The thing that makes me willing to go halfway across the country to take part in the seminar this summer is the fun I had last year talking with other OS-9 people. Most of us, myself included, spend our lives in a world where every other microcomputer user thinks the world ends right past PC-DOS and CPM. Last summer I fairly wallowed in the pleasure of being with hundreds of people who shared my interest in OS-9. We argued, agreed, complained, puzzled, and applauded about things that are dear to OS-9 users (and not many others).

If you need a practical reason to spend a long weekend in Des Moines, bring a question with you. If you have been itching to show the person on the Microware hotline a problem that he can't reproduce, he'll be there. Go demonstrate the problem yourself. If you want to suggest that OS-9 badly needs a WALL command you can probably find someone important and back him into a corner about it.

All the important vendors were there last year -- I assume they'll be back. If they come, you'll be able to check the Smoke Signal version of OS-9 for compatibility with other versions. Try a few things on the GIMIX III. I hope Privac comes again;

their graphics board is much more impressive in motion than in an advertisement. I imagine there'll be a bunch of new vendors there showing CoCo products.

The vendors and Microware staff notwithstanding, the best place to look for answers will be standing or sitting beside you (very likely at breakfast or some other improbable time). Last year I found the other users at the Seminar a mine of useful information. If you are a vendor, go to the Seminar even if you don't have a booth. It is a great place to test the water.

The Seminar is a businesslike affair, but it is also something of a party: Jeanne Kaplan's party. Everyone who has dealt with Microware for any length of time knows that Jeanne is a consummate organizer. Last year everything ticked along smoothly despite the fact that she must have been slowed down a little by the child she was about to have. Last year Microware hosted a banquet and a fancy brunch. The Governor of Iowa came and gave us a little talk over dinner. Ken Kaplan handed out prizes to individuals who had made particularly distinguished contributions to the OS-9 community. At the brunch more prizes were handed out. I wonder what is in store for us this year.

Microware is going to give the Users Group some software for a raffle. I don't know just how it will be organized yet, but the plan is to hand the prizes out at the Sunday morning brunch.

Last year we heard a lot about the new 68000 version of OS-9. This year we may be able to see one in action. That's not official from Microware, but there are signs that it may be ready.

I guess it sounds like I'm advertising the Seminar. I suppose I am. I wouldn't miss it for the world, and I hope I'll see you there.

OFlex

Just today I received a copy of OFlex. This program runs Flex as a process in an OS-9 Level Two system. I'm afraid it's been too long since I used Flex with any regularity for me to give the program a good workout. Still, I ran a few Flex programs and checked out the interface to OS-9.

I remembered from "The Soul of a New Machine" that Adventure was an important test used on new hardware. I have a version of Adventure which runs under Flex, so I ran through a dozen rooms or so with it and grabbed two or three treasures ... no problem. I compiled a Pascal program using the TSC Pascal compiler with no difficulties except some trouble remembering how to use Flex.

Part of the OFlex package is a program called XCOPY that runs under OFlex. XCopy can copy from OS-9 files to Flex files and back. I tried every combination I could think of and couldn't make it fail. That brings up the one important failing I could find in OFlex; there is no FORMAT utility. I guess FORMAT is too near the hardware to run in what amounts to a virtual machine.

OFlex can read and write Flex disks. It can also format files on an OS-9 disk so the files can be treated as Flex disks by OFlex. The files are accessed through a command called ASNDISK. Using ASNDISK, files can be associated with each disk number (1 through 4). This is a useful feature for Flex. I shudder to think of the problem it would be dealing with a hard disk full of Flex files. With OFlex the hard disk can be broken up into many

smaller virtual disks giving manageable bunchs of files to work with.

OFlex isn't reentrant. This is sad, but, as I remember it, many Flex programs change flags and pointers inside Flex. Because it isn't reentrant, each instance of OFlex running under OS-9 needs a full 60K, but, if the memory is available, many users can run OFlex on the same machine. This could be viewed as an easy way of getting multi-user Flex.

OFlex is licensed from TSC and Frank Hogg Labs. As far as I can tell it is regular Flex with modified I/O which feeds into OS-9. It ran the programs I tried flawlessly, but I know of several Flex programs (I've written some myself) which use memory-mapped I/O directly instead of going through Flex. They won't work under OFlex. Anyhow, if you have OS-9 and you wish you could run most of your old Flex programs, or at least read the old disks, OFlex will do what you need. If you have no particular need for OS-9 but figure OFlex might be an improved way to run Flex, you must be very brave. It is an improvement over regular Flex in several ways, but one day a program you desperately want to run won't work with this mutation of Flex. In any case try OFlex with your software before you rely on it.

New Manuals

I got a stack of new OS-9 Manuals last week. I'm not an authority on most of the OS-9 Manuals, but I've practically memorized the System Programmer's Manual. The new manual is a big improvement over the old one. There is a section on memory management for Level Two and a section on pipes with a few assembly language examples. The Level Two Service Requests are in with the other requests, not isolated in an appendix. Speaking of Service Requests, the manual goes into a good deal more detail than it used to on some of them. The explanation of Chain takes more than two pages, Exit takes about a page and a quarter, as does Intercept.

The new manual contains lots of useful snippets of code demonstrating tricky points. I was particularly pleased to see five chunks of about ten lines each that cover the most obscure parts of an interrupt driven device driver. I believe those chunks of code were taken straight out of the ACIA device driver.

Microware has been producing steadily better manuals for the last two years. The new Systems manual is their best so far. If it had been available last January, I might never have seen a need for this column.

C Functions

I have been working on a program to model a problem in distributed systems for a course I am taking. I needed some functions to manipulate floating point numbers as a separate mantissa and exponent. I spent most of an evening fussing around with assembler before I gave up and wrote the functions mostly in C. It was such a frustrating experience that I decided to include them in this column. I wrote frexp and modf to duplicate functions that are part of the UNIX math library.

Frexp returns the mantissa of val as a double less than one, and stores the exponent in the integer pointed to by eptr. The exponent is for a power of two; that is, the number was (val=x*2**exp).

Modf separates a double into an integer part and a fractional part. The integer part is stored

at the address in ptr (as a double), and the fractional part is returned (also as a double).

I wrote most of the code for these functions in C because I couldn't do it in assembler. I certainly tried, but Microware C uses lots of internal subroutines and a special static storage location called flacc (floating point accumulator) to do floating point calculations. I had lots of trouble finding the floating point number and returning the number to the caller. As you can see from the programs, my solution was to use C to do everything in modf, and to find val and return a value in frexp.

The Butterfly

It looks like the Computer Science Department here at the University of Rochester is going to get a computer called a Butterfly. It is named after the network used to connect its processors together. The Butterfly that will be coming here has 128 68000 microprocessors. Each 68000 has at least 512K of memory and, potentially, its own buss. They are all able to read and write one another's memory. I hear that this computer will have the fastest instruction rate in the world. Of course, instruction rates are an almost meaningless measure, but won't that be a marvelous computer to develope parallel algorithms on! It's coming with a UNIX-like operating system, but I can't help but wonder whether it could run OS-9.

Dynaspell

Last summer at the OS-9 Users Seminar I met Dale Puckett at dinner -- before we were both elected as Users Group officers. I had been a loyal user of Dynaspell, a program written by Dale Puckett, but I wasn't entirely happy with it. In fact I had written a very mixed short review of it in this column. During dinner I made Dale sit through a careful explanation of my criticism of his program, and a long discussion of what I thought a spelling checker should do.

Dale was very patient with me. He even encouraged me to go into more depth about my ideas for the perfect spelling checker. I told him that I would write a new, more complete review of Dynaspell if he would send me a version that deserved fresh consideration. Some months later I got a package from Dale including something pretty close to my dream spelling checker. We went through some iterations working out various problems. Now I owe Dynaspell a review. I have been very slow about writing that review, so let me summarize here. I'll go into more depth another month. Dynaspell isn't perfect, but I haven't been able to find any bugs in the latest version. It is much faster than the early version I had. It is able to look near misses up in its dictionary and suggest corrections when it suspects a spelling error.

My remaining complaint about Dynaspell is that the new features don't go far enough. The "look up" feature isn't as selective as a would like. It often finds more possible spellings for a word than it can fit on the screen. On the other hand it sometimes doesn't search widely enough to find the correct spelling for me. I also wish it would give me the features of a screen oriented text editor when it finds a spelling editor. Dynaspell has a mode in which spelling errors can be viewed in context, but the context it shows is a screen-full of the document up to and including the word in error. I would like to be able to move forward and backward throught the document, and to change words other than the one in error.

I used my early copy of Dynaspell because I need a spelling checked badly and it was the best I had. I use it more often and more happily now. It is one of the best spelling checkers I know: mainframe programs included.

A Nice Experience

Early last summer I bought a TeleVideo 970 terminal. They were just becoming available on the market; in fact, I had a hard time finding one. It seems the boat bringing a large shipment in from overseas had sunk. I'm not certain I believe that, but it was definitely difficult to find one to buy. I finally found one, got it home, and started using it. Nice terminal. Big screen, nice keyboard. Almost too flexible.

After about a week I started finding bugs. A few commands didn't work right. I called the number in the manual and talked to an engineer. The next day I got a package via Federal Express with new firmware ROMS. That wasn't the end of the problems with the terminal. I'm one of those annoying people who reads the entire manual then tries all the strange combinations of commands just to see what they will do, and the 970 has a manual about two thirds of an inch thick. The last time I called them I told them that I needed a feature which was documented in the manual, but which the errata with the manual said was not implemented (downloadable fonts). Without a complaint they sent me a whole new logic board which supports that feature.

I don't think I would recommend the TeleVideo terminal to most OS-9 users. The terminal costs over a thousand dollars. That makes it hard to justify when a adequate terminal only costs five or six hundred dollars. For those who take terminals seriously, it is worth what it costs. It supports ANSI standard and VT52 control sequences, and includes about every feature I can imagine except full graphics (they say that's coming).

The best thing about the 970 is the excellent support TeleVideo gives. Many large vendors seem to lose interest after they sell you their product. TeleVideo has gone out of their way for me again and again.

Tricks for Level Two

I just learned about OS9P3 in the new OS-9 System Programmer's Manual. I have often wished for an easy way to add System Service Requests to OS-9. Under Level One, it isn't too hard, but under Level Two it has required either slight of hand or very strange practices. Only modules running in the system address space can add Service Requests, but OS-9 doesn't include a way to run a process in the system address space. I have run device drivers and file managers just to add Service requests, and considered renaming OS9P2 as OS9P21 and adding my own OS9P2 which will link to and call OS9P21.

Microware has included something like that last trick in Level Two. After OS9P2 is finished initializing (all it does is set up a list of Service Requests) it tries to find OS9P3. There is no OS9P3 unless the user adds it to the boot file, so it generally fails to find the module, but if it finds OS9P3 it executes it as a system module. This opens up lots of interesting possibilities.

Other interesting possibilities are suggested by the SS.SIG and SS.Relea SetStat codes. SS.SIG instructs OS-9 to send a specified signal when data is ready from a path. The easy use for this is to wait for output from several paths at once. This is especially good for things like "modem" programs

that need to wait for input from two paths simultaneously. Without this SetStat the only way to handle that problem was to poll both paths.

It isn't difficult to write a program that polls a number of paths. In fact, polling is the way most of the more primitive microcomputer operating systems work. The pro lem with polling is that it wastes tremendous amounts of CPU power. I seldom type faster than 2 characters per second. If a program has to poll for my input it will look for something to read thousands of times efore it gets anything.

With SS.SIG it should be possible to do a couple of SetStats and wait for a signal. While an OS-9 program waits it uses essentially nothing but memory. This should make modem programs and other programs with similar pro lems much more efficient.

The other use I can think of for SS.SIG is to solve the problem that devices can't be preempted. If you have a system with more than one terminal you have probably noticed that if you send a message to another terminal, the message waits until the user at the other terminal types a carriage return. That's because there is a program (e.g. the shell) trying to read from that terminal. Until the read is finished OS-9 won't allow any process to write to it. SS.SIG gives us a way to break that deadlock by not leaving a read active.

I have included a trivial program which demonstrates the use of the SS.SIG setstat with this Column. It doesn't do anything useful -- just copies lines from standard input to standard output. The exciting thing is that it works! I ran tstssig on one terminal; typed a few lines into it to make certain that it worked; left it at its promot, and went to my other terminal. I typed
Echo HI there >/term
on the other terminal and it appeared immediately on the terminal running tstssig. I went back to the terminal running tstssig and typed a blank. The blank caused a signal to be sent to tstssig letting it proceed to the I$ReadLn. Once the read was "up" /term was locked. I tried to send another message to /term and found that I had to wait until I typed a carriage return on /term before the message was delivered and the echo command completed.

I wonder whether the SS.SIG trick should be used as a matter of policy when long waits for input are expected.

--- ---

```
00001                        nam   tstssig
00002                        ttl   Test SSIG set stat
00003         *-------------------------------------------*
00004         *     Test SS.SIG SetStat Service request.  *
00005         * This program will copy lines from standard input *
00006         * to standard output without tying the device *
00007         * used for standard input up with a read, or using *
00008         * excessive amounts of CPU time by polling the *
00009         * standard input path.                      *
00010         *                                           *
00011         * tstssig has no practical use that I can think of. *
00012         *-------------------------------------------*
00013                        IFP1            use os9defs
00014                        ENDC
00016  0011   Type     set   Object+Prgrm
00017  0081   Revs     set   ReEnt+1
00018  0001   StdOut   set   1
00019  0000   Stdin    set   0
00020  0004   SSCode   set   4            code used to indicate input wa
00021  0064   LineSiz  set   100
00022  00C8   Stacksiz set   200
00023  0000 87C00072  mod   TstLen,TstNam,Type,Revs,Entry,MemSize
00024  0000 5073747473  TstNam fcs  /Tstssig/
00025  0014 01       Edition  fcb   1
00026  0015 3C3D3E8E  Prompt  fcs   /=>/
00027  0003           PromptL equ   *-Prompt
00028         *-------------------------------------------*
00029         *              Static Storage               *
00030         *-------------------------------------------*
00031 D 0000   IntNo   rmb   1            Save the signal from the trap
00032 D 0001   Line    rmb   LineSiz      Storage for a line to echo
00033 D 0065           rmb   Stacksiz
00034 D 0126   MemSize  equ   .
00035  0018   Entry
00036        *********
00037        * Set up signal intercept trap
00038        *
00039  0018 30000050     leax  Trap,PCR   Address of interrupt trap code
00040  001C 103F09       OS9   F$Icpt
00041  001F           Loop
00042  001F 308DFFF2     leax  Prompt,PCR
00043  0023 108E0003     ldy   #PromptL
00044  0027 8601         lda   #StdOut
00045  0029 103F8A       OS9   I$Write    Write the prompt
00046  002C 2536         bcs   Error
00047  002E           StrtRead
00048  002E 8600         lda   #StdIn
00049  0030 C601         ldb   #SS.Ready
00050  0032 103F8D       OS9   I$GetStt   any data ready?
00051  0035 2516         bcs   DoSSIG     No; wait for a signal
00052  0037           DoEcho
00053  0037 3041         leax  Line,U
00054  0039 108E0064     ldy   #LineSiz
00055  003D 8600         lda   #StdIn
00056  003F 103F8B       OS9   I$ReadLn   Read a line
00057  0042 2520         bcs   Error
00058  0044 8601         lda   #StdOut
00059  0046 103F8C       OS9   I$WritLn   and echo it back out
00060  0049 2519         bcs   Error
00061  004B 20D2         bra   Loop       Go prompt for the next line

00062  004D           DoSSIG
00063  004D C61A         ldb   #SS.SSIG   setstat function code
00064  004F 8E0004       ldx   #SSCode
00065  0052 103F8E       OS9   I$SetStt
00066  0055 8E0000       ldx   #0
00067  0058 103F0A       OS9   F$Sleep    Sleep until an interrupt comes
00068  005B 9600         lda   IntNo
00069  005D C104         cmpb  #SSCode
00070  005F 27CB         beq   StrtRead
00071  0061 43           coma              set carry
00072  0062 2000         bra   Error
00073  0064           Error
00074  0064 C1B3         cmpb  #E$Eof
00075  0066 2601         bne   Exit
00076  0068 5F           clrb              EOF isn't an error
00077  0069           Exit
00078  0069 103F06       OS9   F$Exit
```

```
00079    ••••••••••••••••
00080    • Trivial Interrupt trap
00081    •
00082  006C        Trap
00083  006C E7C4              stb   IntNo,U    save the interrupt code
00084  006E 3B                rti
00085  006F 8A034F            eod
00086  0072        TstLen   equ   •
```

```
00000 error(s)

00000 warning(s)
$0072 00114 program bytes generated
$0120 00302 data bytes allocated
$2221 08737 bytes used for symbols
```

```
1  double
2  frexp(val,iptr)
3  double val;
4  int *iptr;
5  {
6     register double erp;
7     int exp;
8
9     rp = bval;
10    /* at this point U contains the address of val */
11 data
12    ldb 7,U get C exponent
13    addb #129
14    sex
15    std ,S save exp
16    lda #128
17    sta 7,U
18 endasm
19
20    *iptr = exp;
21    return(val);
22 }
```

```
1  /* modf returns the positive fractional part of val.
2     and stores the integer part in the double pointed to
3     by ptr.
4  */
5  #define MAXLONG 134217727
6
7  double
8  modf(val,ptr)
9  double val, *ptr;
10
11 {
12    double tmp;
13
14    if(val > MAXLONG)
15      {
16        *ptr = val;
17        return(0.0);
18      }
19
20    tmp = (long)val; /* truncate to int by coercion to longe*/
21    *ptr = val - tmp;
22    return(tmp);
23 }
```

RUMORS & SUCH

Rumors and Such

As you might recall, I occasionally dump some fact and
a little fiction here under this heading. Been pretty
good so far - 90% or more! Now that is better than most
of the big boys do. But then I have better sources than
they do. That and a lot of reading and listening between
the lines gets it done.

Since my bout with the pump doctor I have been pretty
far removed from the normal stream of things around
here, but I now am back in the swing, more and more each
day. So as is my usual habit I looked around for
something to 'rumor' about. Really not much as actual
rumor except that Tandy may yet come out with a much
improved color (6809) computer.

Seems that they DO NOT want to merchandise anything
to compete with their Intel CPU driven computers, on a
serious level. Fact is, they are surprised at what has
happened to their 'little toy' color computer. I can
remember telephone conversations with Tandy personnel,
some years ago when they first came out with the CoCo.
Our first one had a serial number less than 200. I was
telling them what a great foundation the box made and
they were touting their 'lousy' chess game. They didn't
even consider disks for it at that time. Boy, what a
difference disks and OS-9 has made to the little
machine. A true 64K, multi-tasking, multi-user (both
difficult due to built in hardware designs), but there
still. I guess there are over 30,000 OS-9 users now on
the CoCo and more coming each day, just goes to show
what a fine CPU the 6809 is. A shame Motorola never felt
as strong as we have about the 6800/6809. If they had
given the 6800 and the 6809 as much attention and
exposure as Intel did the 80 series of their devices, I
guess all the IB?'s and clones would be 6809 based. The
old 'mouse trap' saying still holds true. The 68000 has
received better, but that is another ball game of sorts.

A New 6809 Computer from SWTPC

For the past several months a new computer from
SWTPC has been advertised in 68 Micro Journal. We have
received a lot of telephone calls from prospective users
wanting some specs. Well we have some pretty solid info
concerning the new SWTPC X-12+. Here goes:

The X-12+ system is both a FLEX™ and UniFLEX™ system.
THe heart of the system is the 6809 CPU supported by
three (3) additional CPUs.

First, there is a 3870 Keyboard enco r, which is
actually a complete CPU and unburdens the system from
keyboard chores. This unit is interfaced to the main
system by a separate 6809 terminal controller. Which
leaves the main CPU with little to do ab t terminal or
keyboard activities.

Of course as stated above the main CPU is a 6809.
Faster than a 68000 in many functions, except for math
operations, well - here SWTPC has brought in a new player
(option), the TI 320 32 bit, bipolar, 20 Mhz Floating
Point processor. Talk ab t fast!

The system comes standard with 256K RAM and is
expandable to a full 1 megabyte of RAM.

A FLEX version comes with floppies and a special
version of FLEX that will allow a single user operation of
multi-tasking capabilities. This is accomplished by
dividing the RAM into two units. Each RAM unit will allow
64K for a task and 64K for 'super speed' disk type RAM.
Under this scheme a user will run two separate tasks
with very fast data accessing, provided the data is
moved to RAM-disk. This is similar to the
foreground/background facility of the "DYNASHARE' FLEX
program sold by S.E. MEDIA, and really makes a single
user system fly!

In the FLEX mode the system is restricted to one
user and two tasks, at super speed.

The (rumored) price of the 256K, FLEX single user
system with floppies is in the neighborhood of $4500.00,
less the math option.

The system is also available with UniFLEX and 20
megabyte winchester storage. UniFLEX can be run with
floppies only but the winchester enhances UniFLEX
operations to the point that any serious user will opt
for the winchester version.

Under UniFLEX the system is expandable to three (3)
users merely by plugging in additional CRT terminals (2)
maximum.

The UniFLEX system with one floppy and 20 megabyte
winchester will sell for approximately $6500.

The basic system comes with a parallel port and 4
serial ports, two of which are designated for terminal
connection.

I am sure that a call or letter will get you more
information from SWTPC.

SSB Enters 68000 Arena

Smoke Signal Broadcasting in this issue announces
their new 68000 computer systems (see Bit Bucket - SSB
product announcement). The press release is fairly
complete as concerns the specs of their new VAR/68K

systems.

However, there is a possibility of a price break for 68 MICRO JOURNAL readers, that I have to tell you about. It is rumored that for the month of JULY 1984, 68 MICRO JOURNAL readers will have the opportunity to purchase a VAR/68K 68000 SSB computer for something like **50%** OFF **THE REGULAR ADVE TISED PRICE!!!!**

Now let me tell you that is one sweet deal! Thats right a total 68000 system with terminal, floppy, **winchester** and 256K RAM **with a UNIX** type operating system for **half price!** Come by our office after July and see our new VAR/68K 68000 – I guarantee you we are going to get one.

For space considerations I cannot repeat the news release particulars but if you want to know more, I just bet that the folks at SSB will certainly be more than happy to reply to your call or letter, concerning this or any of the other fine SSB products.

Oh, I believe that they will also make available to any Standard S50 Bus user a full set of boards, at a very reasonable price, to allow you to update your present 50 pin computer to equal the VAR/68K 68000 SSB computer. Another savings for those considering updating to the 68000/68008. Watch coming SSB ads and 68 MICRO JOURNAL announcements concerning the availability and price of the 68000 system boards.

••

Thanks Smoke for making our readers such a fine offer!

DMW

— — —

** Late Note: Just received a call from SSB concerning the boards above, can't believe what they implied, but I'm going to tell you what I think they told me:

For those with a Standard S50 Bus computer the following parts are packaged up into a kit for 68 MICRO JOURNAL readers:

1. A new heavy duty motherboard.
2. A new standard heavy duty power supply. (handles every thing including winchester)
3. New SSB 68008 CPU board.
4. A new SSB 5-8 inch disk I/O controller.
5. A new SSB winchester disk controller.
6. A new 5 megabyte winchester disk drive.

Thats right, everything but I/O and memory for Get this – appx. $2500. RIGHT $2500.

This is, to the best I can figure about $7,000.00 worth of boards and winchester drive. A real bargain for sure and for those wanting to upgrade – HERE IT IS!!!

THANKS AGAIN SMOKE!

— — —

"C" User Notes

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INTRODUCTION

I have assumed the responsibility of writing the C User Notes column from Norm Commo. His articles were interesting and one of the features in '68' Micro Journal which I always read. Some of you may remember that I wrote a series of articles for System 68 magazine, which has since ceased publication.

CALL FOR ASSISTANCE

I definitely need help from '68' Micro readers and vendors to supply me with a continuing supply of interesting C-related programs, functions, compilers, application programs, books, commentary, etc. to review and to discuss.

I also would like to publish one reasonably short C program or function each month, preferably with explanation. User input for such a concept is vital.

I need submissions on disk. I can accept standard FLEX, OS/9, UNIFLEX, COCO, CP/M, IBM PC, and a few other standard formats. I cannot accept non-standard formats. To protect '68' Micro and myself, I need a written release from the owner of the program or function.

If you have questions about, problems with, or success with a particular C-related product, send me a letter and/or disk (with appropriate documentation) to the address above, not to the '68' Micro address. I will accumulate them, comment on them, and publish the more interesting ones, but I will attempt to answer all of them. Maybe your experiences and questions are not as unique as you might think. I know that each of the C compilers available for the 6809 has its own set of strengths and weaknesses. Maybe publicity can help get the vendors to correct their problems.

C COMPILER 6809 IMPLEMENTATIONS

There are several implementations of C on the 6809. Like most other products, the completeness and usability of the implementations vary considerably. However, there are several major groups into which many of the implementations fall. The most complete compilers are called "Full-C" and implement UNIX C almost entirely. The least complete compilers are advertised as "Small-C" and implement only specific subsets of UNIX C. Many C compilers are complete in some areas, such as verbs, but are incomplete in some areas, such as floating-point variable types. Many C compilers claim to be complete implementations of UNIX C, but actually provide far fewer facilities.

The following list presents most of the major known versions of C for the 6809, loosely ranked in decreasing order of completeness of implementation:

Microware/McCosh	Full C
Introl	Full C
Telecon	Full C
Wordsworth (v2)	Small C
Dugger (v2)	Small C
Dyna-C	Small C
Everhart	Small C
Wordsworth (v1)	Small C
Dugger (v1)	Small C
Intersoft	Small C

Only Microware/McCosh, Introl, and Telecon currently claim to support floating-point, long variables, structures, unions, and initializers. None currently claim to support bit fields.

Essentially all of the non-Full C compilers were based on or derived from Ron Cain's Small C, which was written for the 8080. It has the advantage of being written in its own language, thus facilitating porting to new implementations. It has the disadvantage of having several major bugs, most of which were also ported to the new implementations.

The Telecon and Dugger compilers are apparently still marketed, but are not advertised in '68' Micro. The Wordsworth and Intersoft compilers are apparently no longer marketed. The Everhart compiler is in the public domain.

PUBLIC-DOMAIN C SOFTWARE FOR 6809

The Atlanta Computer Society Motorola Special
Interest Group is attempting to establish a
public-domain C library and bulletin board with
upload/download capabilities. We have already
converted a few programs from other public domain C
libraries, but we need your help in making the
library useful. I will print more information in
future columns, including contents, addresses, phone
number, etc.

USER COMMENTARY

Sidney Thompson has worked with the C language for
several years, initially on UNIX systems, but then
on micros. Several months ago, he discussed with me
some ideas for an article based upon his experiences
in attempting to use the Microware C compiler. I
encouraged him to write the article and helped him
rephrase and rewrite the notes. I have extracted
some of his major points and have included them
below.

> I have read several glowing reviews of the
> Microware C compiler. This compiler, along
> with FLEX and UNIFLEX versions, are the product
> of James McCosh, and thus share many of the
> same features and problems.

> I had been looking forward to using the
> compiler, since the McCosh compilers were the
> first 6809 C compilers to support structure
> initializers, as well as most of the other C
> language standards except bit fields.

> I decided that I should take a program that was
> already running under the OS/9 INTROL compiler
> and see if it would compile. This program
> consists of seven program modules plus a common
> "include" file that defines all the global
> variables and constants being used within the
> program.

> There were some trivial problems, such as TRUE
> and FALSE not being defined in the "stdio.h"
> file, but these were easily fixed.

> After the compiler had processed through the
> seven modules and started to link, I got an
> undocumented error message indicating a fatal
> "name clash", that all my variables had been
> previously defined.

> I determined that the problem was the
> declaration of the variables in the common
> "include file". The compiler was unhappy with
> either having all the variables declared as int
> and char, or having them all declared as extern
> int and extern char.

> The include file used in the module containing
> main() must NOT declare the variables as
> "extern" while all other modules MUST declare
> them as "extern". This means that the
> programmer must either use separate "include
> files" or must code the following alternate
> forms:

>   /* before include file in main() module */
>   #define GLOBAL
>   or
>   /* before include file all others */
>   #define GLOBAL extern

> This is not documented in the Microware C
> compiler manual as a requirement to compile
> modules separately. This means that any source
> program that uses modules with a common
> declaration file and runs under UNIX, BDS,
> INTROL, or any of several other C compilers
> must be modified before it will work with the

Microware C compiler.

> There is no facility provided to modify the
> standard library, since the manual says that
> few people would need this capability. Yet,
> there are several missing key functions, such
> as the following:

>   rand()
>   realloc() (malloc() is provided)
>   max()
>   min()

> There are several, such as getime(), that
> differ from the equivalent UNIX function by
> having the function and its variables with
> different names.

> Like UNIX, Microware C requires the inclusion
> of header files for special functions, such as
> getime(), setstat(), isalpha(), pflinit(), etc.
> Yet the compiler does not always tell you if
> you do not include these files at the proper
> place, and the modules will compile and link.
> But they will not run.

> I was forced to remove almost all of the extra
> OS/9 level 1 modules from my os9boot file
> before the compiler could be run at all. With
> a standard 56k system, there is barely enough
> memory to use the C compiler. I understand
> that COCO OS/9 has more memory available.

> The preceding has attempted to present some
> constructive criticisms regarding the Microware
> C compiler. The following actions are
> recommended to help improve the usability of
> the product:

>   A) Place the OS/9 level 1 version of the
>   compiler into three or four passes, in
>   order to reduce its memory requirements,
>   and thus allow compilation on a normal
>   OS/9 level 1 system, not a stripped-down
>   one.

>   B) Fix or document the problems associated
>   with compiling C programs that use
>   separately-compiled modules.

>   C) Document all error messages, explaining
>   possible causes and fixes.

>   D) Add many of the missing functions to
>   the standard libraries, and provide a
>   means for a user to enhance, customize, or
>   modify the libraries.

With these changes, the Microware C compiler
would be an even more impressive product than
it already is today. This would lead to some
serious business type application program
development, rather than it being useful, in
general, only as a tool for small programs.

I hope Sidney's entire article will be printed soon
in '68' Micro. He is working on a follow-up
article, which I am sure will be just as interesting
as this one is. Whether you agree with him or not,
he has some useful comments.

EXAMPLE C PROGRAM

Following is this month's example C program; it
paginates listings.

```c
#include "stdio.h"
main(argc,argv)
int argc;
char **argv;
{
    char *input,*output,*date;
    char line[256];
    int lines,pages,i;
    lines=99;
    pages=0;
    input=stdin;
    output=stdout;
    date=0xcc0e;    /* FLEX date locations */
    if(argc>1)
    {
        if((input=fopen(*++argv,"r"))==NULL)
        {
            fputs("can't open input\n",stderr);
            return(1);
        }
    }
    while(fgets(line,256,input)!=NULL)
    {
        if(++lines>58)
        {
            if(lines<99)
                putc('\f',output);
            lines=0;
            printf("    Page %d    ",++pages);
            printf("Date %d/%d/%d",
                (i=(*(date))&15),
                (i=(*(date+1))&31),
                (i=(*(date+2))&127));
            if(argc>1)
                printf("       File %s",*argv);
            putc('\n',output);
            putc('\n',output);
        }
        fputs(line,output);
    }
    if(lines!=99)
        putc('\f',output);
    return(0);
}
```

Editor's Note:

I would like to take this space to first thank Norm Commo for the many, many hours of time he has devoted to the 'C User Notes. Norm was the first 'C' author and only full-time 'C' author we have had, until now. To say that Norm has done a good job, would be putting it too mildly. Norm has given more than many will ever realize. I want to THANK Norm, and his family who also had their time schedule intruded on by the constrains of getting a column out nearly every month. Without fine folks like Norm Commo, 68 MICRO JOURNAL would never have survived. I wish I knew stronger words, at times like these, but this is from the heart Norm, I thank you for all you have done and I thank your family for their understanding and consideration, for all those hours you gave to all of us. We are all enriched in this activity by your skill, effort and time. And it is our sincere prayer and hope that full health might be restored within your family, and soon.

THANKS Norm from all of us!   GOD BLESS!

Most of you readers will recognize Dr. Bud Pass, who has authored many technical articles for various computer magazines, including System 68 and 68 MICRO JOURNAL.

I feel fortunate that Bud has agreed to take over the duties of getting out a 'C' column for all of us who strive to learn this new and exciting language. His qualifications are well accepted to carry on in Norms place. And he was the first choice of Norm to carry on.

So, "Welcome Aboard", Bud. I and thousands of others are looking forward to your leading us on into the depths and power of 'C'. And to all you readers I say, "enjoy."

DMW

– – –

READING NON-FLEX BASED DISKS

CONTINUED FROM LAST MONTH

```
2012 AE  E9 0001    LDX   TMP3,S    set current trk/sec
2016 86  01         LDA   #1        A>0 means setnext trk/sec
2018 8D  0F         BSR   MAPPER    get next trk/sec
201A 6A  E9 0000    DEC   TMP1,S    gotten all sectors?
201E 26  D7         BNE   GB1       brnch if not

2020 32  E9 0003    LEAS  LS6,S     release local storage

2024 1F  21         TFR   Y,X       copy ptr to end of buf to X
2026 35  26         PULS  Y,D       restore regs
2028 39             RTS             return
                    *
                    * Data area for GETBLK routine
                    *
         2029 LPC   SET   *
0000                ORG   $0000
         0000 LCL   SET   *
0000          TMP1  RMB   1
0001          TMP3  RMB   2
         0003 LS6   EQU   *-LCL     len of local storage
2029                ORG   .LPC      restore PC


                    *
                    * Name    - MAPPER
                    * Function - This routine takes in one of two kinds
                    *            of parms. If ACC A is clear, then the
                    *            contents of the X register will be
                    *            taken as a DP/M block number, in which
                    *            case the corresponding track/sector
                    *            value will be returned in X. If ACC A
                    *            is non-zero, then X will be taken as
                    *            a track/sector value. In this case,
                    *            the next track/sector value will be
                    *            returned in X.
                    *
                    *            ACCs A and B are preserved
                    *
         2029 MAPPER EQU  *
2029 34  06         PSHS  D         save regs
2028 4D             TSTA
202C 27  0F         BEQ   BLOCK     take as block value

                    *
                    * simply find next trk/sec value from map table
                    *
```

'68' Micro Journal   19

```
202E 1F 10         TFR    X,D
2030 F6 207A       LDB    TBLOFF    set previous offset
2033 5C            INCB             so to next one in tble
2034 F1 0889       CMPB   MAPLEN    wrap around?
2037 25 34         BLO    GETIT     now, then ok

2039 4C            INCA             yes, incr track and
203A 5F            CLRB             offset to tble beginning
203B 20 30         BRA    GETIT     set sec and return

         * convert block# in X to trk/sec equivalent
         *
         * The formula for performing the conversion
         * from block # into 2 byte trk/sector value
         * is as follows:
         *
         *     trk = (block# * 8) / TBLEN + OFFSET
         *     sec = MAPTBL( mod(block# * 8,TBLEN) )

         2030 BLOCK  EQU    *
2030 F6 0889       LDB    MAPLEN    diviser
2040 F7 207C       STB    DIVISR    save it
2043 C6 08         LDB    #8        counter for divide
2045 F7 2078       STB    CTR       save it

2048 1F 10         TFR    X,D
204A 58            ASLB             dividend = dividend*8
204B 49            ROLA
204C 58            ASLB
204D 49            ROLA
204E 58            ASLB
204F 49            ROLA

         2050 DIVIDE EQU    *
2050 58            ASLB             shift dividend, quotient
2051 49            ROLA
2052 B1 207C       CMPA   DIVISR    is trial sub. successful?
2055 25 04         BCS    CHKCNT
2057 B0 207C       SUBA   DIVISR    yes, sub and set bit in quot.
205A 5C            INCB
         205B CHKCNT EQU    *
205B 7A 2078       DEC    CTR
205E 26 F0         BNE    DIVIDE

2060 7D 087E       TST    CONFIG    5" disk?
2063 27 04         BEQ    SET5      brnch if so

2065 CB 02         ADDB   #OFF8     add in 8" offset
2067 20 02         BRA    SETDON
         2069 SET5   EQU    *
2069 CB 03         ADDB   #OFF5     add in 5" offset
         206B SETDON EQU    *

         * Acc A = remainder, Acc B = quotient
         *
         * Swap registers to set quotient,remainder pair
         * and then use mapping table to find actual
         * sector on CP/M disk
         *
206B 1E 89         EXG    A,B       swap A,B

         206D GETIT  EQU    *
206D F7 207A       STB    TBLOFF    save table offset
2070 8E 0887       LDX    MAPADR    X -> mapping table
2073 E6 85         LDB    B,X       set sector
2075 1F 01         TFR    D,X       X has trk/sec value
2077 35 06         PULS   D         restore ress
2079 39            RTS              return
         *
         * Data Area
         *
207A 00    TBLOFF FCB    0          hold current table offset
207B       CTR    RMB    1
207C       DIVISR RMB    1

         207D MAPTB8 EQU    *         Mapping Table (8")
207D 01 07 0D 13   FCB    $01,$07,$0D,$13,$19,$05,$0B,$11
2085 17 03 09 0F   FCB    $17,$03,$09,$0F,$15,$02,$08,$0E

208D 14 1A 06 0C   FCB    $14,$1A,$06,$0C,$12,$18,$04,$0A
2095 10 16         FCB    $10,$16
         001A TBLEN8 EQU    *-MAPTB8

         2097 MAPTB5 EQU    *         Mapping Table (5")
2097 01 03 05 07   FCB    $01,$03,$05,$07,$09
209C 02 04 06 08   FCB    $02,$04,$06,$08,$0A
         000A TBLEN5 EQU    *-MAPTB5

         *  Name    - READSS
         *  Function - This routine reads in the track/sector of
         *             the disk in the drive specified by an FCB
         *             pointed to by X. Reg D specifies the
         *             track/sector to read in.
         *
         *             A BNE or BEQ should be used after calling
         *             this routine to check for possible read
         *             errors.
         *
         *             All registers except A are preserved.
         *
         20A1 READSS EQU    *
20A1 ED 88 1E      STD    FCBCP,X   set trk/sec
20A4 86 09         LDA    #RDSS     set function code
20A6 A7 84         STA    F0BFC,X   set code in FCB
20A8 7E D406       JMP    FISCAL    read and return

         *  Name    - MVC
         *  Function - This routine moves the "from" string
         *             to the "to" string as follows:
         *
         *             X -> "from" field
         *             Y -> "to" field
         *             D = # characters to move
         *
         *             Ress A,B,X,Y are preserved
         *
         20AB MVC    EQU    *
20AB 34 36         PSHS   A,B,X,Y   save ress

         20AD MOVE   EQU    *
20AD 34 06         PSHS   D         save len to move
20AF E6 80         LDB    0,X+      set a "from" char
20B1 E7 A0         STB    0,Y+      trans to "to" field
20B3 35 06         PULS   D         set len
20B5 83 0001       SUBD   #1        decr by 1
20B8 1083 0000     CMPD   #0        done yet?
20BC 26 EF         BNE    MOVE      brnch if not

20BE 35 36         PULS   A,B,X,Y   restore ress
20C0 39            RTS              and return

         *  Name    - CLC
         *  Function  - This routine compares two strings
         *              as follows:
         *
         *              X -> string1
         *              Y -> string2
         *              A = length of strings to compare
         *
         *              String1 is compared to String2, and the
         *              appropriate condition code is set.
         *
         *              Ress A,B,X,Y are preserved.
         *
         20C1 CLC    EQU    *
20C1 34 36         PSHS   A,B,X,Y   save ress
         20C3 COMPR  EQU    *
20C3 E6 80         LDB    0,X+      set a string1 char
20C5 E1 A0         CMPB   0,Y+      compare to string2 char
20C7 26 03         BNE    RPROC     if ne then done

20C9 4A            DECA             all through strings?
20CA 26 F7         BNE    COMPR     brnch if not
```

```
            20CC  RPROC   EQU     *
20CC 35  36         PULS    A,B,X,Y     restore regs
20CE 39             RTS                 and return


            *
            * Name    - PDATA
            * Function - This routine prints a string to an
            *            output device. On entry, X points
            *            to the string to print. As with the
            *            PSTRNG routine in FLEX, an EOT
            *            delimiter must appear after the
            *            string to print.
            *            Regs A and B will remain as is, and
            *            X will be pointing to the EOT
            *            delimiter char.
            *
            20CF  PDATA   EQU     *
20CF 34  06         PSHS    A,B         save regs

            20D1  PDATA1  EQU     *
20D1 A6  80         LDA     0,X+        get char from string
20D3 81  04         CMPA    #EOT        end of text?
20D5 27  05         BEQ     PDATA2      brnch if yes
20D7 BD  CD1B       JSR     PUTCHR      print char
20DA 20  F5         BRA     PDATA1      and continue

            20DC  PDATA2  EQU     *
20DC 35  06         PULS    A,B         restore regs
20DE 39             RTS                 and return


            *
            * Name    - ROUTE
            * Function - This routine determines where the user
            *            wants his output to be routed. The user
            *            has three options:
            *
            *            RO=TERMINAL: In this case, no control
            *            info need be set, other than ensuring
            *            the output switch (OSWTCH) is non
            *            zero so FLEX will use the OUTCH2
            *            routine to print characters.
            *
            *            RO=PRINTER: In this case, the printer
            *
            *            module routine must be loaded into
            *            memory if it is not already there,
            *            and the output switch must be cleared
            *            so FLEX will use OUTCH to process
            *            the characters
            *
            *            RO=FILE: In this case, the user is
            *            prompted for a file to which all
            *            output will be routed. FLEX's PUTCHR
            *            routine automatically routes outputted
            *            chars to the file's FCB if told
            *            to do so.
            *
            *            All registers are preserved
            *
            20DF  ROUTE   EQU     *
20DF 34  36         PSHS    A,B,X,Y     save regs

20E1 8E  0000       LDX     #0          clear file output address
20E4 BF  CC24       STX     FOA         in FLEX

20E7 8E  065B       LDX     #OUTFIL     prompt user for route
20EA BD  CD1E       JSR     PSTRNG
20ED BD  CD09       JSR     INCH        get response
20F0 84  5F         ANDA    #$5F        lowercase->uppercase

20F2 81  50         CMPA    #'P         printer?
20F4 27  6F         BEQ     R2          brnch if so

20F6 81  54         CMPA    #'T         terminal?
20F8 27  72         BEQ     R3          brnch if so

20FA 81  0D         CMPA    #CR         CR? (same as terminal)
20FC 27  6E         BEQ     R3          if so brnch

20FE 81  46         CMPA    #'F         file?
2100 26  71         BNE     R6          leave if not

            *
            * output to a file
            *
2102 8E  08BF       LDX     #TOFILE     ask for "to" filename
2105 BD  CD1E       JSR     PSTRNG
2108 BD  CD18       JSR     INBUF       get response
210B 8E  0A38       LDX     #FILFCB     "to" FCB
210E BD  CD2D       JSR     GETFIL      validate filename
2111 24  08         BCC     R4          check if file exists

2113 8E  08B9       LDX     #INVSPC     invalid filename entered
2116 BD  CD1E       JSR     PSTRNG
2119 20  58         BRA     R6          return

            211B  R4      EQU     *
211B 86  08         LDA     #OUT        set extension
211D BD  CD33       JSR     SETEXT
            *
            * Open the file
            *
2120 86  02         LDA     #$OWRIT     open for write
2122 A7  84         STA     FCBFC,X     save in FCB
2124 BD  D406       JSR     FMSCAL      call FMS
2127 27  08         BEQ     R7          continue if file not there
            *
            * File already exists -> say so and return
            *
2129 8E  08D5       LDX     #FXIST
212C BD  CD1E       JSR     PSTRNG
212F 20  42         BRA     R6          return

            2131  R7      EQU     *
2131 8E  08F0       LDX     #FTYPE      ask for file type
2134 BD  CD1E       JSR     PSTRNG
2137 BD  CD09       JSR     INCH        get response
213A 84  5F         ANDA    #$5F        lowercase->uppercase

213C 5F             CLRB
213D 81  54         CMPA    #'T         text?
213F 27  11         BEQ     R8          brnch if so

2141 81  0D         CMPA    #CR         CR? (same as text)
2143 27  0D         BEQ     R8          brnch if so

2145 81  42         CMPA    #'B         binary?
2147 26  2A         BNE     R6          bad leave if not

2149 C6  A0         LDB     #OPN+BINRY  set open-bin bits
214B 86  FF         LDA     #$SCFNSC    type=binary
214D B7  0A76       STA     FILFCB+FCBSCF set compress. flag
2150 20  02         BRA     R1

            2152  R8      EQU     *
2152 C6  C0         LDB     #OPN+TEX    set open-text bits
            2154  R1      EQU     *
2154 8E  0A38       LDX     #FILFCB     set all o/p to file
2157 BF  CC24       STX     FOA
215A 7F  CC22       CLR     OSWTCH      o/p to the file
215D F7  087C       STB     OPNFLG      save flag bits
2160 7F  CC04       CLR     WIDTH       zero TTY width value
2163 20  0A         BRA     R9          return

            2165  R2      EQU     *
            *
            * perform setup for output to printer
            *
2165 7F  CC22       CLR     OSWTCH      o/p to aux. device
2168 8D  0E         BSR     PRTSET      fetch printer module
216A 20  03         BRA     R9          and return

            216C  R3      EQU     *
            *
            * perform setup for output to terminal
            *
216C 7C  CC22       INC     OSWTCH

            216F  R9      EQU     *
216F 1C  FE         CLC                 set good RC
```

```
2171 20  02              BRA   R10     and leave

      2173 R6      EQU   *
2173 1A  01              SEC           set bad RC
      2175 R10     EQU   *
2175 35  36              PULS  A,B,X,Y  restore regs
2177 39                  RTS            and return


              *  Name    - PRTSET
              *  Function - This routine is called to load the
              *             printer module if necessary,
              *             and init the PIA so that output can
              *             be routed to the printer.
              *
              *             No registers are preserved
              *
      2178 PRTSET  EQU   *
2178 7F  0C09           CLR   PAU      disable pause feature
217B B6  CCE4           LDA   POUT     set 1st byte of space
217E 81  39             CMPA  #$39     is it 'RTS'?
2180 26  29             BNE   Pt5      if not the loaded

              *
              * Load printer routine
              *
2182 8E  095B           LDX   #PSYS    move in print rtn name
2185 108E C844          LDY   #SYSFCB+FCBNAM into system FCB
2189 CC  000B           LDD   #11
218C 17  FF1C           LBSR  MVC
218F 7F  C843           CLR   SYSFCB+FCBDRN  check drive 0

2192 9E  C840           LDX   #SYSFCB  point to system FCB
2195 86  01             LDA   #$10READ open for read
2197 A7  84             STA   FCBFC,X  open for read
2199 BD  D406           JSR   FMSCAL   call FMS
219C 27  05             BEQ   P1       brach if open ok

219E BD  CD3F           JSR   RPTERR   report error
21A1 20  11             BRA   P2       and return

      21A3 P1     EQU   *
21A3 86  FF             LDA   #SUFMSC  set for binary read
21A5 A7  98 3B          STA   FCBSCF,X

21A8 BD  C030           JSR   LOAD     load module

      21AB Pt5    EQU   *
21AB BD  CCD0           JSR   PRINIT   so init port
21AE BE  CCE4           LDX   #POUT    set o/p address
21B1 BF  C810           STX   OUTCH+1  stuff in FLEX
      21B4 P2     EQU   *
21B4 39                 RTS            return


              *
              *  Name    - RESET
              *  Function - This routine is called to reset the
              *             FLEX output switch and close any file
              *             that might be open through the FILFCB
              *             FCB.
              *
      21B5 RESET  EQU   *
21B5 86  01             LDA   #1
21B7 B7  CC22           STA   OSWTCH   reset output switch
21BA B7  CC09           STA   PAU      enable pause
21BD 7D  087C           TST   OPNFLG   is a file open?
21C0 27  15             BEQ   RSX      return if not
              *
              * Output was going to file, close it
              *
21C2 B6  0870           LDA   TTYWID   restore TTY width
21C5 B7  CC04           STA   WIDTH

21C8 8E  0A3B           LDX   #FILFCB  set FCB
21CB 86  04             LDA   #CLOSE   close code
21CD A7  84             STA   FCBFC,X
21CF BD  D406           JSR   FMSCAL   call FMS
21D2 27  03             BEQ   RSX      if ok return
```

```
21D4 BD  CD3F           JSR   RPTERR   report error
      21D7 RSX    EQU   *
21D7 7F  087C           CLR   OPNFLG   indicate no file open
21DA 39                 RTS            and return


              END   START
```

0 ERROR(S) DETECTED

SYMBOL TABLE:

ADDBX	CD36	ASREAD	0001	ASWRIT	0002	BAC	0008	BADFIL	09A4
BADIN	0A1B	BAK	0005	BAS	0003	BCNT	0000	BEIL	0007
BIN	0000	BINRV	0020	BLK3	108F	BLK4	1081	BLK5	108D
BLK6	1DA7	BLKCNT	0881	BLKLST	198A	BLKOUT	1049	BLOCK	203D
BS	CC00	BSE	CC07	BSIZ	0800	BSIZB	D400	BUFFER	088A
BUFPNT	CC14	BUFSIZ	087F	CHRCNT	205B	CLASS	CD21	CLC	20C1
CLN	CC1A	CLOCK	F700	CMD	0002	CMDFLG	CC2B	COC	CC29
COLDS	CD00	COLUME	0002	COMPR	20C3	CONFIG	087E	COPYIT	1DB8
CPMBLK	0010	CPMBS	CC10	CPMCF	CC0C	CPMDIR	0000	CPMEL	0003
CPMEIT	0009	CPMFEF	CC00	CPMHL	0008	CPMLEN	0020	CPMNAM	0001
CPMNL	0008	CPMRS2	CC0D	CPMSC	CC0F	CR	CC00	CRLF	CC0A
CTR	207B	CURC	CC1B	DAT	0007	DDRV	DE00	DEL	CC01
DEPTH	CD03	DIR	0009	DIRBEG	0000	DIREND	00E5	DIRMSG	0777
DIRTS	0005	DIVIDE	2050	DIVISR	207C	DOCMND	CD4B	DOS	CC00
DP1	1DFF	DP2	1E0E	DRV	087B	DRVPKT	07FD	DSIZ1	0002
DSIZ2	0000	DTYPE	091B	EJECT	CC06	ENDCOP	07CF	ENDIR	0796
ENTADR	0000	ENV	CC2D	EOB	0883	EOF	001A	EOL	CC02
EOT	CC04	ERR	1CA0	ERRO2	1C9A	ESC	CC0A	ESCFIL	CC16
EX1	1E40	EX2	1E52	EX3	1E73	EXTNTS	1E16	EXTSIZ	0060
FACP	0010	FADP	0040	FARP	0020	FAMP	0080	FCBAS	0002
FCBASE	D409	FCBCDA	002F	FCBCP	001E	FCBDRN	0020	FCBCLR	D408
FCBDI	0022	FCBDN	0003	FCBEDA	0013	FCBESB	0001	FCBFA	000F
FTBFC	0019	FCBFCD	0019	FCBFDO	0032	FCBFS	0015	FCBFSR	0017
FCBLEN	0140	FCBLP	001C	FCBNAM	0004	FCBNEB	0024	FCBRI	0023
FCBRS1	0010	FCBRS2	0018	FCBSB	0040	FCBSCF	0038	FCBSCR	0035
FCBSDA	0011	FCBVER	D435	FCDDAY	001A	FCDIRTH	0019	FCDYR	001B
FIA	CC26	FIEF	CC3F	FILFCB	0A3B	FIVE	1C0D	FLEX	CD00
FMS	D400	FMSCAL	D406	FMSCLS	D403	FMSERR	CC20	FMSINT	D400
FOA	CC24	FOUND	1F35	FSXRAN	0002	FSXSB0	0000	FTYPE	09F0
F11ST	0805	G01	1FF7	GET1	1E95	GET2	1EA7	GET3	1EA9
GET4	1EA3	GETBLK	1FE2	GETCHR	CD15	GETDRV	1E87	GETFIL	CD2D
GETMEM	CD42	GETIT	2060	GETD	10E6	GT1	1EC4	GT2	1EDA
GT3	1EE3	GTBA0	1EE7	GTGOOD	1EE9	GTSPEC	1EAC	HEAD	0100
INBUF	CD18	INCH	CD09	INDX2	CD0C	INDEC	CD48	INDRV	0843
INFILE	082C	INTRO	0966	INVSPC	0889	IOFLG	CC21	ISWTCH	CC23
JT	1C56	LA0	CC18	LCL	0000	LF	000A	LNEBUF	CD80
LOAD	C030	LPC	2029	LS1	0004	LS2	0003	LS3	0008
LS4	0003	LS5	0002	LS6	0003	LSTRM	CC11	M0	1C5E
M1	1C72	M2	1C7C	M3	1C87	MAP	CC00	MAPADR	08B7
MAPLEN	0889	MAPPER	2029	MAPT85	2097	MAPTB8	207D	MENEND	CC2B
MEM2	1C37	MENU	1C34	MOVE	20AD	MVC	20AB	MX	1C8A
M0B	1BF3	NULL	CC05	NXTCH	CD27	OFF5	0003	OFF8	0002
OPN	0080	OPNFLG	087C	OSWTCH	CC22	OUT	0008	OUTADR	CD45
OUTCH	CD0F	OUTCH2	CD12	OUTDEC	CD39	OUTDRV	0772	OUTEXT	0824
OUTFIL	085B	OUTHEX	CD3C	OUTNAM	0818	OUTSIZ	0000	P1	21A3
Pt5	21AB	P2	21B4	PAU	CC09	PB1	1F94	PB10	1F72
PB11	1F76	PB12	1F7A	PB13	1F99	PB14	1F5D	PB2	1FB9
PB3	1FDF	PB4	1FD9	PB5	1FCB	PB6	1F7F	PB7	1F4E
PB8	1F90	PB9	1F63	PCRLF	CCE4	PD1	1CF1	PD5	1D04
PD6	1D18	PD7	1D00	PD8	1D27	PDATA	20CF	PDATA1	20D1
PDATA2	20DC	PDIR	1CA6	PDRIT	1D2D	POUT	CCE4	PRCHK	CC08
PREVC	CC19	PRINIT	CCD0	PROM	1C40	PRT	000A	PRTBLK	1F40
PRTSET	217B	PSTRNG	CD1E	PSYS	095B	PUTCHR	CD18	R1	2154
R10	2175	R2	2165	R3	216C	R4	2118	R6	2173
R7	2131	R8	2152	R9	216F	RDERR	0947	READSS	20A1
RENTER	CC4E	RESET	21B5	RET	1F39	ROUTE	20CF	RP5C	20CC
RPTERR	CD3F	RSTRIO	CD2A	RSX	21D7	SBDATA	0044	SBLINK	0040
SBRS1	0042	SDFMSC	00FF	SCFSC	0000	SCR	0006	SECBLK	0008
SECSIZ	0085	SET5	2069	SETDON	2068	SETEXT	CD33	SETPAU	1C92
SFA	C980	SIRDRE	0023	SIRDAY	0024	SIRFSB	0010	SIRFSE	001F
SIRFSS	0021	SIRLEN	0028	SIRMTH	0023	SIRMTS	0026	SIRNAM	0010
SIRTS	0003	SIRVOL	0018	SIRYR	0025	SP	0020	SP3	0828
SP5	C700	SRC2	1F14	SRC3	1F27	SRCHM	1EEC	SSIZ5	0100
SSIZ8	0080	START	1BDA	START1	1BDD	STAT	CD4E	STKA	CD00
STSIZ	1C18	SVEFIL	0000	SVDR	CC0E	SYDRV	CC0E	SYS	0004
SYSCON	CC4E	SYSCR1	CC0D	SYSCR2	CC2A	SYSCR3	CC30	SYSCR4	CCF8
SYSFCB	C840	TAB	CC06	TABCON	CC09	TBLENS	000A	TBLENB	001A
TBLOFF	207A	TEX	0040	TMP1	0000	TMP3	0001	TOFILE	088F

TRADDR CC1E	TRFLG CC1D	TTYWID 087B	TXT 0001	UCA C100
UCTA CC12	UNK1 103E	UNKOUT 1035	URAM 0000	WARKS C003
WELCO2 0368	WELSON 0126	WIDTH CC04	WKDRV CC0C	XBOR 0016
XCLOSE 0004	XDELET 000C	XFMD 0014	XGIR 0007	XGRB 0011
XNSS 000F	XODIR 0006	XOREAD 0001	XOSIR 0010	XOUPDT 0003
XOMRIT 0002	XPIR 0008	XPOSN 0015	XPRB 0012	XRENAM 000C
XRES1 0008	XRES2 000E	XRES3 0013	XREWAG 0005	XRSS 0009
XRWMB 0000	XTMP 0001	XWSS 000A		

```
*****************************************************
*                                                   *
*           DOS to FLEX Utility                     *
*                                                   *
*       Written by: Scott R. Fraser                 *
*                   547 Sharron Bay                 *
*                   Winnipeg, Manitoba, Canada      *
*                   R2G 0H8                          *
*                   Ph. (204) 338-7641              *
*                                                   *
*****************************************************

*
* NOTE: Program tested for single sided,
*        single density disks only
*****************************************************
*
* Uses SSB's DOS69D version
*

*
* DSECT for a DOS Sequential File
* Information Block (FIB)
*
0000            ORG   $0000
0000  FIB       EQU   *
0000  FIBFN     RMB   6       file name
0006  FIBEXT    RMB   3       file extension
0009  FIBFT     RMB   1       file type
000A  FIBFS     RMB   1       file status
000B  FIBFSU    RMB   2       1st file sector used
000D  FIBLSU    RMB   2       last file sector used
000F  FIBSUC    RMB   2       file size (# sectors)
0011  FIBRSV    RMB   6       reserved
0017  FIBEFS    RMB   1       extended file status
0018  FIBLEN    EQU   *       length of FIB

*
* Define DOS directory DSECT
*
0000            ORG   $0000
0000  DOSDIR    EQU   *
0000  DOSNXT    RMB   2       link of next dir block
0002  DOSPRV    RMB   2       link of previous dir block
0004  DOSDSS    RMB   1       dir sector size (prealloc)
0005  DOSUNU    RMB   3       unused ($00)
0008  DOSLEN    EQU   *       length of dsect

*
* Define DOS DSECT for free space list info
* (starts at offset +8, trk 00 sec 01)
*
0000            ORG   $0000
0000  DOSFSL    EQU   *
0000  FSLFF     RMB   1       must be $FF
0001  FSLDC     RMB   8       don't cares ($FF)
0009  FSLDIF    RMB   1       disk interleaving factor
000A  FSLDT     RMB   1       disk type
000B  FSLNXT    RMB   2       link of next free block
000D  FSLLST    RMB   2       trk/sec of last free block
000F  FSLSC     RMB   2       count of available sectors
0011  FSLBOT    RMB   2       trk/sec of boot file
0013  FSLSPD    RMB   2       count of # sectors/disk
0015  FSLUNU    RMB   3       unused
0018  FSLLEN    EQU   *       length of FSL

0100            ORG   $0100
*
***** DEFINE PROMPTS USED BY ALL ROUTINES
*
```

```
*
* PDIR routine
*
0100            HEAD    EQU   *
0100  000A              FDB   CRLF
0102  4E 41 40 45       FCC   /NAME  TYPE  BEGIN   END/
0119  20 20 20 20       FCC   /   SIZE/
0121  000A              FDB   CRLF
0123  04                FCB   EOT

0124            WELCOM  EQU   *
0124  000A              FDB   CRLF
0126  44 65 73 63       FCC   /Description of Selections:/
0140  000A 000A         FDB   CRLF,CRLF
0144  20 20 20 30       FCC   /  0 - you're looking at it buddy/
0166  000A              FDB   CRLF
0168  20 20 20 31       FCC   /  1 - this selection will yield a DOS /
018F  64 69 72 65       FCC   /directory listing./
01A1  000A              FDB   CRLF
01A3  20 20 20 20       FCC   /      The user is prompted for the drive/
01CC  20 6F 66 20       FCC   / of the DOS disk/
01DC  000A              FDB   CRLF
01DE  20 20 20 32       FCC   /  2 - this selection will copy a /
0205  67 69 76 65       FCC   /given DOS file to a/
0218  000A              FDB   CRLF
021A  20 20 20 20       FCC   /      FLEX file.  The user is/
023B  20 70 72 6F       FCC   / prompted for the "from" drive/
0299  000A              FDB   CRLF
025B  20 20 20 20       FCC   /      (ie, where the DOS disk is)/
0270  20 61 6E 64       FCC   / and the "from" file/
0291  000A              FDB   CRLF
0293  20 20 20 20       FCC   /      name.  No conversion (say/
02B3  20 6C 6F 77       FCC   / lowercase -> uppercase)/
02CA  000A              FDB   CRLF
02CC  20 20 20 20       FCC   /      for example) is done on this/
02EF  20 6E 61 6D       FCC   / name, so type it/
0300  000A              FDB   CRLF
0302  20 20 20 20       FCC   /      exactly as it appears in your/
0326  20 64 69 72       FCC   / directory listing./
0339  000A              FDB   CRLF
0338  20 20 20 33       FCC   /  3 - exit program/
034E  000A 000A         FDB   CRLF,CRLF
0352  40 6F 72 65       FCC   /More to Come ........../
0369  04                FCB   EOT
036A            WELCO2  EQU   *
036A  000A 000A         FDB   CRLF,CRLF
036E  4E 6F 74 65       FCC   /Note:  a) the user may hit [Return]/
0391  20 69 6E 73       FCC   / instead of typing a/
03A5  000A              FDB   CRLF
03A7  20 20 20 20       FCC   /      drive number.  In this case/
03CC  20 74 68 65       FCC   / the last specified/
03DF  000A              FDB   CRLF
03E1  20 20 20 20       FCC   /      drive number will be used/
0404  20 28 6F 72       FCC   / (or the FLEX work/
0416  000A              FDB   CRLF
0418  20 20 20 20       FCC   /      drive in the case no previous/
043F  20 64 72 69       FCC   / drive was given)/
0450  000A 000A         FDB   CRLF,CRLF
0454  20 20 20 20       FCC   /      b) the user has the option of/
0478  20 72 6F 75       FCC   / routing his output/
0488  000A              FDB   CRLF
048D  20 20 20 20       FCC   /      from selection 1 or 2, to/
04B0  20 74 68 65       FCC   / the printer, terminal./
04C7  000A              FDB   CRLF
04C9  20 20 20 20       FCC   /      or a file.  If "printer"/
04EB  20 69 73 20       FCC   / is selected and the/
04FF  000A              FDB   CRLF
0501  20 20 20 20       FCC   /      FLEX printer module hasn't/
0525  20 62 65 65       FCC   / been loaded, it/
0535  000A              FDB   CRLF
0537  20 20 20 20       FCC   /      (PRINT.SYS) will/
0551  20 61 75 74       FCC   / automatically be loaded/
0569  000A              FDB   CRLF
056B  20 20 20 20       FCC   /      from drive 0.  If "file"/
0580  20 69 73 20       FCC   / is selected, the user/
05A3  000A              FDB   CRLF
05A5  20 20 20 20       FCC   /      will be prompted for the/
05C7  20 22 74 6F       FCC   / "to" file name.  Type/
05DD  000A              FDB   CRLF
05DF  20 20 20 20       FCC   /      this as a standard FLEX/
```

```
0600 20 66 69 6C    FCC    / file specification test/
0618 000A           FDB    CRLF
061A 20 20 20 20    FCC    /       0.JUNK.TXT).  The use/
063A 20 77 69 6C    FCC    / will also be asked/
0640 000A           FDB    CRLF
064F 20 20 20 20    FCC    /       whether the file is/
066C 20 22 74 65    FCC    / "text" or "binary". If/
0683 000A           FDB    CRLF
0685 20 20 20 20    FCC    /       type "binary" is chosen/
06A7 20 74 68 65    FCC    / the FLEX space/
06B6 000A           FDB    CRLF
06B8 20 20 20 20    FCC    /       compression flag will be/
06DA 20 73 65 74    FCC    / set and no expansion/
06EF 000A           FDB    CRLF
06F1 20 20 20 20    FCC    /       of tabs, etc. is performed./
0716 20 20 49 66    FCC    / IF ROUTE=P or T./
0728 000A           FDB    CRLF
072A 20 20 20 20    FCC    /       tabs will be expanded./
074A 000A 000A      FDB    CRLF,CRLF
074E 45 6E 74 65    FCC    /Enter (Return) to Continue.../
076B 04             FCB    EOT

         076C DIRMSG  EQU    *
076C 000A           FDB    CRLF
076E 20 20 20 20    FCC    /    Directory of Drive /
0787 00     OUTDRV  FCB    0       put drive# here
0788 000A           FDB    CRLF
078A 04             FCB    EOT

         0788 ENDIR   EQU    *
078B 20 20 20 45    FCC    /  End of Directory Listing. /
07A3 48 69 74 20    FCC    /Hit (Return) to Continue.../
07C3 04             FCB    EOT

         07C4 ENDCOP  EQU    *
07C4 20 20 20 45    FCC    /  End of Copy. Enter /
07DA 5B 52 65 74    FCC    /(Return) to Continue.../
07F1 04             FCB    EOT

         07F2 DRVPMT  EQU    *
07F2 20 20 20 45    FCC    *  Enter drive of DOS disk: *
080E 04             FCB    EOT

         * BLKOUT routine

080F 20 20 20 20 SP4  FCC   /    /   4 spaces
0813 04             FCB    EOT

         * COPYIT routine

         0814 INFILE  EQU    *
0814 20 20 20 45    FCC    /  Enter "from" file: /
082A 04             FCB    EOT

         082B INDRV   EQU    *
082B 20 20 20 45    FCC    /  Enter "from" drive: /
0842 04             FCB    EOT

         0843 OUTFIL  EQU    *
0843 20 20 20 4F    FCC    /  Output to File(F), Printer(P), /
0865 6F 72 20 54    FCC    /or Terminal(Te)? /
0876 04             FCB    EOT

         0877 TOFILE  EQU    *
0877 20 20 20 45    FCC    /  Enter "to" file: /
088B 04             FCB    EOT
         088C BADFIL  EQU    *
088C 46 49 4C 45    FCC    /FILE DOES NOT EXIST!/
08A0 04             FCB    EOT

         08A1 INVSPC  EQU    *
08A1 49 4E 56 41    FCC    /INVALID FILE SPECIFICATION!/
08BC 04             FCB    EOT

         08BD FXIST   EQU    *
08BD 53 4F 52 52    FCC    /SORRY, FILE ALREADY EXISTS/
08D7 04             FCB    EOT

         08D8 FTYPE   EQU    *

08D8 20 20 20 49    FCC    / Is file type Binary(B) /
08F2 6F 72 20 54    FCC    /or Text(Te)? /
08FF 04             FCB    EOT

         * Misc

0900 3C 3C 3C 20 RDERR FCC  /<<< READ ERROR >>>!/
0913 04             FCB    EOT

0914 50 52 49 4E PSYS FCC   /PRINT/
0919 00 00 00       FCB    0,0,0
091C 53 59 53       FCC    /SYS/

         091F INTRO   EQU    *
091F 000A 000A      FDB    CRLF,CRLF
0923 20 20 20 46    FCC    *  FLEX/DOS UTILITY (C) 1983*
093F 20 62 79 20    FCC    * by Scott Fraser*
094F 000A 000A      FDB    CRLF,CRLF
0953 20 20 20 20    FCC    /        0 - Directions/
096B 20 20 20 20    FCC    *        1 - DOS Directory*
0986 000A           FDB    CRLF
0988 20 20 20 20    FCC    /        2 - Copy File/
099F 20 20 20 20    FCC    /        3 - EXIT Program/
09BA 000A 000A      FDB    CRLF,CRLF
09BE 20 20 20 45    FCC    / ENTER SELECTION: /
09D2 04             FCB    EOT

         09D3 BADIN   EQU    *
09D3 20 20 20 49    FCC    / INVALID SELECTION. REENTER: /
09F2 04             FCB    EOT

09F3         FILFCB  RMB    FCBLEN  reserve FCB area

         * Define some DOS constants

         0080 SSIZE   EQU    128     #bytes per sector (5")
         0000 EOF     EQU    $00     delimits end of file
         00FE DIREND  EQU    $FE     indicates end of directory
         0001 DIRBEG  EQU    $0001   trk/sec of start of DOS dir
         0009 TABCON  EQU    $09     universal tab char ((cntl)I)
0B33         DRV     RMB    1       holds current drive#
0B34 00      OPNFLG  FCB    0       file open bits
         0080 OPN     EQU    %10000000 #file is open
         0040 TEX     EQU    %01000000 #file is text
         0020 BINRY   EQU    %00100000 #file is binary
0B35         TTYWID  RMB    1       save TTY Width value here

         0080 BSIZE   EQU    SSIZE*1 size of buffer (5")
0B36         BUFFER  RMB    BSIZE   alloc max buffer size



C100         ORG     $C100
C100 20  01  START   BRA    START1  ***** Begin Program *****

C102 04             FCB    4       <<<< VERSION 6 >>>>


         C103 START1  EQU    *
C103 10FE 0B2B       LDS    #MEMEND initialize system stack ptr

C107 B6 CC0C         LDA    WKDRV   default to work drive
C10A 87 0B33         STA    DRV     save default
C10D 8E C119         LDX    #MENU
C110 BF CC16         STX    ESCRR   modify escape return register
C113 B6 CC04         LDA    WIDTH   set current TTY line width
C116 87 0B35         STA    TTYWID  and save it

         C119 MENU    EQU    *
C119 7F CC1A         CLR    CLN     clear current line num lst
         C11C MEN2    EQU    *
C11C 7C CC22         INC    OSWTCH  set output switch
C11F 8E 091F         LDX    #INTRO  print intro msg
```

```
C122 BD CD1E       JSR    PSTRNG    ask for selection

        C125 PROM  EQU    *
C125 BD CD09       JSR    INCH      set a response
C128 BD CD21       JSR    CLASS     classify it
C12B 25 42         BCS    MX        bad selection
C12D 81 33         CMPA   #'3       over 3?
C12F 22 3E         BHI    MX        bad selection

C131 84 0F         ANDA   #%00001111 keep low 4 bits only
C133 48            ASLA             selection=selection*2

C134 8E C13B       LDX    #JT       addr of jump table
C137 30 86         LEAX   A,X       addr proper selection
C139 6E 84         JMP    0,X       goto selection

C13B 20 06     JT  BRA    M0        selection=0
C13D 20 18         BRA    M1        =1
C13F 20 20         BRA    M2        =2
C141 20 29         BRA    M3        =3

        C143 M0    EQU    *         do selection 0
C143 8E 0124       LDX    #MEl.COM  print instructions
C146 BD CD1E       JSR    PSTRNG

C149 B6 CC03       LDA    DEPTH     breather
C14C B7 CC1A       STA    CLN
C14F BE 036A       LDX    #MEL.CO2  more to come
C152 BD CD1E       JSR    PSTRNG
C155 20 20         BRA    SETPAU

        C157 M1    EQU    *
C157 8D 32         BSR    PDIR      print dir
C159 8E 078B       LDX    #ENDIR
C15C BD CD1E       JSR    PSTRNG
C15F 20 16         BRA    SETPAU

        C161 M2    EQU    *
C161 17 00ED       LBSR   COPYIT    copy file
C164 8E 07C4       LDX    #ENDCOP
C167 BD CD1E       JSR    PSTRNG
C16A 20 0B         BRA    SETPAU

        C16C M3    EQU    *
C16C 7E CD03       JMP    WARMS     return to FLEX

        C16F MX    EQU    *         bad selection
C16F 8E 0903       LDX    #BADIN
C172 BD CD1E       JSR    PSTRNG    print msg
C175 20 AE         BRA    PROM

        C177 SETPAU EQU   *
C177 B6 CC03       LDA    DEPTH     pause (if set)
C17A B7 CC1A       STA    CLN       so user can read stuff
C17D 20 90         BRA    MENZ

        C17F ERR02  EQU   *
C17F BD CC3F       JSR    RPTERR    report error first
C182 8E 0900       LDX    #ORDERR   set msg

        C185 ERR   EQU    *
C185 BD CD1E       JSR    PSTRNG    print msg
C188 7E CD03       JMP    WARMS     and return to FLEX

        *
        * Name     - PDIR
        * Function - This routine is called to print out
        *            directory information on a DOS disk.
        *
        *            No parms are required
        *            All registers are used and not restored
        *
        C18B PDIR  EQU    *
C18B 32 E9 FFFC    LEAS   -LS1,S    alloc local storage

C18F 8E 07F2       LDX    #DRVPMT   ask for a drive
C192 BD CD1E       JSR    PSTRNG
C195 17 0112       LBSR   GETDRV    set drive #
C198 1025 0093     LBCS   PDXIT     if bad then leave

C19C 17 0284       LBSR   ROUTE     where to route output
C19F 1025 008C     LBCS   PDXIT     leave if bad
C1A3 BD CD24       JSR    PCRLF
C1A6 B6 0833       LDA    DRV       set drive
C1A9 B7 C843       STA    SYSFCB+FCBDRN save in FCB
C1AC 8A 30         ORA    #'0       convert to ascii
C1AE B7 0787       STA    OUTDRV    save to print

C1B1 8E 076C       LDX    #DIRMSG   print msg
C1B4 17 025C       LBSR   PDATA

C1B7 8E 0100       LDX    #HEAD     print dir header
C1BA 17 0256       LBSR   PDATA

C1BD CC 0001       LDD    #DIRBEG   set beginning of directory

        C1C0 PD3   EQU    *
C1C0 17 0202       LBSR   GETBLK    get a block
C1C3 ED E9 0002    STD    TEMP,S    save next trk/sec to read
                   *
                   * BUFFER is full of directory data. If
                   * 1st sector of directory then skip over
                   * dir data and FSL stuff. otherwise just
                   * skip over dir data.
                   *
C1C7 8E 0836       LDX    #BUFFER   position to 1st entry
C1CA EC 02         LDD    DOSPRV,X  1st sector of dir?
C1CC 26 03         BNE    PD2       brnch if not
C1CE 30 88 18      LEAX   FSLLEN,X  skip over FSL info
        C1D1 PD2   EQU    *
C1D1 30 08         LEAX   DOSLEN,X  skip over dir info

        C1D3 PD1   EQU    *
C1D3 AF E9 0000    STX    ENTADR,S  save entry addr

C1D7 A6 84         LDA    FIBFN,X   valid file entry?
C1D9 27 42         BEQ    PD4       brnch if not
C1DB 81 FE         CMPA   #DIREND   end of dir yet?
C1DD 27 50         BEQ    PDXIT     brnch if so
                   *
                   * Now print the file name
                   *
C1DF 30 84         LEAX   FIBFN,X   field to move
C1E1 C6 09         LDB    #9        length to move
        C1E3 PD5   EQU    *
C1E3 A6 80         LDA    0,X+      get a char
C1E5 26 02         BNE    *+2+2     if ~0 then skip
C1E7 86 20         LDA    #SP
C1E9 BD CD18       JSR    PUTCHR    print the char
C1EC 5A            DECB
C1ED 27 08         BEQ    PD6       exit if all done
C1EF C1 03         CMPB   #3        just extension left?
C1F1 26 F0         BNE    PD5       brnch if not
C1F3 86 2E         LDA    #'.       print a '.' first
C1F5 BD CD18       JSR    PUTCHR
C1F8 20 E9         BRA    PD5       and continue

        C1FA PD6   EQU    *
C1FA AE E9 0000    LDX    ENTADR,S
C1FE 30 08         LEAX   FIBFSU,X  print 1st file sector
C200 8D 35         BSR    LNKOUT

C202 AE E9 0000    LDX    ENTADR,S
C206 30 00         LEAX   FIBLSU,X  print last file sector
C208 8D 2D         BSR    LNKOUT

C20A 8E 080F       LDX    #SP4
C20D 17 0203       LBSR   PDATA     print 4 spaces
C210 AE E9 0000    LDX    ENTADR,S
C214 30 0F         LEAX   FIBSUC,X  print file size
C216 5F            CLRB
C217 BD CC39       JSR    OUTDEC
C21A BD CD24       JSR    PCRLF

        C21D PD4   EQU    *
C21D AE E9 0000    LDX    ENTADR,S
C221 30 88 18      LEAX   FIBLEN,X  goto next file entry
C224 8C 08xx       CMPX   #BUFFER+BSIZ finished?
C227 25 AA         BLO    PD1       brnch if not
```

```
C229 EC E9 0002    LDD  TEMP,S   read in next sector
C22D 26 91         BNE  P03      and continue

          C22F PDXIT EQU  *
C22F 17 02C7       LBSR RESET    clear things up first

C232 32 E9 0004    LEAS LS1,S    release local storage
C236 39            RTS           return

          *
          * Data area for PDIR routine
          *
          C237 LPC  SET  *
0000               ORG  $0000
          0000 LCL  SET  *
0000      ENTADR    RMB  2
0002      TEMP      RMB  2
          0004 LS1  EQU  *-LCL   len of local area

C237               ORG  LPC      restore PC


          *
          * Name     - LNKOUT
          * Function - This routine takes in a pointer to
          *            a 2 byte hex link field (ptr in X)
          *            and prints it as 2 one byte fields
          *            separated by a "-".
          *
          *            All registers are preserved
          *
          C237 LNKOUT EQU  *
C237 34 12         PSHS A,X      save registers
C239 86 20         LDA  #SP      print a space first
C23B BD CD18       JSR  PUTCHR
C23E BD CD18       JSR  PUTCHR

C241 BD C03C       JSR  OUTHEX
C244 30 01         LEAX 1,X
C246 86 2D         LDA  #'-
C248 BD CD18       JSR  PUTCHR
C24B BD C03C       JSR  OUTHEX

C24E 35 12         PULS A,X      restore registers
C250 39            RTS           and return


          *
          * Name     - COPVIT
          * Function - This rtn is called to copy a DOS file
          *            to a FLEX file. The user is prompted
          *            for a "from" file (off the DOS disk)
          *            and a "to" file (in FLEX). If the "to"
          *            file is not specified, output goes to
          *            the terminal.
          *
          *            All registers are used and not restored
          *
          C251 COPVIT EQU  *
C251 32 E9 FFF7    LEAS -LS3,S   alloc local storage

C255 8E 082B       LDX  #INDRV   set "from" drive
C258 BD CD1E       JSR  PSTRNG
C25B 8D 40         BSR  GETDRV   set drive#
C25D 25 43         BCS  DP2      if bad then leave

C25F 8E 0814       LDX  #INFILE  prompt for "from" filename
C262 BD CD1E       JSR  PSTRNG
C265 BD CD1B       JSR  INBUF    get "from" filename
C268 30 E9 0000    LEAX SVEFIL,S where to put filename
C26C 8D 61         BSR  GTSPEC   set DOS filename
C26E 25 32         BCS  DP2      if bad then leave

C270 17 009C       LBSR SRCHN    so do search
C273 24 08         BCC  GETO     if found, set "to" file
          *
          * File not found in DOS directory -> flag
          * and reprompt user.
          *
C275 8E 088C       LDX  #BADFIL  print mss
C278 BD CD1E       JSR  PSTRNG

C27B 20 25         BRA  DP2      return

          C27D GETO EQU  *
          *
          * The DOS directory entry has been found.
          * Get the beginning track/sector of the
          * file and continue transfer until end link
          * found
          *
C27D B6 0833       LDA  DRV      set drive #
C280 B7 C843       STA  SYSFCB+FCBDN save in FCB
C283 17 0190       LBSR ROUTE    set route
C286 7D 0834       TST  OPNFLG   writing to a file?
C289 26 03         BNE  DP1      yes, then no lead CRLF

C28B BD CD24       JSR  PCRLF    print CRLF first
          C28E DP1  EQU  *
C28E EC 08         LDD  F1BFSU,X set start of file
C290 84 3F         ANDA #%00111111 keep low 6 bits of trk
C292 C4 1F         ANDB #%00011111 keep low 5 bits of sec
          C294 DP4  EQU  *
C294 1083 0000     CMPD #$0000   end of file?
C298 27 08         BEQ  DP2      brnch if so

C29A 17 012B       LBSR GETBLK   get a block of data
C29D 17 00BF       LBSR PRTBLK   and print it
C2A0 20 F2         BRA  DP4      continue

          C2A2 DP2  EQU  *
C2A2 17 0254       LBSR RESET    clear things up first

C2A5 32 E9 0009    LEAS LS3,S    release local storage
C2A9 39            RTS           return
          *
          * Data area for COPVIT routine
          *
          C2AA LPC  SET  *
0000               ORG  $0000
          0000 LCL  SET  *
0000      SVEFIL    RMB  9
          0009 LS3  EQU  *-LCL   len of local storage

C2AA               ORG  LPC      restore PC


          *
          * Name     - GETDRV
          * Function - This routine sets a drive # from the
          *            terminal. The user can either enter a
          *            drive # in the range 0-3, or type null,
          *            in which case the default drive# in
          *            "DRV" will be taken.
          *
          *            The carry is clear if # ok, else it is
          *            set. The valid drive number is returned
          *            in ACC A, and is also saved in DRV.
          *
          *            All registers are preserved.
          *
          C2AA GETDRV EQU  *
C2AA 34 34         PSHS B,X,Y    save regs

C2AC BD CD09       JSR  INDL     get response
C2AF 81 00         CMPA #CR      use default?
C2B1 26 05         BNE  GET1     branch if not

C2B3 B6 0833       LDA  DRV      set default
C2B6 20 0E         BRA  GET4     and save it

          C2B8 GET1 EQU  *
C2B8 BD CD21       JSR  CLASS    classify it
C2BB 25 00         BCS  GET2     bad drive
C2BD 81 33         CMPA #'3      in range 0-3?
C2BF 22 09         BHI  GET2     bad drive

C2C1 84 0F         ANDA #%00001111 keep low 4 bits
C2C3 B7 0833       STA  DRV      save in DRV storage
          C2C6 GET4 EQU  *
```

```
C2C6 1C  FE         CLC              set good return
C2C8 20  02         BRA    GET3      and return

         C2CA GET2  EQU    *
C2CA 1A  01         SEC              set bad return
         C2CC GET3  EQU    *
C2CC 36  34         PULS   B,X,Y     restore regs
C2CE 39             RTS              and return

*
* Name    - GTSPEC
* Function - This routine parses the system INBUF
*            buffer for a DOS file name. A valid
*            filename must contain up to 6 chars,
*            then an optional '.' and up to 3 char
*            file extension. The X reg points to
*            an area to place the 9 char file name
*            and any unused chars are padded with
*            spaces.
*
*            Carry is clear if file spec ok, else
*            it is set.
*
*            All regs are preserved.
*
         C2CF GTSPEC EQU   *
C2CF 34  36         PSHS   A,B,X,Y   save regs

*
* First blank out the "to" field
*
C2D1 86  00         LDA    #0        pad with zeroes
C2D3 A7  84         STA    0,X
C2D5 31  01         LEAY   1,X       "to" field
C2D7 CC  0008       LDD    #9-1      length to move
C2DA 17  0112       LBSR   MVC       move in spaces

C2DD 108E C080      LDY    #INEBUF   pt to system buffer
C2E1 86  09         LDA    #9        # chars to move

C2E3 E6  A4         LDB    0,Y       user just hit return?
C2E5 C1  0D         CMPB   #CR
C2E7 27  21         BEQ    GTBAD     yes, then bad return
         C2E9 GT1   EQU    *
C2E9 E6  A0         LDB    0,Y+      get a char

C2EB C1  20         CMPB   #SP       space here?
C2ED 27  FA         BEQ    GT1       skip spaces

C2EF C1  2E         CMPB   #'.       have an extension
C2F1 26  0A         BNE    GT2       nope, then continue
*
* The rest of the filename from the system
* buffer is the extension. Adjust the
* "to" ptr so that any unused chars in the
* "to" name are spaces
*
C2F3 1F  89         TFR    A,B       copy A
C2F5 C0  03         SUBB   #3
C2F7 2B  11         BMI    GTBAD     if neg then bad name
C2F9 30  85         LEAX   B,X       adjust "to" ptr
C2FB 20  EC         BRA    GT1       and continue

         C2FD GT2   EQU    *
C2FD C1  0D         CMPB   #CR       end yet?
C2FF 27  05         BEQ    GT3       done if so

C301 E7  80         STB    0,X+      save to "to" field
C303 4A             DECA             moved all chars?
C304 26  E3         BNE    GT1       brnch if not

         C306 GT3   EQU    *
C306 1C  FE         CLC              good return
C308 20  02         BRA    GTGOOD
         C30A GTBAD EQU    *
C30A 1A  01         SEC              set bad return
C30C 35  36   GTGOOD PULS  A,B,X,Y   restore regs
C30E 39             RTS              and return


*
* Name    - SRCHM
* Function - This routine searches the directory on
*            a DOS disk for the file name pointed to
*            by the X resister. "SYSFCB" is the FCB
*            used, and is assumed to contain the
*            drive where the DOS disk lies
*
*            On exist, X->DOS file entry of found
*            file. If file is not found, the carry
*            is set, otherwise it is clear
*
*            All resisters are preserved
*
         C30F SRCHM EQU    *
C30F 34  26         PSHS   A,B,Y     save regs
C311 32  E9 FFFE    LEAS   -LS5,S    alloc local storage

C315 CC  0001       LDD    #DIRBEG   start with 1st dir sector

         C318 SRC1  EQU    *
C318 17  00AA       LBSR   GETBLK    get a block
C31B ED  E9 0000    STD    TMP4,S    save next sector to read
C31F 108E 0B36      LDY    #BUFFER   Y-> dir data
C323 EC  22         LDD    DISPRV,Y  is this 1st dir sector?
C325 26  03         BNE    SRC3      brnch if not
C327 31  A8 18      LEAY   FSLLEN,Y  skip over FSL info
         C32A SRC3  EQU    *
C32A 31  28         LEAY   DOSLEN,Y  skip over dir info
         C32C SRC2  EQU    *
C32C A6  A4         LDA    F18FN,Y   get 1st char of file name
C32E 27  11         BEQ    SRC4      goto next entry if so
C330 81  FE         CMPA   #DIREND   end of directory?
C332 27  1C         BEQ    SRCXIT    brnch if so

*
* Compare dir file with file set down to
* see if a match
*
C334 34  20         PSHS   Y         save entry ptr

C336 31  A4         LEAY   F18FN,Y   Y->string2
C338 86  09         LDA    #9        len to compare
C33A 17  00C8       LBSR   CLC       compare

C33D 35  20         PULS   Y         restore entry ptr
C33F 27  13         BEQ    FOUND     brnch if a match

         C341 SRC4  EQU    *
C341 31  A8 18      LEAY   F18LEN,Y  go to next entry
C344 108C 0B86      CMPY   #BUFFER+BSIZS finished?
C348 25  E2         BLO    SRC2      brnch if not

C34A EC  E9 0000    LDD    TMP4,S    gote next dir sector
C34E 26  C8         BNE    SRC1      and continue search

         C350 SRCXIT EQU   *
C350 1A  01         SEC              file not found
C352 20  04         BRA    RET       return

         C354 FOUND EQU    *
C354 1C  FE         CLC              file found
C356 1F  21         TFR    Y,X       X-> found entry
         C358 RET   EQU    *
C358 32  E9 0002    LEAS   LS5,S     release local storage
C35C 35  26         PULS   A,B,Y     restore regs
C35E 39             RTS              and return
*
* Data area for SRCHM routine
*
         C35F LPC   SET    *
0000                ORG    $0000
         0000 LCL   SET    *
0000          TMP4  RMB    2
         0002 LS5   EQU    *-LCL     len of local storage

C35F                ORG    LPC       restore PC
```

```
                    * Name    - PRTBLK
                    * Function - This routine dumps the contents of
                    *            BUFFER to the standard output.
                    *
                    *
                    *            All registers are preserved
                    *
               C35F PRTBLK EQU   *
C35F 34 36          PSHS  A,B,X,Y   save regs

C361 8E 0B36        LDX   #BUFFER   point to buffer area
C364 30 04          LEAX  4,X       skip over link info
C366 5F             CLRB            start column counter at 0
               C367 PB1    EQU   *
C367 8C 0BBA        CMPX  #BUFFER+BSIZE end of buffer yet?
C36A 27 56          BEQ   PB3       branch if so
C36C A6 80          LDA   0,X+      get a char

C36E 34 04          PSHS  B         save col ctr
C370 F6 0B34        LDB   OPNFLG    get open flag bits
C373 C1 A0          CMPB  #OPN+BINRY file open and binary?
C375 35 04          PULS  B         restore col ctr
C377 27 43          BEQ   PB4       branch if so

C379 81 0A          CMPA  #LF       line feed?
C37B 27 EA          BEQ   PB1       skip if so

C37D 81 0D          CMPA  #CR       a carriage return?
C37F 26 0B          BNE   PB2       branch if not

C381 5F             CLRB            clear column counter
C382 7D 0B34        TST   OPNFLG    writing to a file?
C386 26 35          BNE   PB4       branch if so
C387 BD C024        JSR   PCRLF     print a CRLF
C38A 20 DB          BRA   PB1
               C38C PB2    EQU   *
C38C 81 09          CMPA  #TABCON   a tab char?
C38E 26 1C          BNE   PB6       branch if not

                    *
                    * Encountered a tab character. If outputting
                    * to a file, the tab must be converted to the
                    * proper spaces, depending on the current
                    * column.
                    *
C390 34 04          PSHS  B         save current column ctr
C392 C4 07          ANDB  #%00000111 B = mod(curcol,8)
C394 86 08          LDA   #8
C396 34 04          PSHS  B
C398 A0 E0          SUBA  0,S+      A = 8 - mod(curcol,8)
C39A 34 02          PSHS  A         save this value too
C39C 1F 89          TFR   A,B       B = #spaces to insert

C39E 86 20          LDA   #SP
               C3A0 PB5    EQU   *
C3A0 BD C018        JSR   PUTCHR    output a space
C3A3 5A             DECB            until all done
C3A4 26 FA          BNE   PB5

C3A6 35 04          PULS  B         get back # spaces
C3A8 EB E0          ADDB  0,S+      add to cur column ctr
C3AA 20 BB          BRA   PB1       and continue

               C3AC PB6    EQU   *
C3AC 4D             TSTA            spc compression byte?
C3AD 2C 00          BGE   PB4       branch if positive
                    *
                    * The char represents a DOS space compression
                    * byte, and indicates the 2's complement of
                    * the actual number of spaces that should
                    * appear at this point. For example, 2
                    * spaces is represented as -2 (X'FE').
                    * Expand this to the proper number of spaces.
                    *
C3AF 40             NEGA            convert to +ve amt
C3B0 1F 89          TFR   A,B       transfer to acc B
C3B2 86 20          LDA   #SP
               C3B4 PB7    EQU   *
C3B4 BD C018        JSR   PUTCHR    output a space
C3B7 5A             DECB
```

```
C3B8 26 FA          BNE   PB7
C3BA 20 A8          BRA   PB1       get another character

               C3BC PB4    EQU   *
C3BC BD C018        JSR   PUTCHR    output a char as is
C3BF 5C             INCB            incr col ctr
C3C0 20 A5          BRA   PB1       continue
               C3C2 PB3    EQU   *
C3C2 35 36          PULS  A,B,X,Y   restore regs
C3C4 39             RTS             and return


                    *
                    * Name    - GETBLK
                    * Function - This routine takes in a trk/sector
                    *            value in acc D, and reads that sector
                    *            into BUFFER.
                    *
                    *            On exit, acc D contains the next
                    *            trk/sec to be read (or $0000 if none)
                    *
                    *            All registers are preserved
                    *
               C3C5 GETBLK EQU   *
C3C5 34 30          PSHS  X,Y       save registers

C3C7 8E C840        LDX   #SYSFCB   point to an FCB
C3CA 8D 19          BSR   READSS    read a sector
C3CC 1026 FDAF      LBNE  ERR02     branch if error

                    *
                    * Transfer bytes just read, to BUFFER
                    *
```

TO BE CONTINUED

DISK SPEED MEASUREMENT

DISK SPEED MEASUREMENT

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Have you ever been unable to read a file written on one drive, but readable on another drive? If so, the problem may be inaccurate drive speed. The following utility allows a user to make a periodic check of floppy disk drive speed. This utility, known as DISKSPD.CMD, works by selecting a drive and making ten separate measurements of the time necessary for the disk to complete one rotation. These measurements are stored in memory until the tenth measurement has been completed, and then a simple plot is produced on the user's terminal. A typical usage of DISKSPD.CMD looks like this:

```
+++DISKSPD,1

SLOW              CORRECT              FAST
-51                  V                 +51
                     .
                     .
                     .
                     .
                     .
                     .
                     .
```

If the number of the drive to be tested is not entered on the command line, this program will prompt the user for the required input. Before taking the time to enter this utility into your own system, please make note of the following fact. This utility accesses the disk controller directly in order to measure the time for a single rotation of the disk. Therefore, it may require some modifications for some systems. My system is set up like most SWTPC systems, i.e. with the Disk

Controller board in slots 5 & 6, or memory locations $E014 through $E01B. If your system has a disk controller board at the same location using the popular 1771 or 179x series of chips, then this utility will probably run as is.

```
                    *
                    *  DISK SPEED CHECK UTILITY
                    *
                    *  THIS UTILITY COMMAND CHECKS THE MOTOR SPEED
                    *  OF THE SPECIFIED DRIVE.  A 5 INCH DISK
                    *  MUST BE IN THE SPECIFIED DRIVE.  NO WRITING
                    *  TO THE DISK IS PERFORMED.  A SOFTWARE TIMING
                    *  LOOP IS USED; THEREFORE, TIMING ROUTINES MUST
                    *  BE CHANGED ON NON 1 MHZ SYSTEMS.
                    *
                    *  SAMPLE USAGE:
                    *    +++DISKSPD,1    (CHECKS SPEED OF DRIVE #1)
                    *
                    *  WRITTEN BY: MIKE JOHNSHOY
                    *              707 CONTINENTAL CIRCLE, #1213
                    *              MT VIEW, CA 94040
                    *
                    *  BASED ON A ROUTINE WRITTEN BY JOSEPH AULTCINO
                    *  PUBLISHED IN '68 MICRO JOURNAL' 1FEB 19841
                    *
                    *  LAST MODIFIED: 14 FEB 84
                    *
                    *  ND179x EQUATE  - NOTE: USER MUST MATCH
                    *  THIS POINT TO HIS OWN SYSTEM.  THIS IS
                    *  NOT A STANDARD FLEX MEMORY POINT
                    *
        E010   COMREG  EQU     $E010      179x COMMAND REGISTER

                    *  FLEX EQUATES

        DE09   RESTOR  EQU     $DE09
        CC03   TTYEOL  EQU     $CC03
        CD27   NXTCH   EQU     $CD27
        CD15   GETCHR  EQU     $CD15
        CD1E   PSTRNG  EQU     $CD1E
        CD18   PUTCHR  EQU     $CD18
        CD24   PCRLF   EQU     $CD24
        CD03   WARMS   EQU     $CD03

        C100           ORG     $C100      FLEX UTILITY SPACE

        C100 20 17 DSKSPD  BRA     START

        C102 01    VN      FCB     1          VERSION NUMBER

        C103       DRVNUM  RMB     1          DRIVE NUMBER TO TEST
        C104       TIME    RMB     20         SPACE FOR 10 TIME VALUES
        C118       TSTCNT  RMB     1          NUMBER OF TIMES TESTED

                    *  GET DRIVE NUMBER FROM COMMAND LINE OR
                    *  PROMPT USER IF NOT THERE

        C119 BD C027 START  JSR     NXTCH     GET DRIVE NUMBER FROM COMMAND LINE
        C11C B1 CC03        CMPA    TTYEOL    WAS IT MISSING ON COMMAND LINE?
        C11F 27 0C          BEQ     PROMPT
        C121 81 0D          CMPA    #$0D      WAS IT MISSING ON COMMAND LINE?
        C123 27 0A          BEQ     PROMPT
        C125 80 30          SUBA    #$30      CONVERT ASCII TO BINARY
        C127 81 01          CMPA    #1        MUST BE DRIVE NUMBER 0 OR 1
        C129 102E 003A      LBGT    ERROR     NO SUCH DRIVE
        C12D 20 0F          BRA     SELECT    DRIVE OK. GO SELECT IT

        C12F BE C148 PROMPT LDX     #PRMSG    POINT AT PROMPT MESSAGE
        C132 BD CD1E        JSR     PSTRNG
        C135 BD CD15        JSR     GETCHR    GET RESPONSE
        C138 80 30          SUBA    #$30      CONVERT ASCII TO BINARY
        C13A 81 01          CMPA    #1        MUST BE DRIVE NUMBER 0 OR 1
        C13C 2E 29          BGT     ERROR     NO SUCH DRIVE

                    *  SELECT THE SPECIFIED DRIVE

        C13E B7 C103 SELECT STA     DRVNUM    SELECT DRIVE
        C141 BE C103        LDX     #DRVNUM   GET READY FOR CALL TO FLEX
        C144 30 1D          LEAX    -3,X
        C146 BD DE09        JSR     RESTOR
        C149 20 3A          BRA     TIMER

        C14B 44 52 49 56 PRMSG  FCC     'DRIVE NUMBER TO BE TESTED? ',4
        C14F 45 20 4E 55
        C153 4D 42 45 52
        C157 20 54 4F 20
        C15B 42 45 20 54
        C15F 45 53 54 45
        C163 44 3F 20 04

        C167 BE C170 ERROR  LDX     #ERRMSG
        C16A BD CD1E        JSR     PSTRNG    PRINT IT
        C16D 7E CD03        JMP     WARMS     RETURN TO FLEX

        C170 49 4E 56 41 ERRMSG FCC     'INVALID DRIVE NUMBER',4
        C174 4C 49 44 20
        C178 44 52 49 56
        C17C 45 20 4E 55
        C180 40 42 45 52
        C184 04

                    *  LOOP THROUGH TIMING ROUTINE 10 TIMES, STORING
                    *  RESULTS IN TIME TABLE FOR DISPLAY LATER.

        C185 C6 0A TIMER  LDB     #10       DO TEN TIMING TESTS
        C187 8E C104        LDX     #TIME     POINT AT START OF TIME TABLE
```

```
                    *  FIND FIRST INDEX PULSE
                    *
        C18A 1A 10           SEI               DISABLE INTERRUPTS FOR TIMING LOOP
        C18C B6 D0           LDA     #$D0      179x 'FORCE INTERRUPT' COMMAND
        C18E B7 E010         STA     COMREG    INSURES 'TYPE 1' STATUS
        C191 17 002D         LBSR    DELAY     WAIT 32 uSEC FOR 179x

        C194 108E 0000 WAIT  LDY     #$0000    CLEAR TIMING REGISTER
        C198 B6 E010         LDA     COMREG    LOOK FOR INDEX PULSE
        C19B 84 02           ANDA    #$02      IN BIT 1 OF COMREG
        C19D 27 F9           BEQ     WAIT      LOOP UNTIL PULSE DETECTED

                    *  TIMING LOOP BEGINS TO INCREMENT AFTER THE
                    *  INDEX PULSE IS DETECTED, THROUGHOUT THE
                    *  INTERVAL BETWEEN PULSES, AND STOPS WHEN
                    *  THE INDEX PULSE IS DETECTED AGAIN.

        C19F 31 21    CNTHI  LEAY    1,Y       INCREMENT TIMING REGISTER WHILE
        C1A1 21 FC           BRN     CNTHI     STILL IN INDEX PULSE
        C1A3 12              NOP
        C1A4 B6 E010         LDA     COMREG    STILL IN INDEX PULSE?
        C1A7 84 02           ANDA    #$02
        C1A9 26 F4           BNE     CNTHI     YES, CONTINUE TO INCREMENT TIMER

        C1AB 31 21    CNTLOW LEAY    1,Y       INCREMENT TIMER UNTIL NEXT
        C1AD 21 FC           BRN     CNTLOW    INDEX PULSE DETECTED
        C1AF 12              NOP
        C1B0 B6 E010         LDA     COMREG    STILL WAITING FOR INDEX PULSE?
        C1B3 84 02           ANDA    #$02
        C1B5 27 F4           BEQ     CNTLOW    YES, CONTINUE TO INCREMENT TIMER

                    *  STORE RESULT OF TEST
                    *
        C1B7 10AF 81 STY     0,X++     STORE RESULT IN TIME TABLE
        C1BA 5A             DECB              DONE 10 TESTS YET?
        C1BB 26 D7          BNE     WAIT      NO, DO ANOTHER TEST
        C1BD 1C EF          CLI               ALLOW INTERRUPTS AGAIN
        C1BF 20 07          BRA     GRAPH     GO GRAPH RESULTS

        C1C1 17 0004 DELAY  LBSR    DEL1      DELAY ROUTINE
        C1C4 17 0000 DEL1   LBSR    DEL
        C1C7 39     DEL    RTS

                    *  TAKE RESULTS OF 10 TESTS NOW STORED IN TIME
                    *  TABLE AND GRAPH RESULTS ON SCREEN.  A PERFECTLY
                    *  ACCURATE DRIVE WILL YIELD A COUNT OF DEC 10000
                    *  (HEX 2710).  THAT VALUE WOULD RESULT IN A POINT
                    *  BEING PLOTTED IN THE CENTER OF THE GRAPH.
                    *  A LOWER VALUE REPRESENTS A FASTER DRIVE AND
                    *  VICE VERSA.  THE GRAPH CONSISTS OF 51 'BINS',
                    *  RANGING FROM APPRX 5% SLOW TO 5% FAST.
                    *  THE CENTER BIN WILL HOLD POINTS RANGING FROM
                    *  9990 TO 10010, WITH 25 EQUAL SIZED BINS
                    *  (REPRESENTING .2% INCREMENTS) ON EITHER SIDE
                    *  OF CENTER.
                    *
        C1C8 8E C215 GRAPH  LDX     #HEADER   PRINT HEADER
        C1CB C6 CD1E        JSR     PSTRNG

        C1CE C6 0A          LDB     #10       PLOT 10 TIME DATA POINTS
        C1D0 F7 C118        STB     TSTCNT
        C1D3 8E C104        LDX     #TIME     X WILL BE POINTER INTO TIME TABLE

                    *  CHECK FOR DATA POINT OUTSIDE RANGE OF GRAPH

        C1D6 108E 2512 RESULT LDY     #9490     SEE IF MORE THAN 5% FAST
        C1DA 10AC 84        CMPY    0,X
        C1DD 102E 00AC      LBGT    FAST
        C1E1 108E 290E      LDY     #10510    SEE IF MORE THAN 5% SLOW
        C1E5 10AC 84        CMPY    0,X
        C1E8 102D 0096      LBLT    SLOW

                    *  DATA POINT NOT TOO HIGH OR TOO LOW. SO
                    *  PLOT IT.

        C1EC 108E 290E      LDY     #10510    EDGE OF SLOWEST CELL
        C1F0 31 AB EC PLOT  LEAY    -20,Y     20 IS SIZE OF CELL
        C1F3 10AC 84        CMPY    0,X       IN THIS CELL?
        C1F6 2F 07          BLE     PLTPNT    YES, GO PLOT POINT
        C1F8 86 20          LDA     #$20      NO, SO SKIP TO NEXT CELL
        C1FA BD CD18        JSR     PUTCHR    PRINT THE SPACE
        C1FD 20 F1          BRA     PLOT
        C1FF 86 2A PLTPNT LDA     #'*       PLOT A DATA POINT
        C201 BD CD18        JSR     PUTCHR
        C204 BD CD24        JSR     PCRLF
        C207 30 02   NXTPNT LEAX    2,X       BUMP TABLE POINTER TO NEXT ENTRY
        C209 F6 C118        LDB     TSTCNT    CHECK TO SEE IF 10 POINTS PLOTTED
        C20C 5A             DECB
        C20D F7 C118        STB     TSTCNT
        C210 26 C4          BNE     RESULT

        C212 7E CD03        JMP     WARMS

        C215 0D 0A  HEADER FCC     $0D,$0A
        C217 53 4C 4F 57        FCC     'SLOW                        CORRECT'
        C21B 20 20 20 20
        C21F 20 20 20 20
        C223 20 20 20 20
        C227 20 20 43 4F
        C22B 20 20 43 4F
        C22F 52 52 45 43
        C233 54
        C234 20 20 20 20        FDC     '                    FAST',$0D,$0A
        C238 20 20 20 20
        C23C 20 20 20 20
        C240 20 20 20 20
        C244 20 20 46 41
```

```
C248 53 54 9D 0A
C24C 20 15 25 20        FCC    '-52                    V'
C250 20 20 20 20
C254 20 20 20 20
C258 20 20 20 20
C25C 20 20 20 20
C260 20 20 20 20
C264 20 56
C266 20 20 20 20        FCC    '              +52'.858.86A
C26A 20 20 20 20
C26E 20 20 20 20
C272 20 20 20 20
C276 20 20 20 20
C27A 20 20 20 35
C27E 25 0D 0A
C281 04                 FCC    4

C282 B6 3C      SLOW     LDA    0'<
C284 BD CD18             JSR    PUTCHR      PRINT [[
C287 BD CD24             JSR    PCRLF
C28A 16 FF7A             LBRA   NXTPNT

C28D C6 32      FAST     LDB    #50         SPACE OVER 50 SPACES
C28F 86 20      SKIP     LDA    #$20
C291 BD CD18             JSR    PUTCHR      PRINT A SPACE
C294 5A                  DECB               DONE YET?
C295 26 F8               BNE    SKIP        NO, PRINT ANOTHER SPACE
C297 86 3E               LDA    0')
C299 BD CD18             JSR    PUTCHR
C29C BD CD24             JSR    PCRLF
C29F 16 FF65             LBRA   NXTPNT

                         END    DSKSPD
```

0 ERROR(S) DETECTED

PC

Enclosed please find a program I call "PC" which is a printer driver that prints in multicolumn form. I know that we've seen an awful lot of printer drivers lately, but I think that this one provides something not yet offered.

I do a lot of long listings -- most often LISTs of committee reports and ASMBiles of programs. I wrote this driver to conserve paper. Basically, it is used like "P", but it intercepts and stores all output until it has enough to fill 2 pages, then prints it all out in 2 column format on one page. It assumes the availability of a 132 column printer -- I use an Epson MX-80 in the condensed mode. I have found an additional benefit of this program is that it helps me to comprehend long assembly listings because you get to see more of the listing at one time. You use the program as shown;

```
+++pc,list myfile            (or)
+++pc/assembly of program PC,asmb pc,pc.cmd
```

The first form will cause the paginated output with a page number and the date at the top of each page. The second form works the same, but adds a title ("assembly of program PC" in this case) to the top of each page. Note that when you use LIST, you should not tell it (LIST) to do paging, because this will interfere with the paging from PC. Note also that PC will cut off all output beyond column 64 of any listing -- you may want to keep a normal listing of programs for your final documentation so that you can read your comments.

For the most part, the accompanying listing should be self-explanatory (at least I still understand it several months later!). Some quick comments are in order however.

The printer size setup characters are defined by equates near the beginning of the program ("NARROW equ 15", "NORMAL equ 18"). The ones shown here work on my Epson, and allow me to have the headings in normal width while the body of the text shows as condensed. If you have a different printer you will need to use its setup characters. If your platen is 14" wide, then you could just set these both to NULL and have everything come out in standard width.

My program lives at $F000 because I have free ram there -- you may want to put it somewhere else. Note though that the driver cannot live in the utility area because it has to stay around while the "other" program executes. Note also that PC grabs a lot of ram under MEMEND to use for its buffer.

The routine at MYPOUT is what actually does the work. It replaces FLEX's normal OUTCH routine. Mostly, it stores incoming characters in the text buffer until it becomes full, then calls routine PRNTPG to actually print the buffer. MYPOUT checks incoming characters to see if they are CR or FF and adjusts the buffer pointer accordingly. For CR characters, it counts the line and advances the pointer to the next "line" position. If the line it terminates would have been the bottom one on a page, it sets flags to indicate a column change. If it had been storing on the right-side column then it calls PRNTPG. Incoming FF characters also cause a column change (and PRNTPG if needed).

Most of the other stuff is pretty obvious. Routine PRNTPG does the actual printout of a page, calling routine TOPAGE to print a tearline and header. TOPAGE calls routines PRPAGE (advance page count and print out the number), and PRDATE which prints the date from FLEX's date registers. Routine INITPG initializes the paging buffer and most of its pointers. The buffer is always initialized to hold all spaces ($20) so that pointer moves within the buffer (i.e. from CR or FF) don't need to worry about the characters they pass over. Location LDATA always points to the start of the left column image, RDATA points to the start of the right column image. BEGLIN points to the start of the current line (this is advanced by LINWID=64 after each CR) and CURPNT points to the location which will receive the next incoming character. Locations LCNTL and LCNTR count lines on the left and right columns respectively (LNCOL=60 determines how many go into a column). CHRCNT counts characters stored in the current line (it is initialized to LINWID=64 after each CR and counts down with each incoming character -- when it reaches zero we ignore characters until a CR or FF). Finally, LRFLAG indicates which column is currently being filled (0=left, 1=right).

You may add this file to your bulletin board system for those who have access to it. For those who don't have modems, I will supply this and a couple other similar and slightly useful programs on an 8" disk for $10.

Just for background, I have been using 68XX computers at work sometime around the dawn of recorded history, running Motorola's MDOS. About 2 years ago I built my own home machine using a 6809 processor and have been running FLEX on it for most of that time. I use 64K of MCM6665s controlled by an MC6883 SAM chip. My disk controller is based on a Western Digital WD1793 running programmed I/O which was a mistake because I cannot run double density disks in that mode. Someday I will probably build a DMA controller to fix this. I use a Radio Shack TRS-80 Model I as a terminal -- which job it does rather poorly, and it will be replaced whenever I can afford it. I am a EE and was introduced to computers from the electronics end, but seem to be doing more software than hardware of late. I am also a licensed amateur radio operator (WB8KDU), but haven't been active in that field for quite a while.

Hope you like the program!

Sincerely,

Don Korte

Donald N. Korte
2714 Thomas
Flint MI 48504
(313) 238 6716

```
!
! "PC" utility command
!
! written by: Don Korte
!             2714 Thomas
!             Flint, MI 48504
! released:   16 JUL 1983
! for:        6809 FLEX
!
! The PC command causes all standard output
!   for a specified program
!   to be directed to the system printer.  O
!   is paged, titled, and the body is printe
!   in a two-column format.  Upon completion
!   of the specified program, a page feed is
!
!
! This program is  modeled on
!   the TSC "P" program which is printed
!   in their ADVANCED PROGRAMMER'S GUIDE, p.
!
! Note that this program may not live in th
! standard FLEX utility area because it mus
! coresident with the program it is envelop
! (this is because the printer driver lives
! WITHIN this program).  This is different
! the TSC "P" example program which only ch
! the output vector then disappeared.  This
! is assembled to live at $F000 which is av
! in my system -- if this isn't possible, i
! be put under FLEX if the MEMTOP vector is
!
! rev 1 7/10/83 dnk
! rev 2 7/11/83 moved to F000, paging capab
! rev 3 7/12/83 title capability added
! rev 4 7/16/83 FCB load moved in runtime
!
          opt    con
          !
C040 FCB    equ    $C040
CD30 LOAD   equ    $CD30
D406 FMS    equ    $D406
D403 FMSCLS equ    $D403
CD06 RENTER equ    $CD06
0004 XFER   equ    $4
CC09 PAUSE  equ    $CC09
CD1E PSTRNG equ    $CD1E
CD3F RPTERR equ    $CD3F
CD03 WARMS  equ    $CD03
CC11 LSTTRM equ    $CC11
CC02 EOL    equ    $CC02
CCC0 PINIT  equ    $CCC0
CCE4 POUT   equ    $CCE4
CD0F OUTCH  equ    $CD0F
CCFC PR1    equ    $CCFC
CD48 DOCMND equ    $CD48
CD39 OUTDEC equ    $CD39
CD27 NXTCN  equ    $CD27
CC2D MEMEND equ    $CC2D     end of user memory

CC0E SYSDAT equ    $CC0E    mo,day,yr
     !
000C FMFEED equ    $0C      form feed char
000D NILINE equ    $0D      car retn char
0020 SPACE  equ    $20      space character
003C LNCOL  equ    60       # lines per column
0040 LNWID  equ    64
0F00 COLSIZ equ    LNCOL*LNWID
1E00 MEMSIZ equ    2*COLSIZ
     !
000F NARROW equ    15       makes condensed fo
0012 NORMAL equ    18       makes normal font
     !
F000              org    $F000    (out of harm's way
F000 20 01   pc    bra    p1       branch around temp
F002 04      vn    fcb    4        version number
F003 B6 CCFC p1    lda    PR1      check system proce
F006 27 0A         beq    p12      is it busy ??
F008 8E C840       ldx    #FCB     yes--error point t
F00B C6 1B         ldb    #27      set busy error
F00D E7 01         stb    1,x      stuff in fcb
F00F 16 0247       lbra   err3     report error
F012 B6 CC11 p12   lda    LSTTRM   get last terminato
F015 81 0D         cmpa   #$0d     is it a cr?
F017 1027 0247     lbeq   err8     yes--err
F01B 81 CC02       cmpa   EOL      is it eol char?
F01E 1027 0240     lbeq   err8     yes--err
F022 8E F2F0       ldx    #title   (here we allow for
F025 81 2F         cmpa   #'/      want title ???
F027 26 0E         bne    p13      nope
F029 C6 4F         ldb    #79      max length
F02B BD CD27 p121  jsr    NXTCH    get char from cmd
F02E 81 2C         cmpa   #',      end of title ??
F030 27 05         beq    p13      yep
F032 A7 80         sta    ,x+      no-so store char
F034 5A            decb            max len yet?
F035 26 F4         bne    p121     no--okay to keep l
F037 86 04   p13   lda    #4       store an EOT
F039 A7 84         sta    0,x      store the EOT
F03B 7F CC09       clr    PAUSE    disable pause feat
F03E B6 CCE4       lda    POUT     examine printer dr
F041 81 39         cmpa   #$39     is is loaded?
F043 26 26         bne    p15      if not rts(39) its
F045 8E F350       ldx    #forfcb  here we need to lo
F048 108E C843     ldy    #FCB+3   copy in "PRINT.SYS
F04C C6 0C         ldb    #12      twelve bytes worth
F04E A6 80   p14   lda    ,x+      read from mem
F050 A7 A0         sta    ,y+      write to FCB
F052 5A            decb
F053 26 F9         bne    p14      continue til done.
F055 8E C840       ldx    #FCB     now prepare to loa
F058 86 01         lda    #1       open file for read
F05A A7 84         sta    0,x
F05C BD D406       jsr    FMS      do it...
F05F 1026 01E7     lbne   err2     branch if error
F063 86 FF         lda    #$FF     set for binary rea
F065 A7 88 39      sta    59,x     set compression fl
F068 BD CD30       jsr    LOAD     call FLEX's loader
F06B BD CCC0 p15   jsr    PINIT    initialize port
     !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
```

```
* now we get into the special stuff
*  we setup printer, then call
*  for user's program, then
*  clean up.
*********************************
F06E BE CC2B      ldx   MEMEND    find normal end of
F071 BF F342      stx   oldend    and save it
F074 30 89 E200   leax  -MEMSIZ,x form new end of us
F078 BF CC2B      stx   MEMEND    and tell FLEX
F07B 30 01        leax  1,x       first usable for p
F07D BF F344      stx   ldata     pointer to left co
F080 30 89 0F00   leax  COLSIZ,x
F084 BF F346      stx   rdata     pntr to right colu
F087 8E F0B5      ldx   #aypout   get addr of output
F08A BF CD10      stx   OUTCH+1   replace crt driver
F08D 8E 0000      ldx   #0
F090 BF F2EE      stx   page      init page num to 0
F093 17 00BD      lbsr  initpg    initialize a 'page
F096 BD CD48      jsr   DOCMND    process command
F099 BD F189      jsr   prntpg    print final page
F09C 8E CCE4      ldx   #PDUT     temporarily make p
F09F BF CD10      stx   OUTCH+1   the output device
F0A2 86 12        lda   #NORMAL   this char makes pr
F0A4 BD CD0F      jsr   OUTCH     so send it !
F0A7 86 0C        lda   #FMFEED   does a top-of-form
F0A9 BD CD0F      jsr   OUTCH     so send it !
F0AC BE F342      ldx   oldend    get original MEMEN
F0AF BF CC2B      stx   MEMEND    and put it back
F0B2 7E CD03      jmp   WARMS     then quit !!!!!
*********************************
* support routines
*********************************
*
* routine aypout is resident printer driver
*
F0B5 34 36  aypout  pshs  x,y,d
F0B7 81 0D          capa  #NULINE  end of "line" ?
F0B9 27 1E          beq   clfcr    yes
F0BB 81 0C          capa  #FMFEED  top of "page" ?
F0BD 27 74          beq   cfafd
F0BF 81 20          capa  #$20     check for normal p
F0C1 25 14          blo   aypret   too small
F0C3 81 80          capa  #$80     or...
F0C5 24 10          bhs   aypret   too big
F0C7 7D F34B        tst   chrcnt   ok. room on cur li
F0CA 27 08          beq   aypret   nope--ignore char
F0CC 0E F34E        ldx   curpnt
F0CF A7 80          sta   ,x+      store char
F0D1 BF F34E        stx   curpnt   and advanced pntr
F0D4 7A F34B        dec   chrcnt   and count the char
F0D7 35 86  aypret  puls  x,y,d,pc
***
*** newline processing
***
F0D9 7D F34B  clfcr  tst   lrflag  left or right colu
F0DC 26 30           bne   rlfcr   right !
* here if newline when currently
*   storing in left column.  Advance
*   pointer, count line, indicate
*   change to right column if needed.

F0DE F6 F349      ldb   lncntl    check line counter
F0E1 C1 01        capb  #1        a bottom ?
F0E3 27 16        beq   llfcre    yep!
F0E5 7A F349      dec   lncntl    not bot. cnt this
F0E8 BE F34C      ldx   beglin
F0EB 30 88 40     leax  LNWID,x   point to next line
F0EE BF F34C      stx   beglin
F0F1 BF F34E      stx   curpnt
F0F4 86 40        lda   #LNWID
F0F6 B7 F34B      sta   chrcnt    iniz char counter
F0F9 35 86        puls  x,y,d,pc
* at bottom of left column when
*   processing newline.
*   Must advance to right column.
F0FB BE F346 llfcre  ldx   rdata   start into right c
F0FE BF F34C         stx   beglin
F101 BF F34E         stx   curpnt
F104 86 40           lda   #LNWID
F106 B7 F34B         sta   chrcnt   iniz char counter
F109 7C F34D         inc   lrflag   say we're on right
F10C 35 86           puls  x,y,d,pc
* here if newline when currently
*   storing in right column.
*   Advance pointer, count line,
*   and print page if at bottom.
F10E F6 F34A rlfcr  ldb   lncntr   check line counter
F111 C1 01          capb  #1       a bottom ?
F113 27 16          beq   rlfcre   yep--now print pag
F115 7A F34A        dec   lncntr   not bot. cnt this
F118 BE F34C        ldx   beglin
F11B 30 88 40       leax  LNWID,x  advance to next li
F11E BF F34C        stx   beglin
F121 BF F34E        stx   curpnt
F124 86 40          lda   #LNWID
F126 B7 F34B        sta   chrcnt   iniz char counter
F129 39 86          puls  x,y,d,pc
* at bottom of right column during
*  newline processing.  Print it !
>F12B 17 0050 rlfcre lbsr  prntpg   really print it
>F12E 17 0022        lbsr  initpg   then iniz for a ne
F131 35 86           puls  x,y,d,pc
***
*** process a formfeed
*** if on left col, move to right --
*** if on right col, print it !
***
F133 7D F34D cfafd  tst   lrflag   left or right colu
F136 27 13          beq   rfafd    right !
F138 BE F346        ldx   rdata    left !
F13B BF F34C        stx   beglin   (so point to right
F13E BF F34E        stx   curpnt
F141 86 40          lda   #LNWID
F143 B7 F34B        sta   chrcnt   iniz char counter
F146 7C F34D        inc   lrflag   say we're on right
F149 35 86          puls  x,y,d,pc
>F14B 17 0038 rfafd lbsr  prntpg   really print the p
>F14E 17 0002        lbsr  initpg   then iniz for anot
F151 35 86           puls  x,y,d,pc
*
* routine initpg initializes all pointers
```

```
*  for a new page, and fills the page with
*
F153 C6 20    initpg  ldb   #SPACE
F155 108E 0F00        ldy   #COLSIZ
F159 BE F344          ldx   ldata    point to left colu
F15C E7 80    init01  stb   0,x+     store space
F15E 31 3F            leay  -1,y
F160 26 FA            bne   init01
F162 108E 0F00        ldy   #COLSIZ
F166 BE F346          ldx   rdata    point to right col
F169 E7 80    init02  stb   0,x+     store spaces
F16B 31 3F            leay  -1,y
F16D 26 FA            bne   init02
F16F BE F344          ldx   ldata
F172 BF F34C          stx   beglin
F175 BF F34E          stx   curpnt   pointers ready
F178 86 3C            lda   #LNCOL
F17A B7 F349          sta   lncntl   line counter--left
F17D B7 F34A          sta   lncntr   line counter--righ
F180 86 40            lda   #LNWID
F182 B7 F34B          sta   chrcnt   character counter
F185 7F F34D          clr   lrflag   say we're on left
F188 39               rts
*
* routine prntpg physically prints
* the stored page image.  While printing,
*   reg x points into left column,
*   reg y points into right column,
*   reg b counts lines
*   loc chrcnt counts chars in a column
*
F189 8D 40    prntpg  bsr   topage   print header junqu
F18B BE F344          ldx   ldata    left col
F18E 108E F346        ldy   rdata    right col
F192 C6 3C            ldb   #LNCOL
F194 86 40    ppg     lda   #LNWID
F196 B7 F34B          sta   chrcnt   character counter
F199 A6 80    ppg1    lda   ,x+      get char for left
F19B BD CCE4          jsr   POUT     and print it
F19E 7A F34B          dec   chrcnt   end of "line" ?
F1A1 26 F6            bne   ppg1     not yet
F1A3 B6 20            lda   #SPACE   yep--
F1A5 BD CCE4          jsr   POUT     so print
F1A8 BD CCE4          jsr   POUT     some spaces
F1AB BD CCE4          jsr   POUT     for beauty
F1AE B6 40            lda   #LNWID
F1B0 B7 F34B          sta   chrcnt   reinit character c
F1B3 A6 A0    ppg2    lda   ,y+      get char for right
F1B5 BD CCE4          jsr   POUT     and print it
F1B8 7A F34B          dec   chrcnt   end of line ?
F1BB 26 F6            bne   ppg2     nope
F1BD B6 0D            lda   #NULINE  yep
F1BF BD CCE4          jsr   POUT     so make it happen
F1C2 5A               decb           done with page?
F1C3 26 CF            bne   ppg      no--go print anoth
F1C5 86 0C            lda   #FMFEED  yep
F1C7 BD CCE4          jsr   POUT     so move paper up
F1CA 39               rts
*
* routine topage prints tear line, header i

*    and advances page counter
*
F1CB 34 36    topage  pshs  x,y,d
F1CD 8E CCE4          ldx   #POUT    restore normal pri
F1D0 BF CD10          stx   OUTCH+1  so PSTRNG works di
F1D3 8E F2AE          ldx   #header
F1D6 BD CD1E          jsr   PSTRNG   " --- "
F1D9 8D 17            bsr   prpage   print page num
F1DB 8D 26            bsr   prdate   print date
F1DD 8E F2F0          ldx   #title
F1E0 BD CD1E          jsr   PSTRNG   pprint user's titl
F1E3 BE F2BA          ldx   #head1
F1E6 BD CD1E          jsr   PSTRNG   end of it
F1E9 8E F0B5          ldx   #aypout  now back to interc
F1EC BF CD10          stx   OUTCH+1  printer driver...
F1EF 35 36            puls  x,y,d
F1F1 39               rts
*
* routine PRPAGE advances page count,
*   then prints page number
*
F1F2 BE F2EE  prpage  ldx   page
F1F5 30 01            leax  1,x      advance count
F1F7 BF F2EE          stx   page
F1FA BE F2EE          ldx   #page    point to counter
F1FD C6 01            ldb   #1       want leading space
F1FF BD CD39          jsr   OUTDEC   print number
F202 39               rts
*
* routine prdate prints spaces then the dat
*
F203 C6 28    prdate  ldb   #40      forty
F205 86 20            lda   #SPACE   spaces
F207 BD CD0F  prd01   jsr   OUTCH    are
F20A 5A               decb           printed
F20B 26 FA            bne   prd01    by this !
* print date
F20D B6 CC0F          lda   SYSDAT+1 day
F210 B7 F341          sta   num+1    temporary storage
F213 7F F340          clr   num+0    which is 2 bytes l
F216 8E F340          ldx   #num     point to it
F219 5F               clrb           (want spaces suppr
F21A BD CD39          jsr   OUTDEC
* print month
F21D B6 CC0E          lda   SYSDAT+0 month 1-12
F220 4A               deca           month 0-11
F221 48               asla           *2
F222 48               asla           *4
F223 8E F2BD          ldx   #months  table of month nam
F226 30 86            leax  a,x      point at proper na
F228 C6 04            ldb   #4       length is 4 chars
F22A A6 80    prd02   lda   ,x+      print one of them
F22C BD CD0F          jsr   OUTCH    (here)
F22F 5A               decb           done yet?
F230 26 F8            bne   prd02    not yet...
F232 B6 20            lda   #SPACE   a space for
F234 BD CD0F          jsr   OUTCH    the sake of beauty
* print year
F237 CC 076C          ldd   #1900    base year
F23A F3 CC10          addb  SYSDAT+2 year
```

```
F23D 09  00            adca   #0          double precision!
F23F FD  F340          std    num         keep in mem
F242 BE  F340          ldx    #num        point to it
F245 5F                clrb               (spaces suppressed
F246 BD  CD39          jsr    OUTDEC
F249 39                rts
            $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
            $ now error routines
            $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
F24A A6  01   err2     lda    1,x         get error code
F24C 81  04            cmpa   #NFER       is it "no such fil
F24E 26  09            bne    err3        nope
F250 30  8D 0014       leax   nopst,pcr   point to message
F254 BD  CD1E  err25   jsr    PSTRNG      print message
F257 20  03            bra    err4
F259 BD  CD3F  err3    jsr    RPTERR      report harder erro
F25C 8D  D403  err4    jsr    FMSCLS      close all files
F25F 7E  CD03          jmp    WARMS       return to FLEX
F262 30  8D 0021  err8 leax   erstr,pcr   point to string
F266 20  EC            bra    err25       and print it...
            $
F268 65 72 72 6F nopst fcc   /error: "PRINT.SYS" not foun
F26C 72 3A 20 22
F270 50 52 49 4E
F274 54 2E 53 59
F278 53 22 20 6E
F27C 6F 74 20 66
F280 6F 75 6E 64
F284 20 21
F286 04               fcb    4
F287 75 73 61 67 erstr fcc   "usage: PC,command  or PC/ti
F28B 65 3A 20 50
F28F 43 2C 63 6F
F293 6D 6D 61 6E
F297 64 20 20 6F
F29B 72 20 50 43
F29F 2F 74 69 74
F2A3 6C 65 2C 63
F2A7 6F 6D 6D 61
F2AB 6E 64
F2AD 04               fcb    4
F2AE 12 2D 2D 2D header fcc   NORMAL,/---/,MULINE
F2B2 0D
F2B3 50 41 47 45      fcc   /PAGE: /,4
F2B7 3A 20 04
F2BA 0F 0D 04  headl  fcb   NARROW,MULINE,4
F2BD 20 4A 41 4E months fcc   / JAN FEB MAR APR MAY JUN/
F2C1 20 46 45 42
F2C5 20 4D 41 52
F2C9 20 41 50 52
F2CD 20 4D 41 59
F2D1 20 4A 55 4E
F2D5 20 4A 55 4C      FCC   / JUL AUG SEP OCT NOV DEC/
F2D9 20 41 55 47
F2DD 20 53 45 50
F2E1 20 4F 43 54
F2E5 20 4E 4F 56
F2E9 20 44 45 43
            $
F2ED          lncnt  rmb  1        line counter (rev
```

```
F2EE          page    rmb   2        page counter
F2F0          title   rmb   B0
F340          num     rmb   2
F342          oldend  rmb   2        stores orig MEMEND
F344          ldata   rmb   2        -> start of left c
F346          rdata   rmb   2        -> start of right
F348          lrflag  rmb   1        0=left 1=right
F349          lncntl  rmb   1        line count left si
F34A          lncntr  rmb   1        line count right s
F34B          chrcnt  rmb   1        char count "this"
F34C          beglin  rmb   2        -> start current l
F34E          curpnt  rmb   2        -> current char
            $
            $ the following code is loaded into
            $ the system FCB when the PC command is
            $ executing (load of pc fails if this
            $  is stored by org in this source)
F350 FF       forfcb  fcb   $FF
F351 50 52 49 4E       fcc   /PRINT/
F355 54
F356 00 00 00          fcb   0,0,0
F359 53 59 53          fcc   /SYS/
            $
            $
            end    pc

0 ERROR(S) DETECTED

SYMBOL TABLE:

COLSIZ 0F00  DOCMND CD48  EOL    CC02  FCB    C040  FNFEED 0
FMS    D406  FMSCLS D403  LNCOL  003C  LNWID  0040  LOAD   C
LSTTRM CC11  MEMEND CC2B  MEMSIZ 1E00  NARROW 000F  NFER   0
NORMAL 0012  NULINE 000D  NXTCH  CD27  OUTCH  CD0F  OUTDEC C
PAUSE  CC09  PINIT  CCC0  POUT   CCE4  PR1    CCFC  PSTRNG C
RENTER CD06  RPTERR CD3F  SPACE  0020  SYSDAT CC0E  WARMS  C
beglin F34C  cfafd  F133  chrcnt F34B  clfcr  F0D9  curpnt F
err2   F24A  err25  F254  err3   F259  err4   F25C  err8   F
erstr  F287  forfcb F350  headl  F2BA  header F2AE  init01 F
init02 F169  initpg F153  ldata  F344  llfcre F0FB  lncnt  F
lncntl F349  lncntr F34A  lrflag F348  months F2BD  mypout F
mypret F0D7  nopst  F268  num    F340  oldend F342  p1     F
p12    F012  p121   F02B  p13    F037  p14    F04E  p15    F
page   F2EE  pc     F000  ppg    F194  ppg1   F199  ppg2   F
prd01  F207  prd02  F22A  prdate F203  prntpg F189  prpage F
rdata  F346  rfafd  F14B  rlfcr  F1FE  rlfcre F12B  title  F
topage F1CB  vn     F002
```

BIT BUCKET

A very recent addition to the how-to of 'C' books is the C Programmer's Library. Published by QUE Corp. And burdensomely corrected by this reviewer, with three looseleaf pages of corrections to, of all things, the source files included.

This is not intended to be a complete review, as is our policy, but more an 'alert' to those of our readers who might contemplate purchase of this book. While instructive in its 'text' portions, the source files (which to many are the most important parts) are rife with errors, omissions, deletions, typo foulups, etc. So much so that it becomes difficult to use them as study material. After spending the better part of an hour correcting the book, I found myself wondering how many other errors are there, but not attended to. So much so that I have set it aside until I feel most of the goofs have been found and rectified for the reader.

For the educator, intent on referring his/her students to solid C material, this is NOT it! Mainly due to the faults mentioned. The source code (corrected) may compile and run, but the distraction of always wondering what other errors lurk within to snare the unwary student, makes for an unsatisfactory learning situation.

Even the manner of correction is stupidly approached. Instead of reprinting each page in error so that it may be attached by clear tape, or what have you, without a lot of fuss, the corrections are noted, one after the other, for 3 full pages (of the four copies of this title on the bookstore shelf, not all had the corrections loosely inserted, one of our editors purchased a personal copy the night before we purchased our review copy, his does not have any correction sheets inserted). Try getting all that in troops, without leaving something out. You did? Well, maybe.

Another very annoying point is the type font selected by either the authors, publisher or both. It is called 'Digital'. It has one especially bad drawback, the character 'l' (ell) and the numeral '1' (one) are so similar that it is practically impossible to tell th apart.

Example:

```
l2bytes = sizeof(struct l2_link) + max_l2 * (sizeof(struct l2_elem) +
        ikeylen - 1);
l3bytes = max_l3 * (sizeof(struct l3_elem) + ikeylen - 1);

temp = sizeof(struct global) + ikeylen - 1 + max_p * (sizeof(
        struct a_elem) + ikeylen - 1) + l2bytes + l3bytes +
        (l2bytes > l3bytes ? l2bytes : l3bytes) + sizeof(
        struct recov) + (r_max - 1) * sizeof(long);
```

Is it one two bytes = ?
Or is it l(ell) two bytes = ?

Page after page of this type of mental jabbing by the font renders it practically useless as tutorial material. Also there is another major fault in this type of font selection.

1. Had they used a plain vanilla dot matrix (or daisy wheel) output, it would have been far more legible, as most computer types spend many hours eyeballing dot matrix fonts (mosty anyone can read a daisy wheel output without much difficulty), the eye and mind understand them. Not all of us are privy to 'Digital' (or want to be)!

2. Also, had they used the dot matrix font it would probably have been spit out by a computer of some sort. One that most likely also compiles C. This being the case (no pun intended), then it would not have contained all the other errors or omissions. Because if an attempt to compile the source first had been made (a logical assumption) then the printed output would have been correct. Or the system would have 'bombed' the compile session, as the source is presented in this book, thereby alerting someone to the fact of omissions and/or errors existing. The results would probably have been a book that I could wholeheartly recommend. As it is, unless you like to cut out things and paste them into places where they may or may not fit easily, and enjoy puzzles of this sort (looking for additional errors, etc.), I would recommend holding off on this one.

```
0010 * PROGRAM 'CELESTE'. C.O. EAGLE. JANUARY, 19 2.
0020 *
0030 * COMPUTES TOPOCENTRIC DIRECTION OF THE PLANETS
0040 *
0050 * AZIMUTH= ANGLE, IN DEGREES, POSITIVE CLOCKWISE FROM NORTH
0060 * ELEVATION= ANGLE, IN DEGREES, POSITIVE ABOVE THE HORIZON
0070 *
0080 DIM A0(8),L(3),M(7),U(3),A(3,3),R(9,11)
0090 LET Q0=PI/180:STRING=71LIN -180:GOSUB 1010
0100 *
0110 HOME :INPUT "LATITUDE:,NORTH, -SOUTH",L1
0120 PRINT :INPUT "LONGITUDE(=WEST, -EAST)",L2
0130 PRINT :INPUT "TIME ZONE",Z5
0140 PRINT :INPUT "DATE: MONTH, DAY, YEAR",M5,D5,Y5
0150 PRINT :INPUT "TIME: HOURS, MINUTES, SECONDS",H1,M1,S1
0160 PRINT :INPUT "DAYLIGHT SAVINGS TIME(1=YES, 0=NO)",F1
0170 *
0180 * COMPUTE JULIAN DATE, OBLIQUITY AND SIDEREAL TIME
0190 GOSUB 2010
0200 *
0210 * COMPUTE GEOCENTRIC POSITION OF THE SUN
0220 LET K=9:GOSUB 3010
0230 LET X1=-X2:Y1= Y2
0240 *
0250 HOME :PRINT "PLANETARY MENU":PRINT
0260 FOR I=1 TO 8:PRINT TAB(10):I,A8(I):NEXT I
0270 PRINT :INPUT "SELECTION",K
0280 *
0290 * COMPUTE GEOCENTRIC POSITION OF PLANET
0300 GOSUB 3010:X3=X1+X2:Y3=Y1+Y2
0310 LET Y4=Y3=E  (E)-Z2=SIN(E1):Z3=Y3=SIN(E1)=22=COS(E1)
0320 *
0330 * COMPUTE TOPOCENTRIC POSITION OF PLANET
0340 LET R=SQR(X3=2+Y4=2+Z3=2)
0350 LET U(1)=X3/R:U(2)=Y4/R:U(3)=Z3/R:GOSUB 4010
0360 *
0370 PRINT @7,TAB(5):"PROGRAM CELESTE":PRINT @7,TAB(5):A8(K)
0380 PRINT @7:PRINT @7,TAB(5):"LATITUDE",L1:TAB(50):"LONGITUDE",L2
0390 PRINT @7:PRINT @7,TAB(5):"DATE",M5:D5:Y5:TAB(50):"TIME",H1:M1:S1
0400 PRINT @7:IF E<0 THEN PRINT @7,TAB(5):"BELOW THE HORIZON"
0410 PRINT @7:PRINT @7,TAB(5):"AZIMUTH",G/R0:TAB(50):"ELEVATION",E/R0
0420 *
0430 PRINT :INPUT "ANOTHER SELECTION(1=YES, 0=NO)",F:IF F=0 END
0440 PRINT :INPUT "ANOTHER LOCATION (1=YES, 0=NO)",F:IF F=1 GOTO 110
0450 PRINT :INPUT "ANOTHER DATE(1=YES, 0=NO)",F:IF F=1 GOTO 140
0460 PRINT :INPUT "ANOTHER TIME(1=YES, 0=NO)",F:IF F=1 GOTO 150
0470 GOTO 250
0480 *
1000 * READ PLANET NAMES AND ORBITAL ELEMENTS DATA SUBROUTINE
1010 FOR I=1 TO 9:FOR J=1 TO 11:READ M(I,J):NEXT J:NEXT I
1020 FOR I=1 TO 8:READ A8(I):NEXT I:RETURN
1030 *
1040 DATA .3070984, .20561421, 2.046E-5, .122223323, 3.2477660E-5
1050 DATA .50184765?, .006462615, .022051959, .028685708
1060 DATA 1.78511195, 2608.78753, .7233316, .00682069, -4.774E-5
1070 DATA .059230027, 1.7555103E-5, .949183109, .000869521
1080 DATA 1.32260435, .015705345, 3.71042618
1090 DATA 1021.32035, 1.5236915, .0933129, 9.2064E-5
1100 DATA .032294409, -1.1780972E-5, 4.98172402, .018670954
1110 DATA .051404037, .013456343, 5.57684853, 334.85355
1120 DATA 5.202561, .04833475, .00014418, .022841754
1130 DATA -9.9415893E-5, 4.76959207, .018462056, 1.73541451
1140 DATA .017637076, 3.93272122, 52.9653676, 9.554747
1150 DATA .05589232, -3.455E-4, .043502671, -6.8397514E-5
1160 DATA 5.90458451, .0109406742, 1.96856365, .0152401302
1170 DATA 3.86246321, 21.3200951, 19.21814
1180 DATA .0463444, -2.658E-5, .0134820382, 1.0913156E-5
1190 DATA 1.7116715, .017284844, 1.28241727, .000703395
1200 DATA 1.2679611, 7.47462597, 38.18957, .00899784
1210 DATA 6.33E-6, .0310536253, -1.6656744E-4, 4.81791101
1220 DATA .005683401, 2.28081997, .019180034, .658524408
1230 DATA 3.81298981, 39.517738, .2486438, 8, .29926720
1240 DATA 0, 1.9013255, 0, 1.90161466, 0, 4.0133377
1250 DATA 2.5292055, 1.00000013, .01675104, -4.10E-5, 0, 0
1260 DATA 1.76663681, .030085264, 0, 0, 0.25030358, 620.301044
1270 *
1280 DATA MERCURY,V NUS,MARS,JUPITER,SATURN,URANUS, PTUNE,PLUTO
1290 *
2000 * JULIAN DATE, OBLIQUITY AND SIDEREAL TIME SUBROUTINE
2010 LET J1=367*Y5-INT(7*((Y5+INT((M5+9)/12))/4))+INT(275*M5/9)+D5+1721013.5
2020 LET T1=H1+(M1+S1/60)/60+Z5-F1:T2=(J1-2415020)/36525
2030 LET T3=T2+T1/876480:E1=.409319755-2.27110940E-4*T3
2040 LET S2=1.73993509+628.33195:T2=SGN(L2)*L2*R0
2050 LET S3=S2+.262516163*T1:RETURN
2060 *
3000 * HELIOCENTRIC POSITION FROM ORBITAL ELEMENTS SUBROUTINE
3010 LET M(I)=M(K,I):U=J:FOR I=2 TO 6
3020 LET M(I)=M(K,J)+M(K,J+1)*T3:J=J+2:NEXT I:A=M(6):B=M(2)
3030 LET S4=SIN(A):S5=SIN(2*A):S6=SIN(3*A):S7=SIN(4*A)
3040 LET C=B+(2*S4+5*S5/4+6*C(103*S7-44*S5)/96))
3050 LET M(7)=C+M(6):A=M(1)*(1-M(2)*M(2))/(1+M(2)*COS(M(7)))
3060 LET B=M(5):C=COS(M(4)+M(7)):S=SIN(M(4)+M(7)):F=M(3)
3070 LET X2=A*(COS(B)*C-SIN(B)*COS(F)*S):Y2=A*(SIN(B)*C+COS(B)*COS(F)*S)
3080 LET Z2=A*S*SIN(F):RETURN
3090 *
4000 * EQUATORIAL TO TOPOCENTRIC TRANSFORMATION SUBROUTINE
4010 LET A=SIN(L1*R0):B=COS(L1*R0):C=SIN(S3):D=COS(S3)
4020 LET A(1,1)=A*D:A(1,2)=A*C:A(1,3)=-B
4030 LET A(2,1)=-C:A(2,2)=D:A(2,3)=0
4040 LET A(3,1)=B*D:A(3,2)=B*C:A(3,3)=A
4050 FOR I=1 TO 3:S=0:FOR J=1 TO 3:S=S+A(I,J)*U(J):NEXT J:L(I)=S:NEXT I
4060 LET E=ATAN(L(3)/SQR(1-L(3)*L(3)))
4070 LET A=L(2)/COS(E):B=-L(1)/COS(E)
4080 IF ABS(A)<1E-8 THEN G=0:RETURN
4090 LET G=(2-SGN(A)).5*PI:IF ABS(B)<1E-8 RETURN
4100 LET D=D- G*(A)*SGN(B)*(ABS(ATAN(A/B))-.5*PI):RETURN
```

SUPPORT YOUR ADVERTISERS

One other annoying gotcha. Nearly one half of this book is devoted to developing ISAM type source code files. A worthy exercise as well as a worthy addition to a C programmer's library (what this is supposed to be all about, I think). However, not all is rosy in this respect. Another library program offered in this book is called 'isamstr.h', a structure declaration file. From this book, page 206, I quote:

"The struct recov declares a structure that is used to recover data blocks which have become empty through the deletion of one or more keys. The library example in this book allows key deletion but does not list the deletion code. (This code, however, is included on the software disk that is available separately from Que Corporation.)"

The rear most part of the book list this disk, as well as some others, with convenient order cards and a 800 phone number for ordering. However, if I had been typing in all the code and using this book, as a 'library' development tool (which the title leads one to believe), and then finally arriving at page 206 only to find out that I need to invest an addition $124.95 to complete my newly developed C library function, BANG!!!

Right up front, on page one (1) they told me that the source code (all of it) is available if I don't want to type it all in, but they wait until page 206 to slip me the $124.95 shaft. NEAT!

When, and if, they get all the errors printed correctly in this book, I suspect it just might be one of your favorites. Maybe by then most can figure out how to code the missing $124.95 portion.

Oh well, after all it is tutorial, isn't it?

DMW - - -

SSB 68000

SMOKE SIGNAL
31338 Via Colinas
Westlake Village, California 91362

news release

NEW 68000 SYSTEM FROM SMOKE SIGNAL SETS INDUSTRY PRICE STANDARD

Westlake Village, CA. With a list price of $7500, the new VAR/68K desktop computer from SMOKE SIGNAL may be the lowest price fully configured 68000/UNIX computer on the market today.

A VAR/68K Model VK-5XW5 comes standard with: 256Kb RAM, one 80 track floppy, one 5Mb Winchester, eight serial and one Centronics type parallel ports, an 8 MHz MC68008 processor and Regulus, a UNIX compatible operating system produced by Alcyon. Also included in the price of any VAR/68K computer is an ergonomically-designed terminal with a green phosphor swivel screen and contoured keyboard. The system can easily be expanded to contain up to 1M bytes of RAM and sixteen RS-232 serial ports (and up to four 8 bit parallel ports). Other models in the VAR/68K series contain 1/4" streaming tape drives and Winchesters with up to 80M bytes of storage. Larger disk storage is available with standard SMOKE SIGNAL rack mount Winchesters. SMOKE SIGNAL will also offer OS-9/68000 when it becomes available and a third party will offer CP/M-68K for the VAR/68K series.

SCB-68K CPU BOARD

At the heart of this new computer is the SCB-68K CPU Board developed in-house at SMOKE SIGNAL. This standard (5 1/2" by 9") SS-50 board contains 20 address and 8 data lines and can directly address up to 1 Mbytes of RAM. The SCB-68K can plug into any 6809 based SMOKE SIGNAL computer, converting it to a 68000 based machine without changes to any current revision SMOKE SIGNAL computer boards. The SCB-68K contains a real-time clock with battery back-up, an eight-bit user programmable sense switch which can be read by software and allows custom configuring of hardware and software. The board also can contain up to 64K bytes of EPROM in two 28 pin sockets. The SCB-68K requires less than 2 amps at 5 volts.

A dynamic address translator on the SCB-68K allows for dynamic address translation on 4Kb boundaries. Each 4Kb memory segment can be write, execute and access protected. The dynamic address translator contains provision for four segment tables to co-reside in the high-speed mapping memory. This high-speed memory does not induce any wait states. Hardware circuitry provides for automatic task switching to the supervisor task table whenever the processor is executing in supervisor mode, minimizing the time required to switch between the user and supervisor modes.

The standard system contains an on-board monitor derived from MACSBUG/VERSABUG. This EPROM also contains an auto-boot loader, a single-line mnemonic assembler and disassembler and a down-loader for S1, S2 and S3 type records. SMOKE SIGNAL also offers an optional Diagnostics EPROM which contains facilities for checking RAM, I/O ports, disk controllers, the real-time clock, the dynamic address translator and the CRC's of on-board EPROM. The SC8-68K can handle external DMA transfers at up to 2M bytes per second and the processor can transfer 1.6M bytes per second in programmed I/O mode. The board contains proprietary circuitry to allow the processor to run at an even throughput during external memory accesses.

SMOKE SIGNAL also makes available an optional Test Pod/Bus-State Analyzer. The test pod plugs into a 50 pin connector on the SC8-68k allowing processor signals to be monitored on the external device. The test pod contains displays for the 20 address lines, 8 data lines, an eight-bit error latch plus various other CPU status conditions. Hardware breakpoints can be in RAM, ROM or I/O and are selected via 20 switches on the test pod. A companion single-step function can be implemented with a push button on the pod. Buttons are also provided for software Abort and hardware Reset.

REGULUS OPERATING SYSTEM

Regulus is a UNIX-like operating system which is source code compatible with UNIX V-7 and S-III and supports shared memory, record-locking, real-time tasks and contains a shell similar to the Berkeley C shell. Regulus comes standard with C, an editor, assembler, linking loader, interactive debugger and word processor and accommodates all UNIX software. Also currently available for Regulus from SMOKE SIGNAL are RM Cobol, SMC (Basic-4 type) BASIC, FORTRAN, DIBOL, Pascal, UltraCalc spread sheet, Lex word processor and Unify, the popular relational data base manager. SMOKE SIGNAL is planning on offering the Sage application generator in the near future. A version of Regulus which is source code compatible with UNIX S-V will be available soon.

Multiple user's are handled more efficiently due to the memory sharing and disk swapping capabilities of Regulus. Multiple users require only a single image of a shared program. Programs and data are automatically swapped from memory to disk allowing several users to run programs when they would otherwise exceed available memory. Disks are buffered and use internal cache in order to speed up I/O operations. There can be more than one buffer for a disk file.

Files can be protected against access by owner, public or groups. The operating system automatically prevents a user from accessing memory not owned by the user. For maximum security, password files can be read but the password itself is encrypted.

Several standard features make the operating system extremely easy to use. An on-line help facility can access disk files to retrieve portions or all of the Regulus users manual. ALIAS is a shell function which allows users to assign a name to replace a standard command name without changing disk files. HISTORY is a shell function which displays the previous 70 commands executed. The shell allows these commands to be re-executed or edited by line number, one-at-a-time or in groups. The shell supports conditionals and variables. Two processes can use named pipes to exchange data. File names can be moved from one directory to another, or within a directory. The same file can be given different names.

Regulus supports the UNIX "Mail" utilities including "NEWS". Messages written to another terminal are displayed immediately unless the user has disabled the receive message function. NEWS can be used to generate a single message which is passed to all users at time of log-on. The super-user can systematically shut-down the system, sending warning messages to all users.

Several Regulus functions allow for system monitoring. Program performance can be checked using the TIME command which returns the execution time for that program only. The disk usage command allows the user to summarize a specific directory's usage. A file system check utility allows files to be recovered; it puts the disk back in order by checking the free list against the used part of the disk plus checks for valid directory entries.

VAR/68K models which contain tape streamers can be used for image back-up and files can also be copied singly or merged into groups and then retrieved singly.

SMOKE SIGNAL will begin shipments of the first 100 VAR/68K computers in June. Delivery will be SMOKE SIGNAL's standard two to four weeks. Prices range from $7500 for the VK-5XW5 with all of the standard features described above, up to less than $20,000 for a system with 80M bytes of Winchester disk, 60M bytes of tape streamer back-up, 1M bytes of RAM and 16 ports. Call Don Simonsen at (818) 889-9340 for more information, or write SMOKE SIGNAL at 31336 Via Colinas, Westlake Village, California 91362.

- - -

HELIX™   Hazelwood Computer Systems

Computer Systems Center of Hazelwood

PRESS RELEASE

O'Fallon, Missouri
April 20, 1984
For Immediate Release

Contact: Mike Smith

Hazelwood Computer Systems is pleased to announce the availability of the MC-20 Mass Storage Controller Board which is capable of interfacing to up to 4 floppy disk drives and a SASI compatible hard disk controller.

The MC-20 is a 34 pin board which is compatible with the S-50 and S-64 busses. The extra 4 pins allow the MC-20 to address the full 16 Megabyte range of the S-64 bus.

The MC-20 is equipped with an on-board 6809 CPU running at 2MHZ with 56K RAM, up to 6K EPROM, a 6840 timer, and a 6850 ACIA (for maintenance mode)

All data as well as disk control/status information is transferred via direct memory access (DMA).

The MC-20 uses a high level protocol to communicate with the host computer which allows logical block numbers to specify the disk address. This removes the tedious and time consuming chore of logical to physical disk address calculation from the host computer. This protocol also allows the specification of multiple block data transfers.

The processing capability of the MC-20 allows other advanced features such as data buffering, hard disk segmentation, automatic motor shutdown and software settable write precompensation and motor shut-off delay.

The MC-20 will control up to 4 floppy disk drives of any size, data rate and step rate; as well as single or double density and single or double sided.

The hard disk segmentation feature allows the drive to be divided into any number of independent logical drives so that any number of operating systems may reside on a single hard disk. It is possible to load the system (boot) from any logical segment with the HELIX(TM) system.

Since the on-board 6809 controls access to both the floppy disk and the hard disk, the DMA arbitration problems found on other systems are totally eliminated thus simplifying software driver design and operation.

The MC-20 uses a high clock rate digital data separator (16MHZ) thus eliminating the need for any adjustments.

Cost is $695.00

Delivery is stock to 30 days.

Hazelwood Computer Systems is pleased to announce the availability of the Cp-08 68008 CPU Board.

The Cp-08 is a standard S-50 plug-in module which is compatible with existing S-50 and S-64 computers and associated peripheral controllers and interfaces.

The Cp-08 is jumper settable for either 4, 8, or 10 MHZ operation. There are additional jumper settings for EPROM type (2716 or 2732), battery power (on/off), and wait state insertion.

Memory management hardware consists of a base/limit register set which is active in user mode. In supervisor mode all addresses are passed through unchanged.

A battery backed-up real time clock and 2K scratchpad RAM as well as a 6840 timer are standard.

The Cp-08 achieves high performance and throughput by means of a proprietary synchronization circuit which matches the asynchronous timing of the 68008 to the synchronous timing of the S-50/S-64 bus. (The CP-88 does NOT use the performance robbing VPA method of 68XX synchronization.)

Other notable features include a single cycle DMA facility (no dead cycles) and processor select logic to allow the CP-08 to reside on the bus with the CP-09 6809 board.

The CP-08 is currently available with Microware's OS9/68K Operating System.

Cost is $595.00

Delivery is stock to 30 days.

Hazelwood Computer Systems is pleased to announce the availability of the OS9/68K(TM) Operating System for the HELIX(TM) Computer System.

Hazelwood Computer Systems is proud to be the first S-50/S-64 bus manufacturer to license this fine operating system from Microware Systems Corporation of Des Moines, Iowa.

The OS9/68K system includes the operating system, a line editor, a screen editor, an assembler, and a debugger.

The OS9 operating system is the standard for 6809 systems and now is available for the 68000 system from Hazelwood Computer Systems.

OS9/68K retains all of the outstanding features of OS9 such as multi-user, multi-tasking capability and in addition allows larger user spaces and higher performance due to the processing power of the 68008 CPU.

The HELIX with OS9/68K is capable of accessing disk files from 6809 OS9 thus easing the transition to OS9/68K for 6809 users.

A 'C' compiler is available at extra cost.

Using the processor select feature of the HELIX CP-08 and CP-09 boards as well as the hard disk segmentation feature of the MC-20 controller, a HELIX system is capable of running either 6809 OS9 or OS9/68K without the need to remove the cover or change boards or disks.

Cost is $250.00

Delivery is from stock.

OS9 and OS9/68K are registered trademarks of Microware Systems Corp. HELIX is a trademark of Hazelwood Computer Systems.

907 E. Terra   O'Fallon, Mo. 63366   314-281-1055

Dear Sir:

I saw Don Williams's and Robert Kay's editorials in the April issue of 68MJ, which prompted me to write down my experiences with Educational Microcomputer Systems, Inc. of Irvine, California. You may have seen their small ads in Byte and other magazines.

Their 6809 single board computer is a real product that works as advertised, but I would recommend it only to someone who has had a lot of experience with microprocessors and is willing to do a lot of work. What Jon asks for your $79.95 is a pretty good printed circuit board and some of the worst documentation I've ever seen. I think the reason they call themselves Educational Microcomputer Systems is because building their system is an education. The assumption behind their documentation is that you know what you are doing.

The 6809 board contains a 58000 microprocessor, two 6850 ACIAs, an AND 6821 programmable timer, an unlatched 16-bit bidirectional parallel port, 7K of 2116 static RAM and 8K of 7732 EPROM with a smartbug compatible monitor program. The RAM is addressed from $XXXXX to $003FFF and $XXXXX to $00FFFF. The PCM is addressed from $020000 to $023FFF. Because address pins A19-A23 of the 68000 aren't connected to anything, only the first 512K of the 16 megabyte potential memory map is available. Most of the first 256K of memory is dedicated to device and SDM expansion, leaving only the second 256K for RAM expansion.

Very little software is available from EMS. The Smartbug-compatible SMSCUM is available for $135. A partial listing (actually a copy of Motorola's Smartbug documentation) is available for $15. A cross assembler that runs under CP/M is available for $149. I haven't examined the cross assembler simply because I don't have a CP/M computer. You can also get Fig-FORTH in EPROM for $110 and a FORTH assembler for $60, also in SPROM. Or you can get a version of Fig-FORTH and an assembler in listing form from Mountain View Press for $25.

I've been using my old SWTPC 6800 as a host computer for the 6809. A smart terminal program lets me upload or download programs from disk in "S1-S9" paper tape format, which lets me use the 6800 system like a 9600-baud teletype. I've been working my way through the Kane, Hawkins and Lewenthal book, 68000 Assembly Language Programming, published by Osborne/McGraw-Hill. What I would really like to see is a 68000 cross assembler that would run under Flex 9 and not cost a fortune.

T & H Engineering, Inc.

P. O. BOX 8099   MESA, ARIZONA 85204   (602) 892-9079

PRESS RELEASE

Low Power Memory Board for EXORciser*
Features Extended Addressing and ROM Substitution.

A 64K byte static CMOS memory board, featuring low power consumption and targeted for the OEM and end user market, is being offered by T & H Engineering, Inc. The board is completely compatible with Motorola EXORciser* and Micromodule* form-factor and electrical interface. It provides extended address decoding, RAM/ROM capability, and two megahertz operation.

The M64KSR memory board comes fully populated with 64K (65,536) bytes of high speed, low power CMOS static RAM. Each of the thirty-two 2Kx8 memory devices is installed in a gold plated contact socket; any of the memory devices may be replaced with an industry standard ROM, PROM or EPROM. The board is configured as eight separately enabled 8K blocks for ease of integration into existing systems. Extended address decoding comes standard for use with one or two megabyte addressable systems, although the board is completely compatible with standard 64K byte systems. Fast access time allows the board to be used in one or two megahertz systems. The board requires a single 5 volt supply and typically uses only 2 watts of power. A high quality, fully solder masked board features extensive board labeling, allowing easy in-the-field board reconfiguration. Each board is covered by a one year conditional warranty.

Universal Prototype Board for EXORciser*
Features Extensive Annotation and Ground/Power Planes.

A prototype board for use in constructing user-custom circuits is being offered by T & B Engineering, Inc. The board features extensive labeling, ground and power planes, and allows use of .3, .4, .6, and .9 inch pin spaced packages.

The OE universal prototype board is completely compatible with the Motorola EXORcisor² and Micromodule² form-factor and electrical interface. The board is tin-lead plated, with gold plated card edge fingers; and a fully gold plated board is also available. Heavy-duty ground and power planes are featured for low-noise. Plated-thru holes in the ground and power planes are generously distributed for installation of decoupling capacitors. All edge connector fingers are labeled with their pin number, and all device mounting holes are labeled with wire-list coordinates.

The device mounting holes are plated-thru and accept standard .025 wire-wrap pins. Forty-one vertical holes at .1 inch spacing allow two forty-pin devices to be stacked end-to-end with clearance. The board will accept devices with .3, .4, .6, and .9 inch horizontal pin spacing. Holes are provided for the mounting of card ejectors, and for chassis or stand-off mounting of the board. A continuous double-row of header mounting holes at the top of the board allows the mixed use of any sized headers. Distribution strips for plus and minus 12 volts are provided, as well as an uncommitted analog ground distribution strip.

PIXEL
COMPUTER

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* 68000/UNIX^{TM} Based Multi Processor Architecture

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For more information contact:

Laura Kildaa
Marketing Communications Manager
(617) 657-8720 X2130

DEXPO Booth # 1608

FOR IMMEDIATE RELEASE

PIXEL COMPUTER OFFERS SUPERMICRO ALTERNATIVE:

UNIX PORTABILITY FOR DEC-COMPATIBLE SOFTWARE

BOSTON, MA, April 3, 1984 -- Pixel Computer will showcase its MC-68000-based, multiprocessor supermicro computers running DEC^{TM}-compatible, commercial programming languages and software application packages under UNIX^{TM}, at the DEXPO East 84 Exposition opening here today, said Paul Jolicoeur, Pixel marketing director.

Pixel will exhibit the powerful TEC Manufacturing System for online tracking and control in a variety of industrial environments, including electronics, sheet metal fabrication, and materials handling. The migration of TEC software to the Pixel 100/AP^{TM} and Proline 80^{TM} series computer systems represents the first implementation of a full MRP system for supermicros running under SIBOL^{TM}, a DIBOL^{TM}-compatible programming language.

Consistent with its rapidly growing third party software program, Pixel is also demonstrating vertical applications software that include programs for office productivity, general accounting, and financial modeling and analysis. Providing full portability to the multi-user 68000/UNIX environment, these "Pixel-compatible" programs offer both the OEM and end-user a low-end, state-of-the-art, price/performance alternative to software packages that previously ran only on expensive mainframes and high-end minicomputer systems.

Featured Pixel third party software and suppliers, in addition to TEC Computer Systems, include: Real World accounting software, Real World Corporation; SIBOL programming language, Software Ireland Limited; Supercomp-Twenty^{TM} financial modeling worksheet, Access Technology, Inc.; Q-Office OAS tools, Quadratron Systems, Inc.; UNIFY^{TM} database management system, Unify Corporation; and over thirteen languages, including FORTRAN, COBOL, PASCAL, BASIC, and SIBOL.

Pixel presents these products as an integral part of the company's commitment to the user-friendly interface shared by the 100/AP and Proline 80 series. Integrating high compute performance with interactive software and third party application packages, the 32/16-bit MC68000 microprocessor can be configured with up to 6 Mbytes of no-wait-state main memory for four to sixteen simultaneous users. The systems also provide eight RS-232 serial ports and two parallel printer ports, and optional synchronous communication subsystem. Both systems feature a menu-driven user interface that provides simple, user configurable, single-key access to system utilities and applications. The TTY-compatible ASCII terminal features an amber phosphor non-glare screen with 80-column by 24-line display, 32 programmable function keys and visual attributes for display highlighting such as underline, blink, blank, reduced intensity, and reverse video.

Consistent with the company's commitment to active product maintenance and responsive customer service, Pixel Computer's Supermicro Service Plan guarantees customers on site response within 12 hours by one of Western Union's 425 Field Service sites across the U.S. The Pixel Computer/Western Union agreement covers all parts, labor, and travel required for customer system support.

Since 1982, Pixel Computer has shipped more than 500 supermicro computer systems to locations throughout the world. Headquartered in Wilmington, MA, the company has five full service and sales offices in the United States and seven international distributorships serving Canada, Western Europe, South America and the Far East.

Mr. Larry E. Williams

Educational Microcomputer Systems can be reached at P. O. Box 14115, Irvine, CA 92713, phone (714) 553-0133. I would suggest that you write for their current price list.

I think that the Apple Macintosh will probably become the most popular 68000 system, based on price performance alone. For your $2.95 you can get an amazing amount of computer. The demonstrations given by the Computer Shack stores here in Nashville will knock your socks off. The rumor reported in Byte is that once 256K dynamic RAM chips become available in sufficient quantity, the Macintosh will grow from 128K RAM to 512K. I did read in the paper that Apple will sell the Macintosh to educational institutions for $1345 in sufficiently large orders. Some dealers were reported to be unhappy because that undercuts their wholesale cost. I think that Apple will get into trouble only if they completely alienate their dealers.

Your magazine is carrying a display ad on cover 2 for a new SWTPC system. Why not prevail on the folks in San Antonio to give you a write-up?

Very truly yours,

William F. Hamblen

MOTOROLA
Semiconductor Products Inc.
P.O. BOX 20912 PHOENIX, ARIZONA 85036

AT&T VALIDATES MOTOROLA UNIX OPERATING SYSTEM

Phoenix, March 20, 1984...AT&T, originator of the UNIX® Operating System, has validated Motorola's SYSTEM V/68® Operating System, which is the first UNIX port developed jointly with an outside source.

Validation of the SYSTEM V/68 Operating System, developed in agreement with AT&T by Motorola for the M68000 family of microprocessors, means the operating system is a faithful, functional equivalent to the UNIX System V product developed for minicomputer environments.

Adaptation of the UNIX operating system by industry leaders such as Motorola, AT&T, IBM, and Digital Research is rapidly establishing it as an operating system "standard". Validation of the SYSTEM V/68 Operating System and subsequent validation of other UNIX-derived operating systems strengthens its industry-standard position.

AT&T and Motorola will market the new product under the names UNIX System V, M68000 Version Operating System and SYSTEM V/68 Operating System, respectively. The SYSTEM V/68 Operating System joins the real-time, multi-tasking VERSAdos® Operating System as another software support option on Motorola's EXORmacs® Development System and VME/10® Microcomputer System.

Support

Source code updates, maintenance, and support of the SYSTEM V/68 and UNIX System V, M68000 Version Operating systems is provided by Motorola. In addition, Motorola will provide similar support for SYSTEM V/68 object code operating on their development systems.

Price and Availability

SYSTEM V/68 Operating System is now available to manufacturers of M68000-based microcomputer systems from Motorola at both the source and object code levels which are sold individually at a cost of $2000 plus a media charge. Source code for SYSTEM V/68 is only available to holders of UNIX System V, M68000 Version source licenses which may be obtained from AT&T Software Marketing and Sales. Object redistribution licenses for SYSTEM V/68 Operating System are available from Motorola.

For more information contact, Roger Fordham, MD-DW212, Motorola Semiconductor Products Inc., 5005 East McDowell Road, Phoenix, Arizona 85008. (602) 438-3510.

P. O. Box 61618
Sunnyvale, Ca 94088

7 April 1984

Computer Publishing Center
68 MICRO JOURNAL
5900 Cassandra Smith
PO Box 849
Hixson, TN 37343

Gentlemen:

I received my April issue and it is defective in that it has duplicate sheets with page numbers 9 through 15 inclusive and is missing sheets with page numbers 17 through 23 inclusive. Obviously, I would like another copy.

While I am writing I might as well give you my likes and dislikes.

1. I like the honest approach you have especially in reproducing letters exactly, instead of giving them the typical editorial white-wash and retyping.

2. I like the dedication to the 68xx world, but a few months ago a fellow wrote in and gave a very objective comparison (obviously his opinion) of Z80 and 6809. You printed it so small it was hardly readable; and cut it off in the middle. I, like like that fellow, also own a Z80 CP/M system as well as 6809 Flex and an IBM-PC. The truth is that no one designs a system, either software or hardware, to be bad; hence they each have some good features. By the same token some designs do turn out to be overall better than others. I like Flex better than either CP/M or DOS 2.0; and I like the instruction set of the 6809 (even the 6800) better than that of the Z80 or the 8088; but I won't deny that the availability of software is much greater (and truly better software exists) for the CP/M world. If I tell the truth the IBM software is gross, low in quality but high in quantity; even the most trivial program requires at least 192K bytes, an entire diskette and has a manual of at least 200 pages.

3. I dislike the space you give to the "Color Computer". It is a useless toy; inferior to the Commodore 64. The 6809 world was killed because it seems all progress stopped while all effort was directed to "getting it to go on the CoCo". Nobody with a grain of sense would ever consider the Color Computer for anything serious; even if someone has got a bastardized version of Flex to work on it. Thank God the CP/M world was smarter and did not come to a halt while everything was retrofit to the Timex/Sinclair.

Well, that is my soap-box.

Yours truly,
LaFarr Stuart

Computer Publishing Center
68 MICRO JOURNAL
5900 Cassandra Smith Rd.
P.O. Box 849
Hixson, TN 37343

621 Pammel Court
Ames, Iowa 50010
April 9, 1984

Dear Sirs,
I very much enjoyed the sample issue of 68 MICRO JOURNAL which you sent me to examine. I learned more about OS-9 pipes and filters in that single issue than from all I could find in the Radio Shack OS-9 manuals and all the other CoCo magazines on the market. Enclosed is my check for $24.50 for my one year subscription. Keep up the good work.

Sincerely,
Tim Harris

Ryan-McFarland Corporation
600 Hero's Glen Cove
Rolling Hills Estates,
California 90274
(213) 541-4828
TWX 910-344-6253
Telex 664253

NEWS RELEASE

RYAN-McFARLAND'S RM/COBOL™ AND ADVANCED RM/COS™ OPERATING SYSTEM CHOSEN FOR NCR'S NEW I-TOWER™ SMALL-BUSINESS SUPERMICROCOMPUTER SYSTEM.

Ryan-McFarland Corporation (Rolling Hills Estates, CA) is supplying their RM/COBOL™ compiler and advanced multi-user RM/COS™ operating system to NCR Corporation for use on the latter company's newly announced I-Tower™ supermicrocomputer system. NCR's 68000-based I-Tower is a business-oriented companion to the company's year-old UNIX™ based Tower™ 1632 system. NCR will sell and support RM/COS directly through their field sales organization.

This support of RM/COBOL (a GSA-certified implementation of the ANSI X3.23 74 COBOL standard) gives I-Tower users potential access to more than 750 business applications and development tools written for other systems, including NCR's own IMOS-based products. RM/COBOL runs under more than 45 operating systems on 20 different CPUs, and has been installed on more than 200,000 machines worldwide. NCR has also

been working with application developers to provide RM/COBOL and RM/COS supported packages for key vertical markets, like banking, manufacturing control, school systems, and local government.

RM/COS (Ryan-McFarland's Commercial Operating System) is multi-user and multi-tasking and is optimized for the execution of RM/COBOL programs. Because of I/O optimizations--Read and Write operations, for example, occur at the record level rather than the byte or block level--most RM/COBOL programs execute three to five times faster under RM/COS than under any other OS. Record locking, multi-user handling and contention, multiple-level access security, robust I/O (input/output) capabilities, print queue management and service, a complete JDL (job description language), terminal customization and related operations are greatly simplified by features built into the OS level with RM/COS. For all its power, RM/COS can run several users in only 256K bytes of resident memory.

Ryan-McFarland has been a leading developer of commercial systems software packages since 1970. Their software is sold either as custom-made products or standard proprietary packages to customers, including computer OEMs and sophisticated end users.

For additional information, contact Ryan-McFarland Corporation, 609 Deep Valley Drive, Rolling Hills Estates, CA 90274; (213) 541-4828.

Ⓜ **MOTOROLA INC.**
MOS Microprocessor Division
3501 ED BLUESTEIN BLVD
AUSTIN, TEXAS 78721

For further information contact

Editorial Contact: Susan Dunn
512 928-6804

Reader Contact: Jim Lovegrove
512 928-6866

MC68000 User's Manual Available From Motorola and Prentice-Hall

Austin, Texas, March 5, 1984... Motorola Microprocessor Division and Prentice-Hall Inc., publishers, announce the availability of the Fourth Edition MC68000 Microprocessor Programmer's Manual. This latest and most up-to-date design tool offers the software engineer a complete and definitive source of information on the architecture and operation of the entire M68000 microprocessor family. It includes the basic MC68000 processor, the 8-bit external bus MC68008, and the virtual memory MC68010. In addition all software in this manual will be compatible with all versions of the MC68000 family.

Each section in the Programmer's Reference Manual provides answers to the M68000's architecture, its data organization and addressing capabilities. A detailed summary of the M68000 instruction set is also included.

Each individual instruction is explained in bit pattern format and includes examples which show how each specific instruction operates and its execution time.

The manual is available for $16.95 from Prentice-Hall Inc. Englewood Cliffs, NJ, or from Motorola Literature Distribution Center, 616 W. 24th St., Tempe, Arizona, 85282.

Benchmark Report For the M68000 Family and the IAPX86 Family is Now Available

Austin, Texas, April 2, 1984..... Motorola Microprocessor Products Division announces availability of the "M68000 vs. IAPX86 Benchmark Performance." Motorola's Applications Labs have prepared the report which compares the performance differences between the segmented, dedicated register design of the IAPX family and the non-segmented, general purpose architecture of the M68000 Family.

The benchmark procedures used to compare the devices are well known and widely accepted as standard measurements of processor performance. Included are the Carnegie-Mellon/EDN benchmark set of seven procedures, the digital filter benchmark as specified by Nagle and Nelson and the Berkeley benchmark set of Patterson, Hansen, et al.

In addition to the simple comparison of execution times, the report provides a detailed analysis of each procedure, specific reasons why one device performs better than another, and a comparison of source code size and complexity for each benchmark. As a supplement to the report, the actual benchmark source code listing for the M68000 family is provided.

The report is available now and copies are available from the Literature Distribution Center, 616 West 24th St., Tempe, AZ 85287. The order number is BR150.

News Release ▦**LPI** LANGUAGE PROCESSORS INC.
400 1 TOTTEN POND ROAD
WALTHAM MA 02154
(617) 890 1155
TELEX 95671

FOR FURTHER INFORMATION:

Anthony Gosohalk
Language Processors, Inc.
(617) 890-1155

Edgar E. Geithner
Geithner/McGowen, Inc.
(617) 875-3621

FOR IMMEDIATE RELEASE

Compilers Based on Component Architecture ™
LANGUAGE PROCESSORS, INC. INTRODUCES FAMILY
OF HIGH PERFORMANCE, TRUE COMPILERS
FOR MOTOROLA MC68000-BASED UNIX SYSTEMS

WALTHAM, Mass., March 20 -- A family of high level language compilers whose Component Architecture ™ assures high performance, lets users mix sub-programs written in different languages into a single program, and whose largely identical subsystems assure reliability and quick availability was introduced today by Language Processors, Inc. The compilers, for COBOL, RPG-II, Pascal, C, PL/I, and BASIC, are aimed at computer manufacturers whose systems use the Motorola MC68000 microprocessor and the UNIX operating system.

The products are the first family of integrated compilers available from an independent software company.

They are priced at $50,000 each to hardware OEMs, plus royalties based on the size of the system on which they are used. Single copies with run-time license distribution rights are available to qualified software developers. LPI-COBOL, LPI-RPG II, LPI-Pascal, and LPI-C are available immediately. LPI-PL/I will be available this summer, and LPI-BASIC will be available in late 198x. All are available 90 days after receipt of order.

The family uses LPI's Component Architecture, a modular software architecture that combines five standard subsystems -- a front end, optimizer, code generator, run time library, and high level debugger -- into a high performance compiler. They are largely unchanged from compiler to compiler. The compilers also use the same Indexed Sequential Access Method to handle data files, so programs written in one language can address and use files written in another language.

PHILON, INC.
50 Cooper Square
New York, New York 10003
(212) 420 0317

FOR INFORMATION CONTACT:
Bob Gildenberg (212) 420-0317
Mike Morris (212) 887-0818

<u>IMMEDIATE RELEASE</u>

NEW HI-SPEED, PORTABLE COMPILERS FROM PHILON
FOR THE MC68000/UNIX SERIES:
HEAVY CUSTOMER SERVICE SUPPORT STRESSED

NEW YORK, March 28 -- Philon, Inc. announced today the introduction of a family of computer language compilers --PHILON FAST/Compilers -- for the MC68000/UNIX operating environments. Initial products, all of which will be available by mid-summer, are PHILON FAST/BASIC-C, PHILON FAST/BASIC-M, PHILON FAST/COBOL, and PHILON FAST/C.

"Our compilers are named 'PHILON FAST' for a reason," says Michael Parrella, president of Philon. "Benchmark results indicate superior speed of execution -- and that's what's really important today. Hardware manufacturers and software application developers recognize that in this highly competitive marketplace, fast benchmarks for their products are essential. PHILON FAST/Compilers can give them the high performance they require to help increase sales and profits."

PHILON FAST/Compilers are true compilers, not interpreters. Some of the most advanced optimization techniques have been utilized in PHILON FAST/Compilers. They were specifically designed with 16/32-bit architecture in mind and not merely moved from the 8-bit environment.

Philon's compilers are the result of 75 man-years of effort and represent a leap forward in commercial application development. They offer significant advantages in speed, portability, and productivity:

. <u>Speed</u> - Philon languages offer very fast execution of compiled code. Users can reduce execution time by 50% or more by simply recompiling an existing program with PHILON FAST/Compilers.

. <u>Portability</u> - Through Philon's development of a common intermediate code (Phi-Code), Philon's programs can now be moved easily from one hardware/operating system to another.

. <u>Productivity</u> - Philon languages contain a powerful set of run-time libraries and file handling routines. Also provided are numerous programming aids to minimize application development time, including an interactive debugger (the Phi-Analyzer) that slashes program development time.

Philon is backing these products with a strong commitment to customer service. The company recognizes the growing demand for a support-oriented systems software organization that responds to the needs of all customers.

Says Bob Gildenberg, vice president of marketing: "Our PHILON FAST/HELP Customer Support System is fully computerized and maintains all the detailed information that must be easily accessed to assist our customers properly. Customers get prompt answers to their questions from our team of skilled customer service people."

Formed in 1980, Philon has concentrated its efforts on developing the programming software to meet the computer industry's need for a new generation of improved compilers. The company is currently under contract from a Fortune 100 corporation to develop compilers for the United States Government.

Dear Don,

This is in answer to your plea in the April issue for more info on ANY 68000 system out there. Well, I have a surprise for you. There IS a reliable, debugged, multiuser 68000 system with oodles of applications software. The name of this system is the Alpha Micro, and its operating system is called AMOS/L.

This is a relatively unknown system because: A.) the company seems to have a dislike for advertising in any microcomputer magazines; and B.) Alpha Micro computers and software are not "popularly" priced.

First, let's examine what the system is like. Alpha Micro began as a purveyor of S-100 bus computers around 1977. Its first computers were based on the WD-16 chipset, a pseudo PDP-11 chip set that had a semi-subset of the instructions available on the 68000. Converting all the old WD-16 software to the 68000 was a snap, and Alpha computers have been running an extremely large library of applications packages almost from the first day the 68000 based AM-100/L was released--in July of 1982. The top of the line AM-100/L is S-100 based. Alpha's economy model is called the AM-1000 and does not have a standard bus, although one of the many hardware vendors who support the Alpha Micro system has created a bus for it. Both computers have the potential for supporting the full 16MB address space the 68000 can handle.

But the hardware is not the best part. AMOS/L, the Alpha Micro operating system is multi-user and multitasking. It is a truly business applications oriented OS that has the power of UNIX without its incomprehensibility. It is a mature, reliable operating system with an advanced BASIC language, excellent Macro Assembler, file and record locking ability, and enough utilities to satisfy the heart of the most dedicated hacker. One of the handiest features of the system is its "virtual terminal" interface that allows applications programs to do fancy screen handling without having to worry about what kind of terminal the application is dealing with. This feature OUGHT to be a part of any multi-user system, but is sadly lacking in most, including most implementations of UNIX. Also available with AMOS/L are the Pascal, COBOL, and FORTRAN languages.

Since word processing is one of the most useful applications of any computer system, AMOS/L scores high with users in its wide range of Word Processing capabilities. Bundled with the OS is VUE, a fairly sophisticated full screen editor. Also bundled with the system is TXTFMT, a very sophisticated text processor capable of handling extremely complex documentation, letters, etc. Mail merge is not built into the system, but writing programs to do mail merge is simple, and many software houses have packages that can do very sophisticated mail merging. If a full word processor is what is needed, two highly sophisticated word processors, AlphaWRITE, and SuperVUE, are available. These are both complete word processing programs with "what you see is what you get" capability. They are the match of any dedicated word processor I have ever used. Many users rate SuperVUE above the WANG word processors.

As a programmer, I rate AlphaBASIC better than most COBOL implementations. It has comprehensive multi-level record definition and I/O capability. It also has a very effective ON ERROR system that catches any BASIC errors and allows the program to trap the error and take corrective action without crashing the program or mystifying the user. Another handy feature is AlphaBASIC's ability to call subprograms written in assembly language. One especially useful subroutine that I use often is called INP, and it does everything from control key trapping to input verification.

Furthermore, Alpha computers are reliable. One system that I've worked with recently has 22 terminals attached, with about 15 being used at any given time. The system runs 24 hours a day 7 days a week and the business using it is totally dependent on the computer. Even 15 minutes of downtime can be disastrous, but this system keeps going day after day after day.

I suppose the main reason most readers of your magazine haven't heard of the Alpha is because it is not a hobbyist's machine. It is a very rare individual who can afford a complete Alpha system. For businesses it is perfect, but few individual people are willing to pay for multiuser capability. Even the smallest of Alpha's computers can handle two users and a spooled printer with no add-ons or extra software. This is probably overkill for most hobbyists, but is just what the doctor ordered for a small business, especially one that is likely to grow. Any software written for the smallest of Alpha's computers will run totally unmodified on the largest 60 user system.

I could go on raving about extremely capable data base systems like Alpha Base that do automatic program generation, screen generation, data base security, etc. etc., but this has gone on long enough. At least I have perhaps made some people curious enough to investigate.

Sincerely,

Earl Allen
4100 Winfield Ave.
Fort Worth, TX 76109

P.S. Please renew my subscription to "68 Micro". My check is enclosed.

68' MICRO JOURNAL
5900 Cassandra Smith Rd
Hixson, Tenn 37343

Mr. Williams:

Please publish the following program and FLEX fix. The program should be useful to readers who like as find they have a disk full of files that need to be write or delete protected. The program will write, delete or catalog protect the entire disk, also remove protection of the entire

disk. I don't trust   those stick on write protect tabs; they do fall
off with time. While writing this program I found that the FMS code $8
Put Information Record did not work; a call to TSC confirmed that it
never did work. All versions of FLEX 6800 & 6809 (this is true of SWTP
FLEX also) have this bug. The Fix is to patch two bytes. The Fix is!
At or near $D57D find the following code BE D4 09 E6 88 22 6C 08 22
write down the address of the first byte (BE) of this code.
At or near $D889 find the following code 3D xx xx 35 14 39 01 the xx xx
is different in different versions. Now place the address you wrote down
before in the xx xx part of code you just found. For SWTP FLEX 2.8:6 up
to 2.9:1 the D573 code is at $D505, and the D889 code is at $D88E. If
you have any questions I e-8bol you call TSC. 6800 FLEX users will have
to call TSC for the fix. Maybe Don Williams could call and have TSC send
the info for inclusion in 68'micro. This would save TSC a lot of calls.

Thanks for a GREAT Magazine.

Joseph Aulicino
2014-59th Street
Bklwn, N.Y. 11204
212-837-2687

```
                        OPT    PAG
                        NAM    PROTDISK
        ********************************************
        * Disk Protection for Entire Directory *
        ********************************************
        * By Joseph Aulicino                    *
        ********************************************
        * This program will Write, Delete or    *
        * Catalog protect the entire disk.      *
        * It will also remove protection of     *
        * entire Disk...                         *
        ********************************************

        * Syntax: PROTD:<drive 0>,<prot. code (W,D,C,X)>

        * Flex Equates

        CC14    BUFPNT  EQU     $CC14
        CD03    WARMS   EQU     $CD03
        CD1E    PSTRNG  EQU     $CD1E
        CD27    NXTCH   EQU     $CD27
        CD42    GETHEX  EQU     $CD42
        D406    FMS     EQU     $D406
        CD3F    RPTERR  EQU     $CD3F

C100                    ORG     $C100
C100 20   07   START    BRA     GETDRV
C102 01 2E 01           FCB     $01,$2E,$01  Version

C105 0000      TEMP     FDB     0
C107 00        DRV      FCB     0
C108 00        PROT     FCB     0

C109 BD   CD42  GETDRV  JSR     GETHEX      get drive number
C10C 1025 008B          LBCS    DRVERR      error?
C110 BF   C105          STX     TEMP
C113 F6   C106          LDB     TEMP+1
C116 102D 0081          LBLT    DRVERR      is drive number
C11A C1   03            CMPB    03          between 0 and 3
>C11C 102E 0075         LBGT    DRVERR
C120 F7   C107          STB     DRV         save drive number
C123 BE   CC14          LDX     BUFPNT
C126 BD   CD27  GETSPEC JSR     NXTCH       get protection code
C129 81   57            CMPA    #'W         is it write?
C12B 27   12            BEQ     SETW        if yes branch
C12D 81   44            BNPA    #'D         is it delete?
C12F 27   18            BEQ     SETD        if yes branch
C131 81   43            CMPA    #'C         is it catalog?
C133 27   1E            BEQ     SETC        if yes branch
C135 81   58            CMPA    #'X         is it remove prot?
C137 27   26            BEQ     SETX        if yes branch
C139 81   8D            CMPA    #$8D        more prot codes?
C13B 27   23            BEQ     OPENDIR     if not open directory
C13D 20   C7            BRA     GETSPEC     if yes get codes
C13F FA   C108  SETW    LDB     PROT        set write prot bit
C142 CA   80            ORB     #$80
C144 F7   C108          STB     PROT

PRO1DISK

C147 20   DD            BRA     GETSPCC
C149 F6   C108  SETD    LDB     PROT        set delete prot bit
C14C CA   40            ORB     #$40
C14E F7   C108          STB     PROT
C151 20   D3            BRA     GETSPEC
C153 F6   C108  SETC    LDB     PROT        set catalog prot bit
C156 CA   10            ORB     #$10
C158 F7   C108          STB     PROT
C15B 20   C9            BRA     GETSPEC
C15D 7F   C108  SETX    CLR     PROT        clear protection
C160 8E   C200  OPENDIR LDY     #FCB        point to FCB
C163 B6   C107          LDA     DRV         put drive
C166 A7   03            STA     3,Y         in FCB
C168 86   0A            LDA     #$0A        open directory code
C16A A7   84            STA     0,X         put code in FCB
C16C BD   D406          JSR     FMS         call FMS
C16F 26   2F            BNE     ERRA        check for error
C171 86   07    READDIR LDA     #$07        get info code
C173 A7   84            STA     0,X         put in FCB
C175 BD   D406          JSR     FMS         call FMS
C178 26   15            BNE     ERR         check for error
C17A 7D   C20C          TST     FCB+4       test for deleted
C17D 29   F2            BMI     READDIR     directory entry (Br if yes)
C17F F6   C108          LDB     PROT        set prot code
C182 E7   0F            STB     15,Y        put in FCB
C184 B6   0B    WRITDIR LDA     #$0B        put info record
C186 A7   84            STA     0,X         put in FCB
C188 BD   D406          JSR     FMS         call FMS
C18B 26   1D            BNE     ERRC        check for error
C18D 20   E2            BRA     READDIR     repeat t ill EOF

C18F A6   01    ERR     LDA     1,X         get FCB error code
C191 81   08            CMPA    #8          check for EOF
C193 27   10            BEQ     MSG1        if EOF branch
C195 BD   CD3F          JSR     RPTERR      if not report error
C198 7E   CD03          JMP     WARMS       return to FLEX
C19B 8E   C1B3  DRVERR  LDX     #MESS1      point to string
C1 E 20   6D            BRA     OUTIT       print string
C1A0 8E   C1C6  ERR4    LDX     #MESS2      point to string
C1A3 20   08            BRA     OUTIT       print string
C1A5 8E   C1D8  MSG1    LDX     #MESS3      point to string
C1A8 20   03            BRA     OUTIT       print string
C1AA 8E   C1EF  ERRC    LDX     #MESS4      point to string
C1AD BD   CD1E  OUTIT   JSR     PSTRNG      print string
C1B0 7E   CD03          JMP     WARMS       return to FLEX
C1B3 44 72 69 76  MESS1  FCC    'Drive Number Error'
C1B7 65 20 4E 75
C1B9 60 62 65 72

PROTDISK

C1BF 28 45 72 72
C1C3 6F 72
C1C5 04        FCB     4
C1C6 44 69 72 65  MESS2  FCC    /Directory won't open/
C1CA 63 74 6F 72
C1CE 79 20 77 6F
C1D2 6E 27 74 20
C1D6 6F 70 65 6E
C1DA 04        FCB     4
C1DB 46 69 6E 69  MESS3  FCC    'Finished processing'
C1DF 73 68 65 64
C1E3 20 70 72 6F
C1E7 63 65 73 73
C1EB 69 6E 67
C1EE 04        FCB     4
C1EF 43 61 6E 27  MESS4  FCC    /Can't write to Directory/
C1F3 74 20 77 72
C1F7 69 74 65 20
C1FB 74 6F 20 44
C1FF 69 72 65 63
C203 74 6F 72 79
C207 04        FCB     4

C208           FCB     RMB    320           File Control Block

               END     START
```

* ERROR(S) DETECTED

SYMBOL TABLE:

BUFPNT CC14	DRV C107	DRVERR C19B	ERR C18F	ERRA C1A0
ERRC C1AA	FCB C208	FMS D406	GETDRV C109	GETHEX CD42
GETSPE C126	MESS1 C1B3	MESS2 C1C6	MESS3 C1D8	MESS4 C1EF
MSG1 C1A5	NXTCH CD27	OPENDI C160	OUTIT C1AD	PROT C108
PSTRNG CD1E	READDI C171	RPTERR CD3F	SETC C153	SETD C149
SETW C13F	SETX C15D	START C100	TEMP C105	WARMS CD03
WRITDI C184				

HACKING THE MAC
By Michael Wolf

I am a hardware hacker. I built my first computer in 1976
from an assortment of parts I collected as evaluation samples
from Motorola. I have been a Motorola chauvinist ever since.
Consequently I have never before been too interested in the
products of Apple Computer Inc. The first ready built computer I
purchased was a Radio Shack 4K Color Computer. It was the first
unit in town, and I bought it mainly on the strength of it's 6809
CPU. I took it home and didn't even plug it in before I had opened
it up to see what made it tick. I upped it to 16K that afternoon
and within a couple of weeks I had reverse engineered it
sufficently to figure out how to up it to 64K. This I did as soon
as my bank account could afford the 64K RAMS (they were $40
each in those days).

I am telling you this to let you know what my attitude is
towards computers. A computer has to be technically interesting
and should have a Motorola type processor before I pay much
attention to it. I look at computers from two perspectives as a
device for entertainment (can I hack it) or as a tool to do a job
(can I use it to help me hack)

I was attracted to the Macintosh by an article in *BYTE*
which indicated to me that it met my requirements for interest
in that it had a 68000 micro and had some technically
interesting features. Furthermore it might meet a need I had as
a tool to do some report writing and general computing.

I went to my friendly dealer to see it and fell in love. Even
if you don't anticipate purchasing one you ought to go see a
demonstration. I feel that this is the advance unit that will
show the way for the next generation of personel computers just
as the original Apple led the way for the current generation.

The only question I had was could a hacker be happy with a computer that was obviously intended for people who didn't know anything about computers and didn't care. In short an "appliance" computer.

In keeping with this concept when I took it home I broke a long standing tradition and actually plugged the computer in before opening the case. I was so intrigued by operating it that it was several days before I opened it up.

Hardwarewise the Mac comes in three units. The main unit contains the display, computer and disc drive. The other units are the keyboard and mouse. The main unit is 11x10x13.5 inches and weighs about 16 pounds. The display is a 9 inch black and white display that is one of the sharpest I've seen. Some people have thought a 12 inch CRT would be better but I've not found it to be too small. The disc drive is a modified 3.5 inch Sony with 400K bytes capacity. It seems to be quite reliable and apparently faster than a 5 1/4 inch drive.

The detached keyboard is 13x6x2.5 inches and the mouse is 2.4x4.3x1.5 inches. The keyboard is small because it has only a standard keyboard with no numeric pad, cursor control keys, or special function keys. At first I felt this would be a serious limitation. But the mouse takes care of the need for the cursor and special function keys and a numeric pad is available as a option for those who do a lot of numeric entrys. What is left makes a nice lap sized keyboard which is easy to use and has a nice feel although it could have a lighter touch. I haven't decided if I would prefer the numeric pad be attached or not. I may make a bracket to attach them together to see how I like it.

The mouse does as much of the control of the Mac as the keyboard. In fact some applications do not even need the keyboard. Moving the cursor to select functions and clicking the single button on the mouse is all that is required to perform such things as opening files, selecting files, organizing directories, and copying files and discs. The mouse moves freely about on any reasonably clean flat surface and requires an area of about a square foot.

The interface to the operating system is through an "electronic desktop". That is a series of pictures or "icons" that represent the resources available. Icons represent application software, data files, and discs. By manipulating these icons with the mouse you can copy files, delete files, copy discs, etc. A neat feature is a selection of desk accessories such as a calculator and notepad which can be called up at any time without disturbing the current task. The icons and accessories operate out of "windows" on the screen.

While only one window is active at one time several can be present on the screen at one time. For example the windows for two discs could be on the screen at the same time. Files are copied from one disc to the other by moving the icons representating those files from one window to the other.

I was impressed by the Macintosh's human interface, but I was quite concerned that it would inhibit experenced users and become frustrating to use after some experence was gained. After several weeks and a considerable amount of work on it I am happy to report that those concerns were largely unfounded. There are shortcuts available for most functions so you don't have to resort to the mouse to do everything. However, mousing is not very time consuming and I found it simpler in most cases to use the mouse rather than memorize the various keystrokes to perform the shortcut functions. The mouse was a little awkward to use at first but as I used it more it became quite natural. The main problem is that you need quite a bit of free desk space to operate it which, to some extent, negates the advantages of the machine's small footprint. I would guess that a large aftermarket will spring up in trackballs or joysticks to replace the mouse for those people who find the mouse not to their liking.

Lest you think that I am so enamored of the Mac that have lost my objectivity I will give you some negative things that I have observed. The Mac comes with 128K of RAM and 64K of ROM. The amount of RAM is marginal. There is no clear cut way to add more except to replace the chips (4165s) with 256K RAMs. First problem is those chips cost currently $60-$90 each and you need 16 of them. Second, the RAM chips are soldered into the main circuit board. Even I have misgivings about unsoldering 16 chips from a 4 layer PCB and replacing them with $1400 worth of parts.

The single disc drive suffers from the problems any single drive system has. Copying is a hassle and it has marginally enough space for applications and data. Even though the one drive has as much capacity as the 3 drives in my CoCo system it's not adequate. Those 68000 applications programs are BIG!!

These problems are relieved somewhat by the ROM which has a lot of the utility software resident. The friendliness of the operating system also makes it less of a problem. This system is useful with only one drive, but two would be much better, and a 5 or 10MB winchester would be great.

In spite of the attention that has been paid to the software it is not completely bullet or idiot proof. It is possible to get into a corner from which the only exit is power off or reset. It is interesting to note that the reset switch is accessable only by installing a plastic clip that is provided. The manual cautions aginst installing this clip "unless you are developing applications software". Most owners won't even know what that means. Needless to say I installed the clip as soon as I found it. So far I've only crashed one disc by pushing it at the wrong time.

One thing that takes getting used to is the lack of a disc eject button. You must request the ejection of the disc via the mouse or keyboard. It is then automatically ejected after closing files etc. This is nice when copying files or when the computer wants another disc but awkward if you want to remove the disc after powering down. It contributes to the idiot proofing by preventing the removal of a disc while files are open. I guess I feel that it's taking some of my control of the system away, but I'll get used to it.

A major problem concerns the printer interface and driver software. The printer attaches to one of two serial interfaces. These interfaces are the only means of expanding the I/O capabilitys of the Mac. Not only does this limit you to only serial printers. The only printer driver software in the system is for an Apple Imagewriter. While this is a nice enough printer and not too expensive, I already owned two Epson printers. It hurt to have to buy another printer. Since the Mac does most of it's printing using the graphics capability of the printer it won't be a simple task to interface another printer.

Now a few words about software. The Mac comes with MacWrite, a word processor, and MacPaint, a graphics generator. It does not come with any form of BASIC. A BASIC is available from Microsoft for $200.

MacWrite is a superb Word processor. The combination of mouse control and the multiple windows make it a joy to use. The only real complaints are that it only works in the insert mode, which makes it awkward to replace text, and it only works out of RAM, which limits the size of the document you can edit at one time to about 8 pages of single spaced text. It is easy to break documents into small chunks so that isn't serious. Otherwise, it is quite easy to use. It allows the changing of type fonts and sizes within a document at will. It allows justification, line spacing options, and margins. Automatic paragraph indentation, regular and decimal tabs, and page headers and footers are all provided. One of the nicest features is that any changes in typestyle or format are reflected on the screen. What you see is what you get on the printer, exactly. I wish that there were provision for using a letter quality printer but that would spoil some of the fun with typestyle/size changes.

MacPaint is a graphics generator program that has to be seen to be believed. With it you can generate pictures which can be printed out separately or incorporated in a MacWrite document. Everything except entry of text is done with the mouse. This program alone will sell a lot of Macs. I won't even try to describe it. Go see a demonstration. For entertainment value I rate it better than most computer games.

The currently available BASIC is from Microsoft and is similar to other Microsoft BASICs. This will make translation of programs from other computers relatively easy. It has a few machine specific commands such as "MOUSE" and graphic commands. There are also some syntax varations related to file handling with the Mac's file structure. The nicest feature is that it uses the Mac windows. This is especially valuable during program editing when you can have two listing windows working on separate parts of the program at once. Editing is easy as the line editor works similar to MacWrite. Lines are selected with the mouse by scrolling the listing window to display the line, selecting it with the mouse, and editing it in the command window. The command window is a single line window which is used to enter commands and programs. You can also have the listing window and the output window present at the same time which makes editing graphics easy as you can alter the program and watch the output change without a lot of messing around.

with "EDIT" commands. The ease of entering and debugging programs is worth the expense of the program although I do think it should be included with the computer.

Well enough about the box as delivered from Apple. How about the hacker. Can a hacker be happy with the Mac? If you want to poke around inside the box and modify things you will be disappointed. There isn't much to do inside. No expansion slots or extra RAM sockets. About the only thing useful to be done is the RAM expansion mentioned previously. Another difficulty is the lack of documentation. No schematics, no software entry points. The supplied manual does not even include the pinouts of the serial ports. The manual does give an address to write to to get technical documentation. I have not yet received a reply so I can't comment on what is available. The sum of this is that you might not even want to bother to open the case.

Where a hacker can really have fun is with the external ports. I already mentioned a trackball to replace the mouse. How about a printer adapter that would translate the Imagewriter commands into Epson or whatever? I would sure like to see what one of the Hewlett Packard Thinkjet printers could do on a Mac. Could one adapt a 5 1/4" drive to work off the external drive connector to facilitate downloading of software from other machines? How about the previously mentioned Winchester disc?

I expect to see some software use one of the ports as a network port to interconnect several Macs to a common printer and hard disc. Perhaps someone will come up with a I/O adapter which will communicate through the serial port and allow connection of a variety of I/O devices. There are certainly plenty of things to hack without opening the case.

I would normally take the lack of documentation as a challenge to reverse engineer the computer but, at $2500 a throw, it makes for pretty expensive mistakes. I guess I'll wait to see if Apple sends me any useful documentation before ripping into it.

In conclusion I think the Mac is the start of the next generation of personel computers. Considering that it has been on the market only a few months the amount of software and hardware support is amazing. In many ways it reminds me of the IBM PC in that it had instant support as soon as it hit the market. This indicates to me that it will be a real winner. While the software has a few bugs they are minor and a lot fewer than in any other computer I have used. The price is in the ballpark for what you get but has the potential to be cut in half and still make a fair profit for Apple. Discounts are available, particularly through universitys and to dealer's employees. If you do some careful looking you could get one for under $2K. At that price it's a real bargain.

Can a hacker be happy with the Mac? Only if they will be content with working outside the box. The development of software will be a lot of fun with the icons and windows to play with. A lot of software development tools will be available soon including at least 2 BASICs, PASCAL, and an assembler. If the ROM routines are properly documentated, and I have read that they are, software using the resources (windows, icons, mouse, etc.) will be a snap. I think the Mac will keep me entertained for some time although I will have to change my tactics somewhat. Yes, I believe the Mac can be useful and interesting for both the computer illiterate and the real hacker. Again I urge you to go see one, you'll be amazed.

Michael Wolf
3195 Bruma Ave
Los Alamos, NM 87544
April 24, 1984

6 April 1984

Dear Mr Nay:—

You ask "Where is the 68000?" and supply some remarkably good answers. Here is one more:

HSC Inc., of Herkimer, N. Y. is offering a 68000 co-processor board for Z80-based computers, with up to 768K RAM (see ads in *Microsystems*). The operating system at this writing is CP/M 68K, but that includes the Digital Research "C" Compiler which is supposed to be a full implementation fully compatible with Unix "C" so there is a lot of software ready for transporting.

I have seen two totally incompatible price-lists so I don't want to be too specific on that point but it looks like something between $1000 and $2000.

The point of interest for us is that they are promising to have OS-9 for the 68000 board by May. Now I'll gladly eat their whole factory without ketchup if they manage to do so, but that may mean the salvation of the 68000 is at hand?

2125 Hoogdal Road
Sedro-Woolley, WA
98284 U.S.A.

Yours very sincerely,

R. W. Odlin

PRESS RELEASE

GIMIX DO !

GIMIX, Inc. has licensed "DO" from LLOYD I/O for distribution with their OS-9 systems.

DO is an OS-9 shell procedure control language. Its appearance is similar to BASIC. DO reads the procedure file from disk using a total of about 8.5K of user memory.

Parameter passing is the main feature of DO. Statements that DO does not recognize are passed to SHELL for execution. DO has 26 number variables and nine string variables. Labels are used to control the flow of execution. The ON ERROR GOTO traps errors and allows the user's procedure to take the correct action.

Don Williams, Publisher
'68' Micro Journal
P O Box 849
Hixson, Tennessee 37343

Dear Don:

For those of us who have lower case terminals, there is an error in TSC's PROT command that can be annoying, even though it is harmless. It took me a while to figure it out, since it only affects commands issued in lower case. And it isn't really annoying enough to warrant notice most of the time. The only effect is to prevent entering multiple protection statuses with a single command.

The problem is, of course, failure to force lower case commands to upper case -- but it only affects the protection codes themselves. The culprit is a branch (BCC) located at $C15E. In the version I have (Version 1), the protection code parsing loop branches to $C139 if the carry is clear.

The fix is easy. Change the BCC $C139 to BCC $C137 so the new character just fetched by NEXTCH is AND-ed with $5F, forcing upper case. The information needed to make the change:

```
Version 1:  At $C15E, find:  $24D9
Change to:                    $24D7
```

I like to keep my documentation neat, so I changed $C102 from $01 to $02 also, making the updated PROT.CMD version 2.

Now you won't have to ensure that the terminal is in upper case when you want to change a protection status to, say, WD.

Yours very truly,

Wilbur N. Killebrew, Jr.

Dear Don,

I want to report to you that John E. McGinness Jr. of 2331 Shannon Drive, Houston Texas 77027, passed away March 31, 1984.

I am sure that this is not the kind of news one likes to hear about but I know that you, as well as alot of your readers, who knew John, would want to know.

John was a very kind person who, through our sometimes bi-weekly amateur radio net, assisted many of us through many problems. I was especially thankful since I am very isolated here in Panama.

I have been trying to find a way to let John's friends know, and I think with your assistance we can accomplish it.

Yours Very Truly,

Eric W. Davenport
PSC Box 3664
APO Miami, Florida 34002

Mr. Don Williams
68 MICRO JOURNAL
5900 Cassandra Smith
PO Box 849
Hixson, TN 37343

Dear Don:

I am afraid Bob May may have his head in the sand ('Where is the 68000?', April, 1984). I know of at least forty manufacturers who are producing M68000 based computers. With rare exception, they run Unix (Trademark of Bell Labs) or a Unix clone like Idris or Regulus. Usually, they are single board or use Multi-bus or Versabus. My distributor handles two machines, the top of the line Plexus and the best value for money Altos. Both run Unix System III. I think it is interesting that Plexus first used the Z8000 and later found the M68000 the better choice, while Altos started with the 8086 (which is extremely successful for them) but found they needed the M68000 to move upscale. There are some very exciting things being on here, but they are passing you by. Yes, the chip is important, but as always, the real criteria is the software.

I first went with the M6800 because, in 1977, I could get a disk based system at a reasonable cost from Midwest Scientific Instruments. Later, I upgraded this system to run the Software Dynamics Operating System and SD1ASIC. This was darn nice software, and we used it until early 1983. During this period, we looked at the M6809, OS-9 and Uniflex. At one point we came very close to going with Gimix and OS-9. We did not because, for about the same amount of money, we could get the M68000 with a full Unix OS.

Do not under estimate Unix. People say it is not user friendly. That is bull. It is not novice friendly, but you are only a novice for a few months. Once you move out of the novice class, user friendly systems rapidly begin to get in your way. Unix is very expert friendly. Furthermore, although I have not kept up with OS-9 and Uniflex, my initial reaction was that they were a good deal less friendly than Unix. Why? Because the user interface is identical, a command interpreter called the shell, but while the Unix shell is a fairly high level interpretive language, the OS-9 and Uniflex shells are (were?) little more advanced than the SDOS command interpretor.

Unix comes with about 200 utilities, most of which can be used within a shell program. One of the most useful, at least for me, has been a program called sed, which to my knowledge only exists on Unix. Awk is an interpretive programming language with a C-like syntax which can be used to process ascii files or data. I use it like a BASIC interpreter for one-shot, quick and dirty programs. I also use it in many shell scripts where fairly extensive processing of data is required. The nice thing is, often, I can do what I want, as fast as I want with available programs like awk. Later, if I find people are using a particular script often enough for efficiency to be a criteria, I can rewrite part or all of the script in C. Other useful programs are the grep family, nroff, m4, yacc, sort, and sed test. I won't describe them here. They are well covered in the literature. I will say that this letter was produced by nroff, using the ms macro package which comes with the system. The point is Unix provides the tools to do what the user wants to do, and to do it very quickly, very efficiently or in some combination of the two as desired!

Let's talk about C. Bob blames C for Lisa's problems. Not so. C is as efficient or slow as you want to make it. What is nice is, under Unix, you can profile a program to see where it is spending its time. If speed is a problem, you can then concentrate on those areas where efficiency pays the greatest return. If this means writing some routines in assembler, you can do that. The linker does not care how an object file was created.

The Unix wc program, which I imagine is similar to OS-9's count program, takes 5518 bytes, considerably less than

count. On the other hand, the assembler uses 33,606 bytes, the linker 16,338 bytes, and the compiler, a huge 105,986 bytes. The Berkely editor (vi, ex, edit) also takes more than 100K. Incidentally, the three versions use the same code. C allows a program to determine by which name it was called and to act accordingly.

One must also consider the software available from other sources. This seems to be on a far higher level than the typical micro software. One example, which we have selected as the base for one of our software products is a relational database management system called Informix. Now Informix is not the very best DBMS we have seen, but it lists for less than $1000 (dbase II lists for $750). That money buys you something far more powerful than your typical micro DBMS. Schemes may be set up with the editor and changed with no difficulty. Records may be up to 2K long with keys on any number of fields. There is a default data entry language which is very nice. A C interface is provided. The report generator is provided in object form which allows you to link in custom routines. There are two query languages. One is a SQL type of language while the other is similar to QBE (Query By Example). For the latter there is a method to set up a default form, or you can build custom forms using an editor. Overall, it is difficult to find anything comparable for that amount of money.

All is not perfect. Unix needs either very fast disks or lots of RAM (preferably both) to be at its best. It is a time-sharing system and will swap programs to disk if it needs RAM. This makes spread sheet programs run slower than one might prefer. The best setup would use SMD disks. My Altos uses an 8in. Quantum Winchester drive with a 55msec. average access time. The speed of this disk, compared to the typical 80-100msec. 5.25in. drive, was a critical factor in choosing the Altos. It has 0.5Mb of RAM, but the OS uses 170K, leaving only 330K for the users. By the time this is printed, it will have 1.0Mb and a second hard disk. Spreading the load across two disks also improves system speed.

It is also very important for the vendor to "tune" the system. This was Fortune's problem and it is still a bit of a problem with the Altos M68000 machine. If the system is not tuned properly, it can take inordinate amounts of time to do things. As one example, a well tuned system that takes, say, 10sec. to compile a program, may take 35sec. to do two simultaneous compiles of the program. A poorly tuned system may take 60sec. This is not unique to Unix. I have used an H-P250 that takes 2.3 times as long to do a job if two people are using it and, of course, Bob already mentioned Lisa. Still, tuning is a poorly understood art which must be applied to get the best from the system.

Overall, I fall into the Unix as the wave of the future camp, but I mean full Unix with all the utilities. Other systems like OS-9 and Uniflex are only interesting to the extent they support a full Unix-like environment. Unix without the utilities just would not be Unix, and your readers should keep that in mind when considering Unix clones. They may have some of the features, but it is all those utilities that really make the system sing.

Sincerely,

Robert B. Peirce
Investment Software Co.
123 W. Edgewood Dr.
McMurray, PA 15317

GIMIX is proud to announce the availability of

GIMIX O-FLEX

O-FLEX is a special version of the Technical Systems
Consultants FLEX operating system, designed to run as a user
process under OS-9 level II (both GMX II and GMX III versions).
It allows one or more users on a level II system to run FLEX and
most of the software designed to run under other versions of rFLEX.
O-FLEX supports all of the standard FLEX features, with the
exception of print-spooling and disk formatting.

O-FLEX will read and write standard GIMIX FLEX format floppy
disks and has the ability to create and use OS-9 files that are
formatted and used like FLEX disks. These "pseudo-disks" are
treated exactly like an ordinary FLEX disk.

Included with O-FLEX is a utility that transfers both text
and binary files from OS-9 to FLEX or from FLEX to OS-9 formats,
and several other utilities unique to O-FLEX. All of the
applicable standard utilities normally included with standard
GIMIX FLEX are also supplied.

Most commonly available software designed to run with other
versions of FLEX can be run under O-FLEX, although some software
may require minor modification. The patches necessary to run
Technical Systems Consultants Extended BASIC (XBASIC) as well as
information on patching other software for use with O-FLEX are
included. NOTE: Interrupt driven software and software that
directly accesses hardware other than memory (memory-management
hardware, memory-mapped video, EPROM programmers, etc.) will NOT
work with O-FLEX.

O-FLEX will run on both OS-9 GMX II and GMX III systems and
requires 64K of free RAM for each O-FLEX user. Although primarily
intended for hard disk systems, O-FLEX can also be used on
floppy-only systems. Note: While O-FLEX can read and write FLEX
format floppy disks, a stand-alone FLEX system is required in
order to format disks.

GIMIX O-FLEX $250.00
Includes O-FLEX on OS-9 format disk, and manual

GIMIX will again be exhibiting at NCC on July 9 - 12, in

Las Vegas. Our booth numbers are B4016/18. We look forward

to seeing 6809 users and showing them our latest state-of-the-art

products.

After convention hours, we will have our informative, fun,

creative 6809 Mini convention, in the GIMIX Hospitality Suite

at the Las Vegas Hilton.

Dear Sir;
I constantly read in computer magazines that "X number
of sales have been lost because of copying." Has anyone
ever considered how many sales have been made because of
copying. A lot of programs are just to expensive for
many hobbyists to afford unless they go in with a few
friends— its either copy or do without. And the problem
is worse on the S-50 bus then for people with IBM'S or
Apples; they have a large number of public domain and "el
cheapo" programs to work with. We start out paying four
or five hundred for one language and an operating system
and then another good thousand for a few basic
programs. That would be fine for a business where the
programs are used every day- but $250 for a program to
use two or three hours a month?
I'm not advocating stealing- in fact I' spent a lot of
time arguing for honesty with people who are copying
music (where the problem is even worse). But both the
software people and the music publishing houses are
going to have to make some provision for the small
operator who needs a good product at reasonable cost.
I don't know what the solution is but I am quite certain a
lot of copies aren't lost sales, they're programs that
never would have been used otherwise. Thanks for the OS-
9 articles in 68 Micro. The system is starting to make
sense.
Robert J Otto
Box 60
Crystal ND 58222

HELP

Sirs;
I am interested in putting together a high-resolution
color-graphics system based on a 64K or 128K home type
computer for scientific purposes. Any ideas or
information about your products you could send me would
be appreciated. I would like to interface a video camera
with the computer also. What will I need to do this?
Thanks for any help.
Marathon Petroleum Egypt
539 S Main St
Findlay OH 45840
Norman Mark

CLASSIFIED ADVERTISING

TELETYPE Model 43 PRINTER - with serial (RS232) Interface, and full ASCII keyboard. **LIKE NEW** - New cost $1295.00 - ONLY $759.00 ready to run - Call Tom - Larry - Bob, CPI 615 842-4600

***

SWTP 6800- GIMIX 32K static, MPA CPU, Peripheral Tech FD-1A Disk Controller, MPC Serial, MP-L Parallel, MP-N Calculator, CT-64 Terminal, AC-30 2 Cassette I/F. Flex, Editor, Assembler, Utilities, Text Processor, Pilot, Basic. All Documentation, Hardware, Software-$800 or best offer.
813-839-7225 Harry after 6:30 PM EST.

***

For Sale: SWTPC 6809 System. Uniflex OS. Includes: 128K Ram; 20 Megabyte Hard Disk; two 8212 terminals, Dual 8" DSDD Drives; Miscellaneous Software, Furniture (Desk, Stand). Less than 1000 hours on time. 1 1/2 years old. Excellent condition. Will consider selling individual pieces. Make me an offer.
Call Marilyn (512)250-9844, Business Data Systems, 8300 Pilgrims Pl., Austin TX 78759

***

STWPC 6809, 56K, serial, parallel, clock, DSDD controller, 2 Qume DT-8, H-19, Centronics 306 w/lower case, truck load of software (over $1600)- a steal at $2500, make me an offer. Complete set of Micro Journal from V1.1 to present, offer.
(503)647-5878 Don Kinzer

***

Flex System-Elektra Cabinet, two Perteck DS/OD Drives, SWTP MP-09 cpu and DC-4 controller, Digital Research 64K Ram/Rom card, Thomas 300 baud modem card, Alford speech synthesizer. Software and documentation included. $1500.00.
Bill Medlinski (201)772-5975

***

For Sale: Complete 6809 system. SWTPC mainframe, Percom 6809-CPU, 80 track disks, FLEX09, XBASIC, Text processor. Many othe goodies.
S Brown, 35 Kettle Pond Rd, Amherst, MA 01002

***

Original SWTPC cassette 8K Basic, Co-Res Assembler & Percom Cls-30+ cassette/terminal interface, full documentation. Various other software on cassette, MSI Basic, Space Voyage etc. Make me an offer.
(505)298-9187 Richard Carreras

***

Two complete SWTP-6809 Flex/Uniflex systems:
System-1: S/09+, 256K, 10meg Mini Wini, X-12, 8212. 35% off retail. $7,900.
System-2: S/09, 192K dual 8-inch diskettes, ct-82, 8212, Qume 45cps printer with tractor, sheetfeeder, and MP-QP interface board. 45% of retail. $7,500.
Make offers to Richard Davidson, (517)332-5989.

***

New Verbatim Disks. Never been opened. I bought these from an office supply house that went out of business.
5"
4 Boxes 5" 525-10 SSDD 10 Sector $19.00 Box
4 Boxes 5" 525-16 SSDD 16 Sector $19.00 Box
30 Boxes 5" 550-01 DSDD Soft Sector $24.00 Box
8"
27 Boxes 8" 34-4001 DSDD Soft Sector $27.00 Box
29 Boxes 8" 34-8000 SSDD Soft Sector $24.00 Box
3 Boxes 8" 34-9000 SSSD Soft Sector $23.50 Box
3 Boxes 8" 65-1000 SSSD 32 Sector $29.00 Box
Tom Williams 1-800-338-6800

***

HELIX...OS9/68K...NOW!

HAZELWOOD COMPUTER SYSTEMS is pleased to announce the availability of
several new products: the CP-08 68008 CPU board, the MC-20 Disk Con-
troller, and OS9/68K(TM) for the HELIX(TM) computer system.

The CP-08 68008 CPU board is a standard S-50 plug-in capable of 4,8,or
10MHZ operation. Featues include a 6840 Timer, OKI battery back-up
real-time clock, Base and Limit Register, and the capability to
co-reside on the same bus with the Hazelwood CP-09 6809 board. The
CP-08 achieves high performance by use of a proprietary synchronization
circuit to match the asynchronous timing of the 68008 to the S-50 bus.

The MC-20 Disk Controller Board is capable of controlling up to 4
floppy disk drives (either 5 1/4 or 8 inch in any combination) as
well as any SASI compatible hard disk controller such as the XEBEC 1410.
The MC-20 has its own 2MHZ 6809 CPU on board with 56K RAM, up to 6K
EPROM, a 6840 Timer, and a 6850 ACIA for maintenance mode. All data
as well as control/status transfers are via direct memory access (DMA).

The OS9/68K operating system is the 68000 version of the popular oper-
ating system by Microware Systems Corporation. Included with the oper-
ating system is a line editor, a screen editor, an assembler, and a
debugger. A 'C' compiler is available at extra cost. Current 6809
OS9 users will appreciate the features of this system running on the
HELIX including higher speed and larger work area as well as the abil-
ity to access 6809 OS9 disk files.

As a one-time, introductory offer, Hazelwood Computer Systems is offering
the following package discounts to enable more users to move up
to the computing power of OS9/68K. This sale ends June 30, 1984.

Package 1

CP-08 68008 CPU Board
MC-20 Disk Controller (695.00)
OS9/68K Operating Sys (250.00)

Total Retail Value $1540.00
Sale Price $995.00

Package 2

CP-08 68008 CPU Board (595.00)
MC-20 Disk Controller (695.00)
DM-256 256K Memory   (995.00)
OS9/68K Operating Sys (250.00)
Total Retail Value $2535.00
Sale Price $1795.00

Package 3

HX-08256 256K 68008 Helix (2995.00)
MC-20 Disk Controller (695.00)
OS9/68K Operating Sys (250.00)

Total Retail Value $3940.00
Sale Price $3195.00

Package 4

CP-08 68008 CPU Board (595.00)
OS9/68K Operating Sys (250.00)

Total Retail Value $845.00
Sale Price $595.00

Order from: HAZELWOOD COMPUTER SYSTEMS
                          907 E. Terra Lane
                         O'Fallon, MO 63366
                            (314) 281-1055
                  Or the authorized HELIX Dealer in your area.

OS9 and OS9/68K are registered trademarks of Microware Systems Corp.
HELIX is a trademark of Hazelwood Computer Systems.

ASSEMBLERS

Southeast Media

ASTRUK09

A "Structured Assembler for the 6809" which requires the TSC Macro Assembler. Allows direct use of structured statements such as IF, ELSE, DO, REPEAT, etc., and provides indented level formatting of the listing so that the structure is apparent. Re. '68' Micro Journal, Sept. '83 (program was called "STASM09"; has been renamed due to conflicts).

A User reports

"... I'm very pleased and am now writing almost exclusively in (ASTRUK09). I've selected it over --- for all future systems development... As (one) of my early evaluations, I rewrote a rather elaborate routine originally done in assembly. Out of the 1000 bytes of code generated, the (ASTRUK09) version used only 20 more bytes than the original. --- could not andle this program since it uses triple-precision fixed point arithmetic... I have a large body of code already written t at is incompatible with --- constructs. No problem with (ASTRUK09) and the structure sure helps in understanding the logic!"

F, CCF - $99.95

TSC

Macro Assembler
The FLEX STANDARD Assembler.   F,CCF $50.00

Relocating Assembler w/Linking Loader
Use with many of the C and Pascal Compilers.   F,CCF $150.00

Great Plains Comp. Co.

RERAC
Relocating, Recursive-Macro Assembler and Linking Loader.
F,CCF $120.00; w/Source $240.00

OmegaSoft

PRALLI
Relocating Assembler and Linking Loader
F,CCF $125.00; for One Year Maint., add $50.00

Windrush Micro Systems
MACE, by Graham Trott.   F,CCF - $98.00

Computer Systems Consultants

SUPER SLEUTH
Computer Systems Consultants Super Sleuth is a "Time Tested", reliable, PROVEN Disassembler that has gained acceptance through out the SS-50 Bus Community as an extremely POWERFUL, INTERACTIVE, Software Tool. The Super Sleuth Software Package consists of 3 Programs; SLEUTH (the Disassembler), CHGNAM (used to globally Change Labels to a meaningful Name), and XREF (a Cross Reference Generator for Source Code Files). SLEUTH will Disassemble Memory Resident 6809 Code and 6800, 6801, 6802, 6803 (the "Baby CoCo"), 6805, 6808, 6809, and 6502 (Apple, Atari, Commodore, etc.) Binary Disk Files. (See Aug. '83 '68' Micro Journal "Color Users Notes" Column for a full Review.)

Color Computer	SS-50 Bus (all w/ Source)
CCD (32K Req'd)	
Obj. Only $49.00	F. $99.00
CCF, Obj. Only $50.00	U. $100.00
CCF, w/Source $99.00	O. $101.00
CCO, Obj. Only $50.00	

Computer Systems Center

DYNAMITE +

An "easy to use", powerful disassembler for Disk Resident 6809 and 6800 Binary Files. Allows the development of a "Control File" of various Program "Boundaries" during successive disassemblies; can use a Label File which automatically replaces a Hex location with a Label Name; includes an XREF Utility; etc. Label Files provided for Mini-FLEX, FLEX2, FLEX9, Color Computer (for use with Color FLEX System), etc. OS-9 Version includes special OS-9 options.

CCF, Obj. Only	$100.00
CCO, "	$150.00
F, " "	$100.00
O, " "	$150.00
U, " "	$100.00

COMPILERS & DECOMPILERS

6809 "Structured" Assembly Lang. Compilers

Windrush Micro Systems

PL/9

By Graham Trott. A "Structured" Assembly Language Editor/Compiler/Debugger, all in ONE PACKAGE; provides a totally INTERACTIVE Program Development Cycle. The Compiler supports large Symbol Names, Variable Types, Pointers, Control Structures, Stack, A- ,B-, and D-Register manipulation, etc. The Source-Oriented Trace/Debugger provides Single Stepping, Breakpointing, etc. An excellent Software Development Tool for utilizing the power of the 6809 in developing small to medium sized packages.

F, CCF - $198.00

Whimsical Developments

WHIMSICAL

Need the Ease of Design and Maintainability of "Structured Programming" AND the Speed and Control of Assembly Language? Then WHIMSICAL was designed for you! This Single Pass, Recursive Descent Compiler provides the tool for developing simple Utilities to MAJOR Systems in Assembly Language. Supports 3 "Lex" Levels which allow one level of Procedure nesting, or more within "Modules". It is easy to develop programs written for other machines since you are working at the Assembly Language level. Features unified, user-defined I/O; produces ROMable, relocatable, recursive, re-entrant Code; Structured style and statements with Procedures and Modules; supports Byte and Double-Byte primitives with 3 types of Integers (up to 32 bit), Char and Boolean, and unlimited sized Arrays (vectors only); Interrupt handling; unlimited length Variable Names; Variable Initialization (defaults to $00); Include "Source File" directive; Conditional compiling; direct Code insertion; control of the Stack Pointer; etc. To quote Ron Anderson in his review of WHIMSICAL in the Sept. '83 issue of '68' Micro Journal that, except for the lack of floats, "..., I have to give this one VERY high rating, ...". It is a FAST Compiler which produces FAST Code (his "Primes" Benchmark ran at 9 secs. on a 2 MHz System).

F and CCF - $195.00

'C' Compilers

Windrush Micro Systems

C Compiler

By James McCosh. Full featured C Compiler for the FLEX Operating System. Includes a Reloc. Asmb., but needs the TSC Relocating Assembler/Linking Loader (which includes a Library Manager) for those "full blown" System Packages.

F and CCF - $295.00

Introl

C Compiler

A full-featured C, streamlined for the 6809. Generates very efficient object code. Output "benchmarks" close to 16bit 68000 in 8 Bit Operations; 1.5 times faster than a 4 MHz Z80 when using a 2MHz 6809 System (Re. p 43, '68' Micro Journal, May '83). Floats, etc.

F, CCF, and O - $375.00
U - $425.00
One Year Maint. - $100.00

---

*FLEX is a trademark of Technical Systems Consultants
*OS9 is a trademark of Microware

Availability Legends —
F = FLEX, CCF = Color Computer FLEX
O = OS-9, CCO = Color Computer OS-9
U = UniFLEX
CCD = Color Computer Disk
CCT = Color Computer Tape

PASCAL Compilers

TSC

PASCAL Compiler
Native Code Compiler (UCSD Oriented).

F and CCF - $200.00

Lucidata

PASCAL Compiler
P-Code Compiler (ISO Standard). Designed especially for
Microcomputer Systems: Run-time System checks available
resources for each task, allowing operation on even minimal
computer systems. Allows linkage to Assembler Code for maximum
flexibility.

F and CCF 5" - $190.00
F 8" - $205.00

OmegaSoft

PASCAL Compiler
For the PROFESSIONAL! ISO Based, Native Code Compiler.
Primarily for Real-Time and Process Control applications. Use
custom I/O devices in place of the Pascal INPUT and OUTPUT;
Long int. (32 Bit); Dynamic length strings; Interrupt
processing, ROM-able, PIC, Re-Entrant Code, etc. POWERFUL!
Includes Source for the Symbolic Debugger, Runtime, and several
Utilities. Requires a "Motorola Compatible" Relocating
Assembler and Linking Loader.

F and CCF - $425.00
One Year Maint. - $100.00

DECOMPILERS

Southeast Media

DUB (A UNIFLEX "basic" De-Compiler)
Re-Create a Source Listing from UniFLEX Compiled basic
Programs. Easy to Use: works w/ ALL Versions of UniFLEX basic;
Output to Disk or Terminal. Time TESTED and PROVEN; SOLID!

U - $219.95

UTILITIES

Southeast Media

BasicO9 XRef
This BasicO9 Cross Reference Utility is a BasicO9 Program which
will produce a "pretty printed" listing with each line numbered,
followed by a complete cross referenced listing of all variables,
external procedures, and line numbers called. Also included is
a Program List Utility which outputs the listing without the
overhead of building the cross reference table, which allows it
to run considerably faster when only a "pretty printed" listing
with line numbers is desired. Requires BasicO9 or RunB for
operation.

```
72    E!!!!p EOF(BinPath) THEN repeat0R \ CHEAT
73    GET BinPath.Phase
74    GET Binpath.Fe.IP \ GET BinPath.Fe=6
75    WHe BinData=Index=Phase
76    Phase!=""
77    REPEAT
78    GET BinPath.char
79    Phase!=Phase=Char+0=DO\=DO((char.$TP))
80    UNTIL char!=127
81    UNTIL Name=Phase
80    RETURN
```

```
Phe!00      3  26  60  70  74
Name!       3  19  30  01
Outpath     4  51  64  56
char        4  70  76  30  57  48  41  62  64  69  66
Young       4  72  68  73
   10       9  11
   20       11 13
```

O and CCO - Obj. Only -- $39.95
O and CCO - w/ Source - $79.95

Southeast Media

OS-9 VDisk
Give your OS-9 Level I System the speed of memory access that
can be several orders of magnitude over your present floppy disk
drive. Use that Extended Memory capability of your SWTPC or
Gimix CPU card (or any other that has the same format DAT).
The size of the Virtual Disk is completely variable in whole
increments of 4K up to 960K, which is all that these systems
can address beyond the base page that OS-9 Level I uses. By
putting all of your CMDS Directory on your Virtual Disk, you can
have the fastest execution speed possible (next to eating up
System Memory with all of them). You can also set up high
speed inter-process communications via random virtual disk files
and not eat up valuable system memory with pipe buffers. Some
Assembly Required - Level I ONLY.

O. obj. only - $79.95
w/ Source - $149.95

Southeast Media

O-F
---- OS/9 to FLEX - FLEX to OS/9 ----
Finally; the barrier has been removed between OS/9 and FLEX
formatted disks! Now you can READ from, and WRITE to, a Single
Sided 5" or 8" FLEX diskette from OS-9 with O-F. O-F is a new
and unique program, written in BASICO9 (with Source), that
performs the following functions;
REFORMAT: A BASICO9 Program that reformats a chosen amount of
an OS-9 disk to FLEX Format so it can be used normally by
FLEX.
FLEX: A BASICO9 Program that does the actual read or write
function to the special O-F Transfer Disk, all selected from a
user-friendly menu. Functions provided include reading the
FLEX Directory, Deleting FLEX Files, Copying both directions,
etc. All selections are interactive and complete, including
all necessary prompts to the operator.
FLEX users can read, write and use the special disk as any
other FLEX disk, provided the FLEX directory is not allowed to
continue beyond track zero (too many files).

F and CCF - $79.95

Southeast Media

COPYMULT
--- Copy LARGE Disks to several smaller disks ---
The following FLEX utilities allow the backup of ANY size disk
to any SMALLER size diskettes (Winchester to 8's or 5's, 8" to
5's, etc.). By simply inserting diskettes as requested by
COPYMULT, a large disk system may be downloaded to your present
floppy disk system, any size. No need to fiddle with directory
deletions or any of the other tedious operations that must be
done using the normal copy routines.
COPYMULT.CMD understands normal "copy" syntax and always keeps
up with files already copied by maintaining directories for
both host and receiving disk system, eliminating hours of
tedious keyboard entries and other time consuming cleanup
chores.
BACKUP.CMD is a special program that downloads "random" type
files, any size.
RESTORE.CMD a special program to restructure copied "random"
files for copying, or recopying back to the host system.
FREELINK.CMD a "bonus" utility that "relinks" the free chain of
floppy or hard disk thereby eliminating fragmentation.
Completely documented source files included.

ALL 4 Programs (8" or 5") $99.50

Southeast Media

CHESS 6809
Requires FLEX and DISPLAYS On Any Type Terminal
Features:
*Four levels of play.
*Swap side. *Point scoring system.
*Two display boards. *Change skill level.
*Solve Checkmate problems in 1-2-3-4 moves.
*Make move and swap sides. *Play white or black.
This is one of the strongest CHESS programs running on any
microcomputer, estimated USCF Rating 1600+ (better than most
'club' players at higher levels).

F and CCF - $79.95

Southeast Media
DIET-TRAC Forecaster

DIET-TRAC Forecaster is an XBASIC program that plans a diet in terms of either calories and percentage of carbohydrates, proteins and fats (C P G%) or grams of Carbohydrate. Protein and Fat food exchanges of each of the six basic food groups (vegetable, bread, meat, skim milk, fruit and fat) for a specific individual.

Sex, Age, Height, Present Weight, Frame Size, Activity Level and Basal Metabolic Rate for no mal individual are taken into account. Ideal weight and sustaining calories for any weight of the above individual are calculated. When a weight goal is given (either gain or loss), and a calorie plan is agreed upon between the computer and the individual, the number of days to reach the weight goal is projected. The starting and ending rate of weight loss is calculated, and a daily calendar with each day's weight for a 30-day period is printed.

F - $59.95
U - $89.95

Southeast Media
XDATA
A COMMUNICATION Package
for the UniFLEX Operating System
Allows UniFLEX Based Systems to Transmit and Receive files to and from other Computer Systems via Modem. Use with CP/M, Main Frames, other UniFLEX Systems, etc.
   -- Verifies Transmission integrity using checksum or CRC
   -- Automatically Re-Transmits bad blocks
   -- Transmits data in 128 byte blocks

U - $299.99

Southeast Media
JUST
Text Formatter
JUST, a Text Formatter developed by Ron Anderson, provides numerous features which make it a valuable addition to any FLEX Users Software Library. JUST is designed for formatting Text Output for Dot Matrix Printers and provides many unique features:
-Output the "Formatted" Text to the Display for format analysis and change.
-Output the "Formatted" Text to a Text File for use with the supplied FPRINT.CMD for producing multiple copies of the Text on the Printer INCLUDING IMBEDDED PRINTER COMMANDS (this Utility is very useful at other times also, and worth the price of the program by itself).
-"User Configurable" for adapting to other Printers (comes set up for Epson MX-80 with Graftrax); provides for up to ten (10) imbedded "Printer Control Commands", such as Italics on and off, boldface on and off, etc.
-Automatic compensation for a "Double Width" printed line.
-Includes the normal line width, margin, indent, paragraph, space, vertical skip lines, page length, page numbering, centering, fill, justification, etc.
-Use with ANY Editor.
-Supplied with "Structured Source" (Windrush PL/9); easy to see the flow of the program.

F and CCF - $49.95

Lucidata
PASCAL UTILITIES
Requires LUCIDATA Pascal ver 3.
XREF -- produce a Cross Reference Listing of any text; oriented to Pascal Source.

F and CCF - $25.00

INCLUDE -- allows the inclusion of other Files in a Source Text; has unlimited nesting capabilities. Also allows Binary File inclusions.

F and CCF - $25.00

PROFILER -- produces an Indented, Numbered, "Structogram" of a Pascal Source Text File. Allows viewing the overall structure of large programs, and provides clues as to the integrity of the program. Supplied as Source Code; requires compilation.

F and CCF - $25.00

Lucidata
COPYCAT
Pascal NOT required
Allows reading TSC Mini-FLEX. SSB DOS68, and Digital Research CP/M Disks while operating under FLEX 1.0. FLEX 2.0. or FLEX 9.0 with 6800 or 6809 Systems. COPYCAT will not perform Miracles, but, between the program and the manual, you stand a good chance of accomplishing a transfer. Includes Utilities to List Directories, Copy Files, and convert Text Files when required. Also includes a Utility for investigating Physical Compatibility problems. Programs supplied in Modular Source Code (Assembly Language) to make it easier to solve unusual problems.

F and CCF 5" - $50.00
F 8" - $65.00

Computer Systems Consultants
FLEX DISK UTILITIES
Eight (8) different FLEX Utilities that should be a part of every FLEX Users Toolbox; Assembly Language (Source Code):
   Copy a File with CRC Errors, so it can possibly be salvaged; Test Disk for errors; Compare two Disks; a fast Disk Backup Program; Edit Disk Sectors; Linearize Free-Chain on the Disk; print Disk Identification; and Sort and Replace the Disk Directory (in sorted order).

F and CCF - $50.00

WORD PROCESSORS

Alford and Associates
SCREDITOR III
EXTREMELY Powerful Screen-Oriented Editor/Word Processor. Almost 50 different commands; EXCELLENT Documentation (over 300 pages), including a full Tutorial Section to help you learn how to use the system. Features Cursor-based editing, dynamic Screen Formatting (what you see is what you get), Multi-Column display and editing, "decimal align" columns (AND add them up automatically, if wanted), define multiple keystroke macros, even and odd page number headers and footers, imbed printer control codes in text, full justification series of commands, full "help" support, store common command series on disk for future use, etc. Easy "Set-Up" (for example, you just hit the key you want to use for a specific function, such as "cursor up", and the System reads an stores that key - no digging into tech manuals for codes, etc.); use supplied "set-ups", or remap the keyboard to what you are used too. Except for proportional printing, this package will DO IT ALL!

6800 or 6809 FLEX or SSB DOS, OS-9 - $175.00

Great Plains Computer Co.
STYLOGRAPH
A full-screen oriented WORD PROCESSOR -- (now runs on the Data-Comp and FHL Color Color Systems; uses the 51 x 24 Display Screens). Full screen display and editing (i.e., what you see is what you get); supports the Daisy Wheel proportional printers.

SPECIAL CCF - $195.00
F and O - $295.00   U - $395.00
SPELL
Fast Computer Dictionary.
F, CCF, OS/9 - $125.00   U - $175.00
MAIL MERGE
Greatly extends the power and flexibility of STYLOGRAPH.
F, CCF, O - $145.00   U - $195.00

Great Plains Computer Co.

MAIL MERGE

Greatly extends the power and flexibility of STYLOGRAPH. Allows Multiple Text files to be printed out as one large document. Provides for merging information into the Text File during printing (such as different names and addresses), etc.

F, CCF, O - $145.00
U - $195.00

Southeast Media

SPELLB "Computer Dictionary"

OVER 120,000 words!

No more "Let your fingers do the walking through the Dictionary" while you are entering Text with your favorite Editor or Word Processor. SPELLB is more than just "another Spelling Checker"; it allows you to look up a word from within your Editor or Word Processor so that you KNOW it is right WHEN YOU TYPE IT IN with the SPH.CMD Utility (which operates in the FLEX Utility Space). Yes, it ALSO allows you to check and update the Text after you are finished; along with allowing you to ADD WORDS to the Dictionary, "Flag" questionable words in the Text for evaluation later, "View a word in context" before changing or ignoring, etc. SPELLB first checks a "Common Word Dictionary", then the normal Dictionary, then a "Personal Word List", and finally, any "Special Word List" you may have specified. SPELLB also allows the use of Small Disk Storage systems.

F and CCF - $129.95

Great Plains Computer Co.

SPELL

Fast Computer Dictionary -- allows directly changing the Text File, adding words to the dictionary, etc. 75,000 words in less than 400 sectors.

F, CCF, OS/9 - $125.00
U - $175.00

DATA BASE MANAGEMENT SYSTEMS

Frank Hogg Applied Business Systems

XDMS

Possibly one of the most powerful Database Management Systems available, this machine language program is small enough to operate on a single sided 5" disk, yet provides the speed of M.L. and power limited only by the user's imagination. This DMS supports Relational, Sequential, Hierarchical, and Random Access File Structures, and has Virtual Memory capabilities for those Giant Data Bases. XDMS Level I provides a functional "entry level" System which provides for defining a Data Base, entering and changing the Data, and producing Reports. XDMS Level II adds the POWERFUL "GENERATE" facility which uses an English Language Command Structure in manipulating the Data to create new File Structures, Sort, Select, Calculate, etc. XDMS Level III adds several special "Utilities" which provide additional ease of working with the various structures, changing System Parameters, etc.

XDMS Lvl I - F & CCF - $129.95
XDMS Lvl II - F & CCF - $199.95
XDMS Lvl III - F & CCF - $269.95
XDMS System Manual Only - $24.95

Great Plains Computer Co.

INFOMAG DBMS

An XBASIC, Menu Driven, DBMS with "Built-In" Audit Tracking, Extremely Powerful Report & Format Capabilities, etc. This Time Proven DBMS will become the "Work Horse" of your Software Stable.

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U $395.00

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Great Plains Computer Co. and Universal Data Research, Inc. both have Business Packages written in TSC XBASIC for FLEX, CoCo FLEX, and UniFLEX ----

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BASIC UTILITY PROGRAMS

Ten BASIC Programs to:
A BASIC Resequencer with EXTRAs over "RENUM"; works with ALL Versions of FLEX BASIC AND the Precompiler, checks for missing label definitions, processes Disk to Disk instead of in Memory.
Compare, Merge, or Generate Updates between two BASIC Programs, check BASIC Sequence Numbers, compare two unsequenced files, and S Programs for establishing a Master Directory of several Disks, and sorting, selecting, updating, and printing paginated listings of these files.
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UniFLEX - $50.00

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F and CCF - $100.00, U - $150.00

BUSINESS FORECASTING

The Virginia Company   *Bizpack*

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F and CCF - $135.00
with Source - $250.00

••• SPECIAL •••
Purchase XBASIC and BIZPACK together for $221.50
-- a Savings of $13.50 --

Availability Legends —

F = FLEX, CCF = Color Computer FLEX
O = OS-9, CCO = Color Computer OS-9
U = UniFLEX
CCD = Color Computer Disk
CCT = Color Computer Tape

Computer Systems Center

AUTHORS - PROGRAMMERS
QUALITY SOFTWARE NEEDED
FLEX - UniFLEX - OS/9 - Color Computer

For the past several months, we at the
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JOURNAL and COLOR MICRO JOURNAL, have debated
expanding our software distribution business.
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years (in fact, MOST were in the Software
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sold with source, but where necessary, we will
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or short and not justify itself as a "single"
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If your software is READY contact:
Bob May, Don Williams, or Tom Williams

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